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Game Title:	Works?	Video:	Synopsis:	Notes:
RX INCLUDED GAMES [*315 Videos COMPLETE!] [Artwork/Synopsis]				
40 Winks	Yes	Yes	nytmr3	Some out of sync in frms but no big deal.
Ace Combat III	Yes	Yes	nytmr3	
Action Man - Operation Extreme	Yes	Yes	nytmr3	
Alone in the Dark - New Nightmare	Yes	Yes	nytmr3	
Alundra I	Yes	Yes	nytmr3	
Alundra II	Yes	Yes	nytmr3	
Amazing Virtual Sea Monkeys	Yes	Yes	nytmr3	
American Pool	Yes	pceslayer	nytmr3	
Apocalypse	Yes	Yes	nytmr3	
Arc Arena - Monster Tournament	Yes	Yes	nytmr3	
Arc the Lad I	Yes	Yes	nytmr3	PLAYED TO THE END. NO PROBLEMS. -Rx
Arc the Lad II	Yes	Yes	nytmr3	
Arc the Lad III	Yes	Yes	nytmr3	
Armored Core - Arena	Yes	Yes	nytmr3	
Armored Core I	Yes	Yes	nytmr3	
Armored Core II - Project Phantasma	Yes	pceslayer	nytmr3	
Army Men - Air Attack I	Yes	nytmr3	nytmr3	
Army Men - Air Attack II	Yes	nytmr3	nytmr3	
Army Men 3D	Yes	Yes	nytmr3	
Asteroids 3D	Yes	Yes	nytmr3	
Azure Dreams	Yes	Yes	nytmr3	
Ball Breakers	Yes	Yes	nytmr3	
Battle Arena Toshinden II	Yes	Yes	nytmr3	
Battle Arena Toshinden III	Yes	nytmr3	nytmr3	
Beyond the Beyond	Yes	Yes	nytmr3	
Bio FREAKS	Yes	Yes	nytmr3	
Bio FREAKS	Yes	Yes	nytmr3	
Blaster Master - Blasting Again	Yes	Yes	nytmr3	
Blazing Dragons	Yes	Yes	nytmr3	
Blood Omen - Legacy of Kain	Yes	Yes	nytmr3	
Bombeman World	Yes	Yes	nytmr3	
Boombots	Yes	Yes	nytmr3	
Brahma Force	Yes	Yes	nytmr3	
Brave Fencer Musashi	Yes	Yes	nytmr3	
Breakout 3D	Yes	nytmr3	nytmr3	
Breath of Fire III	Yes	Yes	nytmr3	
Breath of Fire IV	Yes	Yes	nytmr3	
Broken Helix	Yes	Yes	nytmr3	
Builder's Block	Yes	pceslayer	nytmr3	
Bushido Blade I	Yes	Yes	nytmr3	
Bushido Blade II	Yes	Yes	nytmr3	
Castlevania - Chronicles	Yes	Yes	nytmr3	
Castlevania - Symphony of the Night	Yes	Yes	nytmr3	PLAYED TO THE END. NO PROBLEMS. -Rx
Centipede	Yes	Yes	nytmr3	
Championship Motocross 2001	Yes	pceslayer	nytmr3	
Chess	Yes	Yes	nytmr3	
Chocobo Racing	Yes	nytmr3	nytmr3	
Chocobo's Dungeon II	Yes	nytmr3	nytmr3	
Chrono Cross	Yes	Yes	nytmr3	
Chrono Trigger	Yes	Yes	nytmr3	
City of Lost Children	Yes	nytmr3	nytmr3	
Clock Tower I	Yes	Yes	nytmr3	
Colony Wars I	Yes	Yes	nytmr3	
Command & Conquer	Yes	Yes	nytmr3	
Command & Conquer - RA	Yes	Yes	nytmr3	
Command & Conquer - RAR	Yes	Yes	nytmr3	
Contra - Legacy of War	Yes	Yes	nytmr3	
Courier Crisis	Yes	Yes	nytmr3	Plays a little choppy, but too entertaining to pass up.
Covert Ops - Nuclear Dawn	Yes	Yes	nytmr3	
Crash Bandicoot I	Yes	Yes	nytmr3	
Crash Bandicoot II	Yes	Yes	nytmr3	
Crash Bandicoot III	Yes	Yes	nytmr3	
Crash Bash	Yes	Yes	nytmr3	
Crime Killer	Yes	Yes	nytmr3	
Croc I - Legend of the Gobbos	Yes	Yes	nytmr3	
Crusader - No Remorse	Yes	Yes	nytmr3	
Darkstalkers II - Dead's Damnation	Yes	Yes	nytmr3	
Dave Mirra Freestyle BMX	Yes	Yes	nytmr3	
Deception III - Dark Delusion	Yes	nytmr3	nytmr3	
Descent Maximum	Yes	Yes	nytmr3	
Destrega	Yes	Yes	nytmr3	
Diablo	Yes	Yes	nytmr3	
Diaworld I	Yes	nytmr3	nytmr3	
Disruptor	Yes	Yes	nytmr3	
Dragon Seeds	Yes	nytmr3	nytmr3	
Dragon Valor	Yes	nytmr3	nytmr3	
Dragon Warrior VII	Yes	Yes	nytmr3	
Echo Nights	Yes	Yes	nytmr3	
Einhander	Yes	Yes	nytmr3	
Elemental Gearbolt	Yes	nytmr3	nytmr3	Plays just a tad slow but still very playable. Good game.
Epidemic	Yes	nytmr3	nytmr3	
Elemental Eyes	Yes	nytmr3	nytmr3	
Evil Dead - Hell to the King	Yes	Yes	nytmr3	
Evil Zone	Yes	Yes	nytmr3	
Fade 2 Black	Yes	Yes	nytmr3	
Fear Effect I	Yes	Yes	nytmr3	
Fear Effect II	Yes	Yes	nytmr3	
Falcom 11-79	Yes	Yes	nytmr3	
Fifth Element	Yes	Yes	nytmr3	
Fighting Force I	Yes	Yes	nytmr3	
Fighting Force II	Yes	Yes	nytmr3	
Final Fantasy 1 & 2	Yes	Yes	nytmr3	
Final Fantasy 4	Yes	Yes	nytmr3	
Final Fantasy 5	Yes	Yes	nytmr3	
Final Fantasy 6	Yes	Yes	nytmr3	
Final Fantasy 7	Yes	Yes	nytmr3	
Final Fantasy 8	Yes	Yes	nytmr3	
Final Fantasy 9	Yes	Yes	nytmr3	
Final Fantasy Tactics	Yes	Yes	nytmr3	PLAYED TO THE END. NO PROBLEMS. -Rx
Floating Runner	Yes	nytmr3	nytmr3	music skips a bit but not too annoying
Frogger I	Yes	Yes	nytmr3	
Frogger II	Yes	Yes	nytmr3	
Front Mission III	Yes	Yes	nytmr3	

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Game Title:	Works?	Video:	Synopsis:	Notes:
Galaga - Destination Earth	Yes	nytmr3	nytmr3	
Galerians	Yes	Yes	nytmr3	
Gex I	Yes	Yes	nytmr3	
Gex II - Enter the Gecco	Yes	Yes	nytmr3	
Gex III - Deep Cover Gecko	Yes	Yes	nytmr3	
Global Domination	Yes	nytmr3	nytmr3	
Glover	Yes	nytmr3	nytmr3	
Gran Turismo I	Yes	Yes	nytmr3	
Grand Theft Auto II	Yes	Yes	nytmr3	I never played the original so I'm not sure, but it seems like the audio track is off a bit. Still very playable.
Grandia	Yes	Yes	nytmr3	
Granstream Saga	Yes	Yes	nytmr3	
Gridrunner	Yes	nytmr3	nytmr3	
Grudge Warriors	Yes	Yes	nytmr3	
Guardian's Crusade	Yes	Yes	nytmr3	
Gubble	Yes	nytmr3	nytmr3	
Gundam Battle Assault	Yes	Yes	nytmr3	
Gunfighter - Legend of Jesse James	Yes	Yes	nytmr3	
Heart of Darkness	Yes	Yes	nytmr3	
Hellboy - Asylum Seeker	Yes	nytmr3	nytmr3	
Herc's Adventures	Yes	nytmr3	nytmr3	
Hogs of War	Yes	Yes	nytmr3	
Hoshigami - Running Blue Earth	Yes	nytmr3	nytmr3	
Hot Shots Golf II	Yes	Yes	nytmr3	
Hot Wheels - Extreme Racing	Yes	Yes	nytmr3	Plays a little glitchy, but it's a really cool game.
In Cold Blood	Yes	Yes	nytmr3	
Incredible Hulk - The Pantheon Saga	Yes	Yes	nytmr3	
Independence Day	Yes	nytmr3	nytmr3	
Intelligent Qube	Yes	Yes	nytmr3	Whatever problem was happening in the 7th level doesn't seem to be happening anymore. Still using the same image that didn't work right for me in v18. Weird.
Iron Soldier III	Yes	nytmr3	nytmr3	You will probably want to remap controls, but a cool game.
Jade Cocoon - Story of Tamamayu	Yes	Yes	nytmr3	
Jojo's Bizarre Adventure	Yes	Yes	nytmr3	
Junior League Dodgeball	Yes	Yes	nytmr3	
Jupiter Strike	Yes	Yes	nytmr3	
Raguro - Deception II	Yes	Yes	nytmr3	
Karla - The Word of Fate	Yes	Yes	nytmr3	
Kleak - The DNA Imperative	Yes	Yes	nytmr3	
King of Fighters '99	Yes	Yes	nytmr3	
King's Field I	Yes	Yes	nytmr3	
King's Field II	Yes	Yes	nytmr3	
Konoe - Door to Phantomile	Yes	Yes	nytmr3	
Legacy of Kain - Soul Reaver	Yes	Yes	nytmr3	
Legend of Dragoon	Yes	Yes	nytmr3	
Legend of Mana	Yes	Yes	nytmr3	
Lego - Rock Raiders	Yes	Yes	nytmr3	
Lethal Enforcers I & II	Yes	Yes	nytmr3	
Loaded	Yes	Yes	nytmr3	Turn off CDDA
Looney Tunes - Sheep Raider	Yes	nytmr3	nytmr3	
Lunar I - Silver Star Story	Yes	Yes	nytmr3	
Lunar II - The Eternal Blue	Yes	Yes	nytmr3	
Machin' Head	Yes	Yes	nytmr3	
Madden NFL 2005	Yes	nytmr3	nytmr3	
Martian Gothic	Yes	Yes	nytmr3	
Masters of Monsters - Disciples	Yes	nytmr3	nytmr3	
Matt Hoffman's Pro BMX	Yes	Yes	nytmr3	
MDK	Yes	Yes	nytmr3	Plays a little glitchy, but it's a really cool game.
Medal of Honor	Yes	Yes	nytmr3	
Medal of Honor - Underground	Yes	Yes	nytmr3	
MediEvil I	Yes	Yes	nytmr3	
MediEvil II	Yes	Yes	nytmr3	
Mega Man Legends I	Yes	Yes	nytmr3	
Mega Man VIII	Yes	Yes	nytmr3	
Mega Man X4	Yes	Yes	nytmr3	
Mega Man X5	Yes	Yes	nytmr3	
Mega Man X6	Yes	Yes	nytmr3	
Metal Gear Solid	Yes	Yes	nytmr3	
Metal Gear Solid - VR Missions	Yes	Yes	nytmr3	
Micro Machines V3	Yes	nytmr3	nytmr3	
Micro Maniacs Racing	Yes	Yes	nytmr3	
Missile Command	Yes	Yes	nytmr3	
Monkey Magic	Yes	Yes	nytmr3	
MonstersEed	Yes	nytmr3	nytmr3	
Mort the Chicken	Yes	Yes	nytmr3	
Mortal Kombat - Special Forces	Yes	Yes	nytmr3	
Mortal Kombat IV	Yes	Yes	nytmr3	
Mortal Kombat Trilogy	Yes	Yes	nytmr3	
Motor Toon Grand Prix	Yes	Yes	nytmr3	
Ms Pac-Man - Maze Madness	Yes	Yes	nytmr3	
MTV Celebrity Deathmatch	Yes	poeslayer	nytmr3	
Nanotek Warrior	Yes	Yes	nytmr3	
Nectans - Military Madness	Yes	Yes	nytmr3	
Ninja - Shadow of Darkness	Yes	Yes	nytmr3	
No One Can Stop Mr Domino	Yes	Yes	nytmr3	
Nuclear Strike	Yes	Yes	nytmr3	
Off World Interceptor Extreme	Yes	Yes	nytmr3	
Ogre Battle - Limited Edition	Yes	nytmr3	nytmr3	Uses Alone in the Dark synopsis (The "one" in Alone is the first time the word shows up in the CRC line)
One	Yes	nytmr3	nytmr3	
One Piece Mansion	Yes	Yes	nytmr3	
Overblood	Yes	nytmr3	nytmr3	
Pac-Man 3D World	Yes	Yes	nytmr3	
Parappa the Rappa	Yes	Yes	nytmr3	
Parasite Eve I	Yes	Yes	nytmr3	
Parasite Eve II	Yes	Yes	nytmr3	
Persona I - Revelations	Yes	Yes	nytmr3	
Persona II - Eternal Punishment	Yes	Yes	nytmr3	
Pipe Dreams 3D	Yes	Yes	nytmr3	
Pitfall 3D - Beyond The Jungle	Yes	Yes	nytmr3	
Point Blank I	Yes	Yes	nytmr3	
Point Blank II	Yes	Yes	nytmr3	
Point Blank III	Yes	Yes	nytmr3	
Pong 3D - The Next Level	Yes	Yes	nytmr3	
PowerSlave	Yes	Yes	nytmr3	

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Project Overkill	Yes	Yes	nytmr3	
Psychic Force	Yes	nytmr3	nytmr3	
Puzzle Star Sweep	Yes	nytmr3	nytmr3	
Puzznic	Yes	nytmr3	nytmr3	
Qix Neo	Yes	Yes	nytmr3	
R-Type Delta	Yes	Yes	nytmr3	
Raiden Project	Yes	Yes	nytmr3	
Rampage II - Universal Tour	Yes	Yes	nytmr3	
Rampage Through Time	Yes	Yes	nytmr3	
Rampage World Tour	Yes	Yes	nytmr3	
Rat Attack	Yes	nytmr3	nytmr3	
Ray Tracers	Yes	Yes	nytmr3	
Raystorm	Yes	Yes	nytmr3	
RC De Go!	Yes	Yes	nytmr3	Music skips, but I like this game :)
Re-Loaded	Yes	Yes	nytmr3	
Resident Evil I [Dual Shock]	Yes	Yes	nytmr3	
Resident Evil II - Dual Shock	Yes	Yes	nytmr3	
Resident Evil III	Yes	Yes	nytmr3	
Resident Evil Survivor	Yes	Yes	nytmr3	
Return Fire	Yes	Yes	nytmr3	
Ridge Racer Revolution	Yes	Yes	nytmr3	
Rising Zan - The Samurai Gunman	Yes	Yes	nytmr3	
Rock'em Sock'em Robots Arena	Yes	Yes	nytmr3	
Rogue Trip - Vacation 2012	Yes	Yes	nytmr3	Haven't gotten this one to run 100% yet. Gameplay is awesome, but menus are glitchy.
Roll Away	Yes	nytmr3	nytmr3	
Rollcage - Stage II	Yes	Yes	nytmr3	
Roswell Conspiracies	Yes	Yes	nytmr3	
Rugrats - Search for Reptar	Yes	Yes	nytmr3	
Saga Frontier I	Yes	Yes	nytmr3	
Saga Frontier II	Yes	Yes	nytmr3	
Salyuki - Journey West	Yes	Yes	nytmr3	
Shadow Madness	Yes	Yes	nytmr3	
Shadow Man	Yes	Yes	nytmr3	
Shadow Tower - Kings Field III	Yes	Yes	nytmr3	
Sheep	Yes	Yes	nytmr3	Uses Looney Tunes - Sheep Raider. (Sheep comes first on the synopsis with this game)
Silent Bomber	Yes	Yes	nytmr3	
Silent Hill	Yes	Yes	nytmr3	
Silhouette Mirage	Yes	Yes	nytmr3	
Simpsons Wrestling	Yes	Yes	nytmr3	
Skullmonkeys	Yes	Yes	nytmr3	
Sorcerer's Maze	Yes	Yes	nytmr3	
Soul of the Samurai	Yes	Yes	nytmr3	
Spec Ops - Airborne Commando	Yes	Yes	nytmr3	
Spec Ops - Covert Assault	Yes	Yes	nytmr3	
Spec Ops - Stealth Patrol	Yes	Yes	nytmr3	
Speed Punks	Yes	nytmr3	nytmr3	
Spider - The Video Game	Yes	Yes	nytmr3	
Spyro I	Yes	Yes	nytmr3	
Spyro II - Gateway to Glimmer	Yes	Yes	nytmr3	
Spyro III - Year of the Dragon	Yes	Yes	nytmr3	
Star Wars - Dark Forces	Yes	Yes	nytmr3	
Star Wars - Jedi Power Battles	Yes	Yes	nytmr3	
Steal Harbinger	Yes	Yes	nytmr3	
Street Fighter Alpha III	Yes	Yes	nytmr3	
Street Fighter EX2 Plus	Yes	Yes	nytmr3	
Sukoden I	Yes	Yes	nytmr3	
Sukoden II	Yes	Yes	nytmr3	
Super Bubble Pop	Yes	Yes	nytmr3	
Syndicate Wars	Yes	Yes	nytmr3	
T R A G - Mission of Mercy	Yes	Yes	nytmr3	
Tail Concerto	Yes	Yes	nytmr3	
Tales of Destiny I	Yes	Yes	nytmr3	
Tales of Destiny II	Yes	Yes	nytmr3	
Team Buddies	Yes	nytmr3	nytmr3	
Tecmo's Deception	Yes	Yes	nytmr3	
Tenchu I	Yes	Yes	nytmr3	
Tenchu II	Yes	Yes	nytmr3	
Test Drive IV	Yes	Yes	nytmr3	
Threads of Fate	Yes	Yes	nytmr3	
Thunder Force V	Yes	Yes	nytmr3	
Tigershark	Yes	Yes	nytmr3	
Time Crisis I	Yes	Yes	nytmr3	
Time Crisis II - Project Titan	Yes	Yes	nytmr3	
Tiny Tank	Yes	Yes	nytmr3	
Tom Clancy's Rainbow Six - Lone Wolf	Yes	Yes	nytmr3	
Tom Clancy's Rainbow Six - Rogue	Yes	Yes	nytmr3	
Tomb Raider III	Yes	Yes	nytmr3	
Tomb Raider IV	Yes	Yes	nytmr3	
Tomb Raider V	Yes	Yes	nytmr3	
Torc - Legend of the Ogre Crown	Yes	Yes	nytmr3	
Total Eclipse Turbo	Yes	Yes	nytmr3	
Trap Gunner	Yes	Yes	nytmr3	
Twisted Metal I	Yes	Yes	nytmr3	NO MUSIC
Twisted Metal II	Yes	Yes	nytmr3	NO MUSIC
Twisted Metal III	Yes	Yes	nytmr3	NO MUSIC
Twisted Metal IV	Yes	Yes	nytmr3	NO MUSIC
Um Jammer Lammy	Yes	Yes	nytmr3	
Unholy War	Yes	Yes	nytmr3	
Uprising X	Yes	Yes	nytmr3	
Urban Chaos	Yes	Yes	nytmr3	
Vagrant Story	Yes	Yes	nytmr3	
Vampire Hunter D	Yes	Yes	nytmr3	
Vandal Hearts II	Yes	Yes	nytmr3	
Vanguard Bandits	Yes	Yes	nytmr3	
vIP	Yes	Yes	nytmr3	
Warcraft II - The Dark Saga	Yes	Yes	nytmr3	
Warhawk - The Red Mercury Missions	Yes	Yes	nytmr3	
Wild 9	Yes	Yes	nytmr3	
Wipeout I	Yes	Yes	nytmr3	
Wipeout III	Yes	Yes	nytmr3	
World's Scariest Police Chases	Yes	Yes	nytmr3	
Worms	Yes	Yes	nytmr3	
Worms Amageddon	Yes	Yes	nytmr3	

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Worms World Party	Yes	Yes	nytmr3	
WWF - Smackdown! II	Yes	Yes	nytmr3	
WWF - Wrestlemania (Arcade)	Yes	Yes	nytmr3	Anything I've tried won't get the synopsis to work for this game. Same for X-Com below
X-COM - UFO Defence	Yes	Yes	nytmr3	Got it working, but not close to perfect. Some people say they have. Hopefully we can get a good config.
Xena - Warrior Princess	Yes	Yes	nytmr3	
Xenogears	Yes	Yes	nytmr3	
Xenvious 3D	Yes	Yes	nytmr3	
Zoboofafo	Yes	Yes	nytmr3	

	IMAGE FORMAT	NOTES ~ TESTER	Backed up to d	Stars		
Tested before as good, but need to re-test and get artwork. NEED SCREENSHOTS						
Good, but removed from XBox for space reasons. HAVE SCREENSHOTS/ARTWORK						
Good and keeping on XBox. HAVE SCREENSHOTS/ARTWORK						
Played to the end.						
WORKING						
Works 100%, or close enough to consider it enjoyable. (NOTE: "Perfect" is a relative term). If I have "Stars" filled, the artwork is complete too.						
40 Winks	(BIN/CUE)	Works with standard BIOS settings. FMV looks and sounds good, but talking is out of sync. Gameplay seems perfect. Only played a few minutes. (v18) -ressurrectionx		TEST		
Ace Combat III	(BIN/CUE)	Works perfectly with standard BIOS settings. Played through first level with no problems. Your plane looks goofy in the replay scenes when the level ends, but that seems to be the only problem. (v18) -ressurrectionx		****		
Action Man: Operation Extreme	(BIN/CUE)	Works with standard BIOS settings. FMV looks and sounds good. Gameplay is great. There are no words to describe the awesomeness of Action Man. Download it and play it now. Beat the desert level (about an hour worth of play). (v18) -ressurrectionx		*****		
Activision Classic Games [MISSING]	(BIN/CUE)	Works with standard BIOS settings. Menu has some slowdown problems in actions and music. Game also acts flakey when you quit a game to get back out to the menu. Games themselves play good though. The sound is off on the games though.... trust me. I've been around long enough to have played Seaquest on the Atari 2600. There is something just not satisfying about shooting down a submarine with the garbage sound butchering going on in this game. Just get a 2600 emulator if you need to play these games. (v18) -ressurrectionx	PSX Lame Backup #1	TEST		
Akuji The Heartless	(IMG/CCD/SUB)	Works with standard BIOS settings. Frameskip on, Old Frameskipping on, Lazy Screen Updates on. Funny thing is, the version I have seems to be the game and a demo disk as well. Music plays fine during the gameplay and FMVs, but there is the static buzzing at the initial menu before you choose the game. No need to turn off the CDDA once you get past the menu. I recommend saving the game right after you select Akuji from the "in-game" menu. FMV looks and sounds great. Gameplay is a little choppy, but not too bad. Messed around on the first level a bit before quitting. (v18) -ressurrectionx		TEST		
Alien Resurrection [MISSING]	(BIN/CUE)	Works with standard BIOS settings. FMV looks and sounds great. To make the voice not echo during gameplay, I put XA Speed Fix on, Interpolation Cubic/Slow, Wait CPU Action on, IRQ in Decoded Sound Buf on, and Sound Timer Method Original. Gameplay seems very smooth. Didn't get too far before dying twice and gave up. (v18) -ressurrectionx	PSX Lame Backup #1	TEST		
All Star Baseball '97	(BIN/CUE)	Works in BIOS mode. Sometimes the call is a strike and the ump says ball even though it really is a strike. Voice will skip when you use the throttle. Game is perfectly playable though. (v18) -ressurrectionx		TEST		

	IMAGE FORMAT	NOTES ~ TESTER	Backed up to d	Stars		
Alone in the Dark IV: The New Nightmare	(BIN/CUE)	Works with standard BIOS settings. Sometimes the screen shows "ghosts" of the characters when camera angle changes. Nothing seems to fix this, HLE mode, different cores, the standard graphics fixes (v18) -ressurrectionx		*****		
Alundra I	(CCD/IMG/SUB)	Runs perfect in BIOS mode. No sound or slowdown issues. Freezes at start in HLE (v18) -BrokenWing Mike		*****		
Alundra II	(IMG/CCD/SUB)	Runs perfect in BIOS Mode. No sound or slowdown issues. Played through first 15 minutes of game. -ressurrectionx		*****		
Amazing Virtual Sea Monkeys	(BIN/CUE)	Works perfectly with standard BIOS settings. (v18) -ressurrectionx / Audio skips a little.		***		
American Pool	(BIN/CUE)	Works great with standard BIOS settings. Gameplay and music are smooth. No problems for me in 2 matches. (v18) -ressurrectionx		TEST		
Apocalypse	(IMG/CCD/SUB)	Game plays with standard BIOS settings. USE BIOS VERSION 1.4 or you get horrible graphics glitches during gameplay. FMV looks and sounds great. Played about 10 minutes without a problem, and the graphics look great with BIOS ver 1.4. (v18) -ressurrectionx		*****		
Arc the Lad I	(BIN/CUE)	Works with Standard BIOS Settings (v18) -sotu		*****		
Arc the Lad II	(IMG/CCD/SUB/CUE)	Works perfectly with Standard BIOS Settings (v18) -sotu		*****		
Arc the Lad III	(IMG/CCD/SUB/CUE)	Works perfectly with Standard BIOS Settings (v18) -sotu		*****		
Arc the Lad Colletion (The Making Of)	(BIN/CUE)	Works perfectly with Standard Bios Settings. (v18) -ressurrectionx		TEST		
Arcades Greatest Hits: Atari Collection I [MISSING]	(BIN/CUE)	Works with standard BIOS settings. FMV looks and sounds great, with only some minor sound glitches . Gameplay is fine, but only 5 games??! LOL..... don't waste your time. Get MAME. (v18) -ressurrectionx	PSX Lame Backup #1	TEST		
Arcades Greatest Hits: Atari Collection II [MISSING]	(BIN/CUE)	Works with standard BIOS settings. FMV looks and sounds great . Gameplay is fine, but only 6 games??! This one is actually almost worth keeping, but I can't really justify the space taken up on the Box for only 6 games. Paperboy, Road Blasters, Marble Madness, Gauntlet, Crystal Castles, Millipede.... up to you. Get MAME. (v18) -ressurrectionx	PSX Lame Backup #1	TEST		
Arcades Greatest Hits: Williams Collection [MISSING]	(IMG/CCD/SUB)	Works with standard BIOS settings. FMV looks and sounds great . Gameplay is fine. Wow! 6 games... or 5 when you consider that Defender I and Defender II are basically the exact same game. Don't waste your time. Get MAME. (v18) -ressurrectionx	PSX Lame Backup #1	TEST		

	IMAGE FORMAT	NOTES ~ TESTER	Backed up to d	Stars		
Armored Core I	(IMG)	Works with standard BIOS settings. Frameskip on, Old Frameskipping on, Lazy Screen Updates on. FMV looks and sounds great. Gameplay and voices are smooth. Played through first battle. (v18) -ressurrectionx		TEST		
Armored Core II: Project Phantasma	(BIN/CUE)	Works with standard BIOS settings. Battles seem to play fine. Intro screens and FMV sequences stutter. Played through one whole battle. (v18) -ressurrectionx		***		
Armored Core: Master of Arena	(2 Disks - Both: IMG/CCD/SUB)	Works with standard BIOS settings. Frameskip on, Old Frameskipping on, Lazy Screen Updates on. FMV looks and sounds great. Gameplay is pretty smooth and voices sound great during game. Played about 5 minutes. (v18) -ressurrectionx		TEST		
Armorines: Project S.W.A.R.M.	(BIN/CUE)	Works with standard BIOS settings. Configuring the control may be tricky because this game uses R1 & R2, L1 & L2 to play. Can probably figure a way but didn't bother myself. (v18) -ressurrectionx		NOT FUL		
Army Men: Air Attack I	(BIN/CUE)	Works with standard BIOS settings. FMV looks and sound great, though it's a little out of sync. Played through the first level and gameplay is great. (v18) -ressurrectionx		*****		
Army Men: Air Attack II	(BIN/CUE)	Works with standard BIOS settings. FMV looks and sound great. Played through the first level and gameplay is great. Only problem is that the boxes sometimes fly all over the place when you go to pick them up. This may be a problem if you need to transport something like on the first level of Air Attack I. Didn't have to on the first level of this game though. (v18) -ressurrectionx		*****		
Army Men: Sarge's Heroes II	(IMG/CUE/CCD/SUB)	Works with standard BIOS settings. Frameskip on, Old Frameskip on, Lazy Screen Updates on. FMV looks and sound great, though it's a little out of sync. Loading times much better than first game. Played through the first level and gameplay is pretty good, but a little choppy. (v18) -ressurrectionx	PSX Lame Backup #1			
Army Men: World War - Final Front	(IMG/CCD/SUB)	Works with standard BIOS settings. Frameskip on, Old Frameskip on, Lazy Screen Updates on. FMV looks and sound great. Loading after intro FMV takes about 30 seconds while with throttle, so savestate afterwards so you don't have to see it again. Played through the first level and gameplay is pretty good. A little skippy. (v18) -ressurrectionx	PSX Lame Backup #1			
Army Men: World War - Land Sea & Air	(BIN/CUE)	Works with standard BIOS settings. Frameskip on, Old Frameskip on, Lazy Screen Updates on. FMV looks and sound great. Loading time takes about 30 seconds so savestate after the initial load. Level loads are quick with throttle. Played through the first level and gameplay is good. A little choppy though. (v18) -ressurrectionx	PSX Lame Backup #1			
Army Men: World War - Team Assault	(BIN/CUE)	Works with standard BIOS settings. FMV looks and sound great, though it's a little out of sync. This game does load, but you need to have the throttle down for about a minute, so savestate afterwards so you don't have to wait again. Loading before levels is quick. Played through the first level and gameplay is good. A little choppy. (v18) -ressurrectionx		TEST		

	IMAGE FORMAT	NOTES ~ TESTER	Backed up to d	Stars		
Army Men: World War	(ISO)	Works with standard BIOS settings. Frameskip on, Old Frameskip on, Lazy Screen Updates on. FMV looks and sound great, though it's a little out of sync. Loading takes a while with throttle, but not too bad. Played through the first level and gameplay is pretty good. A little skippy. (v18) -ressurrectionx	PSX Lame Backup #1			
Army Men 3D	(IMG/CCD/SUB)	Yes, HLE AND BIOS works flawless, except when you use right trigger to zoom, just remap and works fine. (v18) -superdave	PSX Lame Backup #1			
Asteroids 3D	(IMG/CUE/CCD/SUB)	Works great with standard BIOS settings. FMV looks and sounds great. Gameplay is perfect. Got to the 18th level before quitting. (v18) -ressurrectionx		*****		
Atari Anniversary Edition Redux	(BIN/CUE)	Works great with standard BIOS settings. Whatever is happening before the title screen is not shown because of a blank screen. Games work great. Who want's to play them on the Playstation though? Get MAME. (v18) -ressurrectionx	PSX Lame Backup #1			
Austin Powers Pinball	(BIN/CUE)	Works perfectly in Standard BIOS Mode. Title screen and "New Line Cinema" screen seem to be blank upon some loads. If this happens, just press start when you hear the music and the game is 100% playable from there on. (v18) -ressurrectionx		***		
Azure Dreams	(IMG/CUE/CCD/SUB)	Works fine 100% in BIOS mode, but freezes at language selection screen on HLE mode. -mozee		*****		
Backstreet Billiards	(IMG/CCD/SUB)	Works with standard BIOS settings. Seems to work perfectly, aside from a few minor audio glitches. (v18) -ressurrectionx		TEST		
Ball Breakers	(BIN/CUE) (CCD/IMG/SUB)	Works Perfectly with Standard BIOS Settings. Turn Frameskip and Famelimit OFF for best performance (v18) -sotu		****		
Ballerburg: Castle Chaos	(BIN/CUE)	Works with standard BIOS settings. FMV looks and sounds great. Menus work fine. Game seems to play alright. It seems to hang a bit after you fire and miss and the voiceover makes fun of your shooting, but it's still playable. Played about 5 minutes. (v18) -ressurrectionx	PSX Lame Backup #1			
Ballistic	(BIN/CUE)	Works Perfectly with Standard BIOS Settings. (v18) -ressurrectionx		*****		
Batman & Robin	(BIN/CUE)	Works with standard BIOS settings. Frameskip on, Old Frameskip on, Lazy Screen Updates on. FMV looks and sounds great. Plays pretty well... may be a little slow. Played about 5 minutes. (v18) -ressurrectionx	PSX Lame Backup #2			
Batman Forever: Arcade Game	(BIN/CUE)	Works with standard BIOS settings. Gameplay is great. Played through the first level. (v18) -ressurrectionx	PSX Lame Backup #2			
Battle Arena: Toshinden II	(IMG/CUE/CCD/SUB)	Works Perfectly with Standard BIOS Settings. Minor graphical glitches upon load and on intro, but game plays fine. (v18) -ressurrectionx		****		
Battle Arena: Toshinden III	(IMG/CUE/CCD/SUB)	Works Perfectly with Standard BIOS Settings. (v18) -ressurrectionx		****		
Beyond the Beyond	(BIN/CUE)	Works Perfectly with Standard BIOS Settings. (v18) -ressurrectionx		*****		

	IMAGE FORMAT	NOTES ~ TESTER	Backed up to d	Stars		
Bio F.R.E.A.K.S.	(BIN/CUE)	Works with standard BIOS settings. Only played a few fights, but everything seems to run perfect for me. Gameplay is very smooth for a fighter. (v18) -ressurrectionx		TEST		
Blast Radius	(BIN/CUE)	Works with standard BIOS settings. FMV looks and sounds great. Gameplay is very smooth, but the sound does occasionally skip. Played a few minutes. (v18) -ressurrectionx		TEST		
Blaster Master: Blasting Again	(IMG/CUE/CC D/SUB)	Works Perfectly in BIOS mode. Turn off Frameskip and turn on "old frame skipping" (v18) -ressurrectionx		*****		
Blazing Dragons	(IMG/CCD/SU B)	Works perfect in BIOS, default settings (v18) -Mandoz		****		
Blood Omen: Legacy of Kain	(BIN/CUE)	Works Perfectly with Standard BIOS Settings and Frameskip turned OFF (v18) -ressurrectionx		*****		
Bomberman World	(IMG/CUE/CC D/SUB)	Works Perfect with Standard BIOS settings. (v18) -ressurrectionx		*****		
Boxing	(IMG/CUE/CC D/SUB)	Works great with stanadard BIOS features. Played two fights and saw no problems. (v18) -ressurrectionx	PSX Lame Backup #2			
Bratz	(BIN/CUE)	Works Perfect with Standard BIOS Settings. (v18) -ressurrectionx	PSX Lame Backup #2			
Brave Fencer Musashi	(IMG/CUE/CC D/SUB)	Works perfect in BIOS mode with frameskip off. Character's voices seem to skip a little, but are still completely understandable. (v18) -ressurrectionx		*****		
Breakout 3D	(ISO/CUE)	Works perfect in BIOS mode with old frameskip and framelimit ON, frameskip OFF. Music works perfect. (v18) -ressurrectionx		*****		
Breath of Fire III	(BIN/CUE)	Works Perfect with Standard BIOS Settings. (v18) -ressurrectionx		*****		
Breath of Fire IV	(BIN/CUE)	Works Perfect with Standard BIOS Settings. Throttle will screw up some of the FMV graphics, but won't ruin the game. Use throttle at your own descretion. (v18) -ressurrectionx		*****		
Broken Helix	(BIN/CUE)	Works with standard BIOS features. FMV looks and sounds great. Gameplay is smooth and voices sound great. (v18) -ressurrectionx		TEST		
Broken Sword I: The Shadow of the Templars	(BIN/CUE)	Works Perfect with Standard BIOS Settings. (v18) -ressurrectionx		*****		
Bubble Bobble: Featuring Rainbow Islands	(BIN/CUE)	Works with standard BIOS settings. FMV looks and sounds great. Games work perfect too. Shouldn't you be playing this on MAME though? Who cares that there is a new version of Rainbow Islands? That game is horrible. Sometimes during the enhanced version, you lose control of your character anyhow. (v18) -ressurrectionx	PSX Lame Backup #2			
Bubble Bobble Combo [MISSING]	(IMG/CCD/SU B)(BIN/CUE)	Works Perfectly w/ Standard BIOS Settings AND "Sound Timer Metod:" set to "Original" (v18)				
Bugs Bunny Lost in Time	(IMG/CUE/CC D/SUB)	Works Perfect with Standard BIOS Settings. Seems to be a very small amount of graphical glitches. (v18) -ressurrectionx	PSX Lame Backup #2			

	IMAGE FORMAT	NOTES ~ TESTER	Backed up to d	Stars		
Builder s Block	(IMG/CUE/CC D/SUB)	Works Perfect with Standard BIOS Settings. (v18) - ressurrectionx		*****		
Bushido Blade I	(IMG/CCD/SU B/CUE)	Works Perfectly with Standard BIOS Settings (v18) -sotu		*****		
Bushido Blade II	(BIN/CUE)	Works Perfect in BIOS mode. Switch to Old Frameskipping. (v18) -ressurrectionx		*****		
Bust a Move '99	(IMG/CCD/SU B)	Works in BIOS mode. Seems to be some minor audio glitches. Gameplay seems to be flawless otherwise. (v18) -ressurrectionx		*****		
Bust a Move II: Arcade Edition	(BIN/CUE)	Works in Bios mode. Audio gets choppy on occasion, but gameplay is flawless otherwise. (v18) -ressurrectionx		*****		
Bust a Move IV	(BIN/CUE)	Works in BIOS mode. Audio gets choppy on occasion, but gameplay is flawless otherwise. (v18) -ressurrectionx		*****		
Caesar's Palace II	(IMG/CCD/CU E/SUB)	Works perfectly with standard BIOS settings, Turn Frameskip OFF so loading screens work (v18) -sotu / Some garbled graphics during some games make it so you don't know how much cash you have. ~Rx		***		
Cardinal Syn	(IMG/SUB/CC D)	Works Perfectly in HLE and BIOS mode. The only small problem is the only cdtrack in the game that plays on the menus runs in a endless 5 second loop. -gamemaster14 / I see the track during battles only lasts about 5 seconds as well. ~RX		****		
Castlevania Chronicles	(BIN/CUE)	Works perfectly in BIOS mode. Set "Interpolation" to simple and "Sound Timer Method" to Original. (v18) -ressurrectionx		*****		
Castlevania: Symphony of the Night	(BIN/CUE)	Works Perfectly with Standard Bios Settings. (v18) - ressurrectionx		*****		
Centipede	(BIN/CUE)	Works perfectly with standard BIOS settings, might actually be a little too fast (v18) -sotu		*****		
Championship Motocross 2001	(BIN/CUE)	Works with both BIOS and HLE 100% -XenShocker		****		
Chess	(IMG/CCD/SU B)	Works perfectly in BIOS mode, but the music is terrible. To keep the game narrator but remove the annoying music turn XA Sound OFF in SPU FIXES (v18) -sotu		*****		
Chessmaster II	(IMG/CCD/SU B/CUE)	Works perfectly in BIOS mode, to remove the annoying music turn XA Sound OFF in SPU FIXES -sotu	PSX Lame Backup #2			
Chocobo Racing	(IMG)	Works perfectly with default settings (v18) -ghaleon1103		*****		
Chocobo s Magical Dungeon II	(IMG/CUE/CC D/SUB)	Works perfectly with Standard BIOS Settings. / Played to the end. (v18) -ressurrectionx		*****		
Chrono Cross	(IMG/CUE/CC D/SUB)	Works in BIOS. Music seems to skip just slightly. Not enough to turn CDDA off. The game seems perfectly playable after 15 minutes. (v18) -ressurrectionx		*****		

	IMAGE FORMAT	NOTES ~ TESTER	Backed up to d	Stars		
Chrono Trigger	(BIN/CUE)	Works perfectly with Standard BIOS Settings. (v18) -ressurrectionx		*****		
City of Lost Children	(IMG/CCD/SUB)	Works perfectly with standard BIOS settings. (v18) -sotu		*****		
Civilization II	(BIN/CUE)	Works perfectly with standard BIOS settings. (v18) -ressurrectionx	PSX Lame Backup #2			
Cleopatra Fortune	(BIN/CUE)	Works perfectly with standard BIOS settings, intro sound is kinda off but in game seems fine (v18) -sotu		****		
Clock Tower I	(BIN/CUE)	Works perfectly with standard BIOS settings. (v18) -ressurrectionx		*****		
Colony Wars I	(IMG/CCD/SUB)	Works Perfectly with standard BIOS settings. (v18) -sotu		****		
Command & Conquer	(GDI Disk: IMG/CCD/SUB; NOD Disk: IMG/CCD/SUB)	Works with Standard BIOS settings. Audio on FMV sequences is out of sync with their lips, but still watchable. Game sequences play perfect. (v18) -ressurrectionx		*****		
Command and Conquer: Red Alert	(Allies: IMG/CCD/SUB; Soviets: IMG/CCD/SUB)	Works perfectly with standard BIOS settings. Audio on FMV sequences is out of sync with their lips, but still watchable. Watch the intro video at your own risk. Sometimes it locks up the Xbox mid-play. This only happened to me on the Soviet's disk, but it might happen on either. (v18) -ressurrectionx		*****		
Command & Conquer: Red Alert - Retaliation	(Allies: IMG/CCD/SUB; Soviets: IMG/CCD/SUB)	Works with Standard BIOS settings. Audio on FMV sequences is out of sync with their lips, but still watchable. Game sequences play perfect. (v18) -ressurrectionx		*****		
Contra: Legacy of War	(BIN/CUE)	Game works perfectly with standard BIOS settings. Game does not freeze at character select screen in 2 player mode as previously stated. (v18) -ressurrectionx		*****		
Cool Boarders 2001	(IMG/CCD/SUB)	Works with standard BIOS settings. Turn off CDDA to avoid screeching in some menu screens. Sound works on intro and during race and even in some of the menu screens. Seems to play very well. Freezes in HLE mode. (v18) -ressurrectionx		****		
Cool Boarders I: Extreme Snowboarding	(BIN/CUE)	Works perfect with standard BIOS settings. I couldn't see any problems with speed. Sound is good. (v18) -ressurrectionx				
Cool Boarders II	(BIN/CUE)	Works perfect with standard BIOS settings. Some minor audio glitches, but nothing serious. (v18) -ressurrectionx				
Cool Boarders III	(BIN/CUE)	Works perfect with standard BIOS settings. Freezes in HLE mode. (v18) -ressurrectionx				
Cool Boarders IV	(BIN/CUE)	Works perfect with standard BIOS settings. Neejoh mentioned this runs at only 80% speed, but it seems fine to me. (v18) -ressurrectionx		****		
Courier Crisis	(BIN/CUE)	Works with standard BIOS settings. Gameplay seems a bit choppy. Played about 5 minutes. (v18) -ressurrectionx		TEST		

	IMAGE FORMAT	NOTES ~ TESTER	Backed up to d	Stars		
Covert Ops: Nuclear Dawn	(Disk 1: IMG/CUE/CC D/SUB; Disk 2: BIN/CUE)	Works with standard BIOS settings. Speech isn't perfectly synched with the FMV sequences. Your guy just kind of floats around instead of walking. (v18) -ressurrectionx		****		
Crash Bandicoot I	(IMG/CCD/SU B)	Works perfect with standard BIOS settings. Very minor frameskip and audio skip. (v18) -ressurrectionx		*****		
Crash Bandicoot II: Cortex Strikes Back	(BIN/CUE)	BIOS Mode, Frameskip Off. Works very well. 95% speed HLE mode will not load however (v18) -BrokenWing Mike		*****		
Crash Bandicoot III: Warped	(BIN/CUE)	Works with standard BIOS settings. Audio does not synch with video on the FMV sequences, but they are watchable. Gameplay more than satisfactory. (v18) -ressurrectionx		*****		
Crash Bash	(BIN/CUE)	Works perfect with standard BIOS settings. (v18) -ressurrectionx		*****		
Crime Killer	(IMG/CCD/SU B/CUE)	Works with stanadard BIOS settings. FMV looks and sounds great. Gameplay is very smooth and music doesn't skip. (v18) -ressurrectionx		*****		
Croc I: Legend of the Gobbos	(IMG/CCD/SU B)	Works with standard BIOS settings. Gameplay seems just a little slow. Intro movie glitches. (v18) -ressurrectionx		*****		
Crow: City of Angels	(IMG/CCD/SU B)	Works with standard BIOS settings. FMV looks and sounds great. Gameplay seems real good too. Only played about 3 minutes before getting bored with it though. (v18) -ressurrectionx	PSX Lame Backup #2			
Crusader No Remorse	(IMG/CCD/SU B)	Works with standard BIOS settings, Frameskip on, Old Frameskipping on, Lazy Screen Updates on. FMV video and audio skips, but it's better than if you just turned frameskipping off as was suggested earlier. Gameplay is nice and smooth. (v18) -ressurrectionx				
Crypt Killer	(IMG/CCD/SU B)	Works perfectly with standard BIOS settings, Frameskip OFF (v18) -sotu / Seems to flash way too much for me and other weird stuff. I can't get it to play right. ~Rx		*****		
Danger Girl	(IMG/SUB/CC D)	Works with very minor sound delay in standard BIOS mode. The night vision goggles do work. The screen turns white on you when you are near a light. This is not a glitch. Gameplay seems pretty smooth, but may not be 100%. (v18) -ressurrectionx		*****		
Darkstalkers I	(BIN/CUE)	Game works with Standard BIOS settings. Audio is very choppy in the intro and less choppy in the menus. Seems fine during gameplay though. The game itself allows 3 speed settings and they are all playable. (v18) -ressurrectionx		*****		
Darkstalkers III: Jedah's Damnation	(BIN/CUE)	Works Perfect with Standard BIOS settings. Only glitch I've seen is the game slowing down a bit when the Sasquach uses one of his graphic intensive attacks. (v18) -ressurrectionx		*****		
Dave Mirra Freestyle BMX	(IMG/CUE/CC D/SUB)	Works perfect with standard BIOS settings. (v18) -ressurrectionx		*****		
Dead Ball Zone	(IMG/CCD/SU B)	Works with standard BIOS settings. FMV looks and sounds great. Gameplay is great. Played one grudge match. (v18) -ressurrectionx		***		

	IMAGE FORMAT	NOTES ~ TESTER	Backed up to d	Stars		
Deception III: Dark Delusion	(IMG/CCD/SU B)	Works great with Standard BIOS settings. Use SPU plugin 1.6 for good sound. If there is supposed to be language in the FMV, there isn't. Game can get a little slow when certain larger traps are sprung, but otherwise this game appears to be fully playable. (v18) -ressurrectionx / NOTE: STARTED PROGRAMMING CONTROLS ON THIS GAME. PROGRAMMED FF BUTTON TO BLACK SO NOT TO MESS WITH THE RIGHT TRIGGER FUNCTIONS. DID THIS FOR ALL GAMES NOW. ~Rx		*****		
Demolition Racer	(BIN/CUE)	Works with standard BIOS settings. Turn on Frameskipping, Old Frameskipping and Lazy Screen Updates. Also, Disable CDDA. Disabling CDDA doesn't seem to effect anything musicwise, but greatly speeds up gameplay. FMV looks and sounds great. Gameplay is pretty smooth and enjoyable with CDDA disabled. Played 2 races. (v18) -ressurrectionx				
Descent Maximum	(IMG/CCD/SU B)	Works Perfect with Standard BIOS settings. FMV looks great. (v18) -ressurrectionx		*****		
Destrega	(IMG/CCD/SU B)	Works Perfect with Standard BIOS settings. FMV looks good and played several rounds and everything plays good. (v18) -ressurrectionx.		*****		
Die Hard Trilogy II	(IMG/CCD/SU B)	Game works with standard BIOS settings. Turn on frameskipping, Old Frameskipping and Lazy Screen Updates. FMV looks and sounds great. Don't use throttle when levels are loading or game might freeze. Weird possible graphic glitch where you can see through the walls at certain angles but the way that they fade to transparent and back make me think it was supposed to be that way. (v18) -ressurrectionx	PSX Lame Backup #2			
Digimon: Digital Card Battle		Works Perfectly with Standard BIOS settings. (v18) -ressurrectionx	PSX Lame Backup #2			
Digimon World I	(IMG/CCD/SU B)	Works Perfectly with Standard BIOS settings. (v18) -ressurrectionx	PSX Lame Backup #3			
Digimon World II	(IMG/CCD/SU B)	Works with standard BIOS settings. Some graphical glitches but seems to be fully playable. (v18) -ressurrectionx	PSX Lame Backup #3			
Discworld I	(BIN/CUE)	Works perfect in BIOS, default settings (v18) -Mandoz		*****		
Disney: The Little Mermaid II	(BIN/CUE)	Works Perfectly w/ Standard BIOS Settings, set Sound Timer Method to ORIGINAL (v18) -sotu	PSX Lame Backup #3			
Dragon Seeds	(IMG/CCD/SU B) (BIN/CUE)	Works with standard BIOS settings. FMV looks and sounds great. Played through the first fight and everything seems to run perfect. (v18) -ressurrectionx		TEST		
Dragon Valor	(Both Disks: IMG/CCD/SU B)	Runs perfectly with standard BIOS settings (v18) -sotu		*****		

	IMAGE FORMAT	NOTES ~ TESTER	Backed up to d	Stars		
		<p>BIOS Mode, 1.4 Core, GPU 1.16, SPU, 1.6, Set SPU Fixes>XA Sound: ON, Reverb:Best, Interpolation:None, Sound Timer Method: Original - The menu stopped blinking. Just go to new game, put a name and your set. I haven't seen issues, but ill mess around (v18) -amak1131 ----- Figured I would post to help anyone else out trying to get Dragon Warrior VII to work for PCSXBOX. Everything listed on the first page of this thread is correct to get the game to show the menus. I found framerate was running a bit slow in some areas and this seemed to fix it:</p> <p>Make sure you unmap the throttle command as its the same as the pan view.</p>				
Dragon Warrior 7	(Both Disks: BIN/CUE)	Old Frameskip ON; Lazy Screen Updates ON; Frameskip OFF; InuyashaSengokuBattle Fix ON		*****		
Eagle One - Harrier Attack	(IMG/CUE/CC D/SUB)	Works Perfect with standard BIOS settings. (v18) ~Rx		*****		
Echo Night	(IMG/CCD/SU B)	Works Perfect with Standard BIOS settings. (v18) - ressurrectionx		*****		
ECW Anarchy Rulz		Works with standard BIOS settings. FMV sequences are choppy, but the audio doesn't skip. I have a hard time believing this game didn't have music during the matches or the wrestler intros. If it didn't, gameplay is 100%. (v18) -ressurrectionx		*****		
ECW Hardcore Revolution	(IMG/CCD/SU B)	Works with standard BIOS settings. I have a hard time believing this game didn't have music during the matches or the wrestler intros. If it didn't, gameplay is 100%. (v18) -ressurrectionx		*****		
Einhander	(IMG/CCD/SU B/CUE)	Works Perfectly with Standard BIOS Settings (v18) -sotu		*****		
Eliminator [MISSING]	(BIN/CUE)	Works with standard BIOS settings. FMV looks and sounds great. Gameplay is great. Played one level. This game is awesome. (v18) -ressurrectionx				
Epidemic	(BIN/CUE)	Works with standard BIOS settings. FMV looks and sounds great. Throttle during video will put the voices out of sync. Gameplay is nice and smooth. I don't know if it's an official sequel to Kileak, but it plays and sounds a lot like it. (v18) - ressurrectionx		*****		
Eternal Eyes	(IMG/CCD/SU B)	Works with standard BIOS settings. FMV looks good but the audio skips a little. Gameplay seems just fine, although I think it is annoying how they set up the directional pad during play. I don't see how that can be a fault of the emulator. Played past the first fight without any problems. (v18) -ressurrectionx		*****		
Evil Dead Hail to the King	(Both Disks: IMG/CCD/SU B)	Works perfect with Standard BIOS settings. (v18) -ressurrectionx				
Evil Zone	(BIN/CUE)	Runs perfectly with standard BIOS settings, turn Frameskip & Framelimit OFF for best in game fighting performance. Good game! (v18) -sotu		*****		

	IMAGE FORMAT	NOTES ~ TESTER	Backed up to d	Stars		
Fade To Black	(BIN/CUE)	Works fine with default settings, audio in movies can skip a little but nothing serious (v18) -Retroplay		*****		
Fear Effect I	(All Disks: BIN/CUE)	Works perfect with standard BIOS settings. (v18) -ressurrectionx				
Fear Effect II: Retro Helix	(Disks 1,3,4 IMG/CCD/SU B; Disk 2: BIN/CUE)	Works perfect with Standard BIOS settings (v18) -ressurrectionx				
Felony 11-79	(BIN/CUE)	Works perfectly with default settings. (v18) -barman1176		*****		
Final Fantasy Origins (FF 1 & 2)	(ISO)	Both games work perfect with Standard BIOS settings. (v18) -ressurrectionx				
Final Fantasy IV	(ISO)	Works perfect with Standard BIOS settings. (v18) -ressurrectionx				
Frogger I	(IMG/CCD/SU B)	Runs perfectly with standard BIOS settings (v18) -sotu		*****		
Frogger II: Swampy's Revenge	(ISO)	Runs perfectly with standard BIOS settings (v18) -sotu		*****		
Front Mission III	(BIN/CUE)	Works in HLE mode, there is some skips in gameplay. Freezes 10 minutes into game when in BIOS mode. -Synthetic		*****		
Galaga - Destination Earth	(IMG/CCD/SU B)	Disable CDDA audio to remove screeching sound. Fully playable otherwise. Good game even without the sound. (v18) -ressurrectionx		*****		
Galerians	(Disks 1 & 2: IMG/CCD/SU B; Disk 3: BIN/CUE)	Yes, Turn off Frame rate and you got an almost PERFECT working BIN!!! (v18) -xboxed		*****		
Gauntlet Legends	(IMG/CUE/CC D)	Use HLE mode. Standard settings. It takes a long time to load anything but it's much worse in BIOS. Works with standard BIOS settings. Takes forever to load whenever the loading screen comes up. Virtually unplayable because of this with standard BIOS settings. I've heard that this game originally gained noteriety for it's insane loading times, so it probably plays at near 100% in HLE mode. Don't forget to use that throttle. (v18) -ressurrectionx	PSX Lame Backup #3			
Geom Cube	(BIN/CUE)	Works great with standard settings. ~Rx		*****		
Gex I	(BIN/CUE) (IMG/CCD/CU E/SUB by - suto)	Works perfectly with standard BIOS settings. I can't figure out what the "Run" button is. It doesn't seem to work. I played the first level and the FMV in the beginning works great. (v18) -ressurrectionx		****		
GEX II: Enter The Gecko	(IMG/CCD/SU B)	Works in BIOS mode with "Old Frame Skipping" Turned "ON". I can't figure out what the "Run" button is. Seems to be a bit jerky, but the PSX may have been that way back in the day on the 3D games. FMV looks great. I played through the first level on this game. (v18) -ressurrectionx		*****		

	IMAGE FORMAT	NOTES ~ TESTER	Backed up to d	Stars		
GEX III: Deep Cover Gecko	(IMG/CCD/SU B)	Works in BIOS mode with "Old Frame Skipping" Turned "ON". I can't figure out what the "Run" button is on this one either. Seems to be a bit jerky, but the PSX may have been that way back in the day on the 3D games. FMV looks great. Played through the training level. (v18) - resurrectionx		*****		
Global Domination	(BIN/CUE)	Works with standard BIOS settings. FMV looks and sounds great. Gameplay and voice are real good. (v18) -ressurrectionx		*****		
Gran Turismo I	(IMG/CCD/SU B)	Works perfect in BIOS mode with Frameskip: Off, Old Frameskipping: On, Lazy Screen Updates: On and Reverb: None/Fastest. FMV looks great. Played two races. Controls seem a little touchy, but then again, I've never been good at driving games. (v18) -ressurrectionx		*****		
Grand Theft Auto II	(BIN/CUE)	In HLE mode, it stops at the piracy screen but the game loads fine in BIOS mode but the game doesn't play at 100% as without the old frameskip enabled it will start getting choppy in parts with a lot of action. (v18) -prican24				
Grandia	(2 Disks - Both: IMG/CCD/SU B)	Works perfectly with standard settings (v18) -sotu // IMG/CUE BIOS Mode, Old Frameskip On, Lazy Screen Updates On, Frameskip Off. This will get rid of voice delays, at least it did for me. Game plays near perfect, 97% speed (v18) -BrokenWing Mike		*****		
Granstream Saga	(IMG/CCD/SU B)	Works Perfectly with standard BIOS settings. (v18) -sotu				
Guardians Crusade	(IMG/CUE/CC D/SUB)	Works Perfectly with standard BIOS settings. Minor graphical glitch makes screen flash every once and a while. Perfectly playable though. (v18) - resurrectionx				
Guilty Gear	(IMG/CCD/SU B)	Works perfectly with standard BIOS settings. (v18) - resurrectionx				
Gunfighter - Legend of Jesse James	(BIN/CUE)	Works great with standard BIOS settings. (v19) ~Rx		*****		
Gundam Battle Assault	(BIN/CUE)	Works perfectly with standard BIOS settings. Seems like it may be a little slow. (v18) -ressurrectionx		*****		
Heart of Darkness	(2 Disks - Both: BIN/CUE)	Works perfectly with standard BIOS settings. Very cool game. (v18) -ressurrectionx		*****		
Hellboy: Asylum Seeker	(BIN/CUE)	Works with standard BIOS settings. Title screen and start menu is black. I don't know how to get them to show up. FMV sequences look good. Game seems to play fine though once you start it. (v18) -ressurrectionx				
Herc's Adventures	(BIN/CUE)	Works Perfectly with standard BIOS settings. (v18) - resurrectionx		*****		
Hexen	(IMG/CUE/CC D/SUB)	Works perfectly with standard BIOS settings. Frameskip: Off, Old Frameskip: On, Lazy Screen Updates: On. (v18) - resurrectionx				

	IMAGE FORMAT	NOTES ~ TESTER	Backed up to d	Stars		
Hive	(2 Disks - Both: IMG/CCD/SU B)	Works perfectly with standard BIOS settings. Frameskip: Off, Old Frameskip: On, Lazy Screen Updates: On. Just some very minor skipping during play. (v18) -ressurrectionx		*****		
Hogs of War	(BIN/CUE)	Works perfectly with standard BIOS settings (v18) -sotu		*****		
Hooters Road Trip	(IMG/CCD/SU B)	Works perfectly with standard BIOS settings. Frameskip: Off, Old Frameskip: On, Lazy Screen Updates: On. Racing may be a little slow, but it's definatley playable. Girls look great ;) (v18) -ressurrectionx		*****		
Hoshigami: Ruining Blue Earth	(IMG/CCD/SU B)	Works with standard BIOS settings. FMV looks and sounds great. Gameplay is great. Played through first fight. (v18) -ressurrectionx				
Hot Shots Golf I	(BIN/CUE)	Works perfectly with standard BIOS settings. (v18) -ressurrectionx		****		
Hot Shots Golf II	(IMG/CCD/SU B)	Works perfectly with standard BIOS settings. (v18) -ressurrectionx		****		
Hot Wheels: Extreme XTR Racing	(IMG/CUE/CCD/SUB)	Works Perfect with Standard BIOS settings. (v18) -ressurrectionx				
In Cold Blood	(2 Disks - Both: BIN/CUE)	Works perfect with standard BIOS settings. (v18) -ressurrectionx				
Incredible Crisis	(IMG/CCD/SU B)	Works perfect with standard BIOS settings. (v18) -ressurrectionx		****		
Intellivision Classics Games	(BIN/CUE)	Lame. Play Intellivision Emulator. (v18) -ressurrectionx	PSX Lame Backup #3			
Iron Soldier III	(BIN/CUE)	Works perfect with standard BIOS settings. (v18) -ressurrectionx		****		
IronMan & XO Manowar In Heavy Metal	(BIN/CUE)	Works perfectly with standard BIOS settings (v18) -sotu		****		
Irritating Stick	(IMG/CCD/SU B)	Works perfect with standard BIOS settings. (v18) -ressurrectionx		****		
Jackie Chan: Stunt Master	(IMG/CCD/SU B)	Works with standard BIOS settings. FMV looks and sounds great. Gameplay is perfect. (v18) -ressurrectionx				
Jade Cocoon: Story of Tamamayu	(BIN/CUE)	Works perfectly with standard BIOS settings. Intro voiceover is a little glitchy but in game voiceovers are perfect. In-Game save did not work due to memory card issue but Save State seems to work fine (v18) -sotu				
Jersey Devil	(BIN/CUE)	Works near perfect with standard BIOS settings. Music skips a little bit but it's not enough to turn the CDDA off. Game perfectly playable otherwise. (v18) -ressurrectionx	PSX Lame Backup #3			
Junior League Dodgeball	(BIN/CUE)	Works perfect with standard BIOS settings. (v18) -ressurrectionx				
Kagero Deception II	(IMG/CCD/SU B)	Works perfect with standard BIOS settings. (v18) -ressurrectionx				

	IMAGE FORMAT	NOTES ~ TESTER	Backed up to d	Stars		
Kartia: The Word of Fate	(BIN/CUE)	Runs Perfectly w/ Standard BIOS Settings (v18) -sotu		*****		
Kileak The DNA Imperative	(IMG/CCD/SU B)	Works great with default BIOS settings (HLE crashes), but there's no XA sound in movies no matter what settings used. -ressurrectionx (v18).		****		
King's Field I	(IMG/CCD/SU B)	Works perfect with standard BIOS settings. (v18) -ressurrectionx		*****		
King s Field II	(ISO)	Works perfect with standard BIOS settings. Startup screens are a little glitchy. FMV and voice are good. Play is great. (v18) -ressurrectionx		*****		
Kingsley s Adventure	(IMG/CUE)	Works with standard BIOS settings. Old Frameskipping on, frameskipping off seems to make it a little faster. Perfectly playable. (v18) -ressurrectionx	PSX Lame Backup #3			
Klonoa: Door to Phantomile	(IMG/CCD/SU B)	Works well with Standard BIOS Settings (v18) -sotu		****		
Legacy of Kain: Soul Reaver	(ISO)	Frameskip OFF, old frameskip ON, Throttle Method FIXED. Works better this way, game runs a bit slower than it's supposed to but it's not as choppy as it is with default settings. Some of the FMVs do not run fast enough and the speech is garbled. You can use the throttle button and speed it up and speech will sound good then. (v18) -Ressurrectionx				
Legend of Dragoon	(4 Disks - ALL: ISO)	BIOS mode works very well in v18: core 1.4, gpu 1.12, spu 1.16, sound is only slightly choppy in some areas (v18) -ghaleon1103				
Legend of Mana	(IMG)	Works perfect with Standard BIOS settings. Played through the first boss fight. My only problem is that on some surfaces your characters footsteps sound real annoying, but game seems to play perfectly otherwise. (v18) -ressurrectionx				
LEGO Island II	(BIN/CUE)	Works with standard BIOS settings. Gameplay seems to be a little tough with the directional pad. Totally playable though. (v18) -ressurrectionx	PSX Lame Backup #3			
LEGO - Rock Raiders	(BIN/CUE)	Works perfectly with Standard BIOS settings. Played through the first level. No problems with gameplay or FMV sequences. (v18) -ressurrectionx				
LEGO Racers	(BIN/CUE)	Works with standare BIOS settings. Like LEGO Rock Raiders, it seems hard to control it right and the framerate seems off a bit. The game is perfectly playable though otherwise. Played through one circuit race. (v18) -ressurrectionx	PSX Lame Backup #3			
Lemmings & Oh No! More Lemmings	(BIN/CUE)	Works perfectly with standard BIOS settings. I can't see any problems at all with this game. Played a few levels of both games. (v18) -ressurrectionx				
Lethal Enforcers I & II	(IMG/CCD/SU B)	Game seems to work perfectly with Standard BIOS settings. Who wants to play a gun game with a controller though? Didn't test this with a lightgun because I have HDTV and I'm not even aware of how to use a lightgun. (v18) -ressurrectionx				

	IMAGE FORMAT	NOTES ~ TESTER	Backed up to d	Stars		
Looney Tunes: Sheep Raider	(BIN/CUE)	Works perfect with standard BIOS settings. Cutscenes lok good and sound matches well. Press X sometimes in the loading screen if it is hanging and you will start the level. Remember to use the R1 & R2 buttons (top triggers) in the beginning to move the cameras around. I thought the game was freezing up on me, but it works just fine. Played through the training level without any problems. (v18) -ressurrectionx				
Looney Tunes Racing	(BIN/CUE)	Works with standard BIOS settings. Turn frameskip off, old frameskip on and lazy screen updates on. Haven't been able to get what I assume to be a video sequence in the beginning with an announcer speaking to show. The voice plays, but the screen stays black. Loading times between levels is insanely long so don't forget to throttle. Played through one race and I have to say that as far as the gameplay goes, I'm pretty impressed with how fluid it plays. Many of the racing games on PSX are very slightly to very choppy and you don't get any of that here. Too bad the ridiculous loading times makes this game unplayable to me, because it is a pretty fun spin-off of Mario Kart. (v18) -ressurrectionx				
Lunar I: Silver Star Story	(2 Disks - BOTH: ISO)	Works good with Standard BIOS settings. Also turn lazy screen updates on, old frame skipping off, and frameskip off, to improve the voices during cutscenes. Voices skip VERY slightly then, but the game seems perfect otherwise. Played about 15 minutes through most of the ice cave in the beginning. (v18) -ressurrectionx				
Lunar I: Silver Star Story (The Making Of)	(IMG/CUE/CCD/SUB)	Works great with Standard BIOS settings. Documentary of a great classic RPG. (v18) -ressurrectionx				
Lunar II: Eternal Blue	(3 Disks - ALL: ISO)	Works perfect in Bios, core:1.4, gpu:1.16, spu:1.9, old frameskip:on, frameskip:off, sound timer method:original, lazy screen updates:on (v18) -Mandoz // I seem to have a slight mismatch on the voices and the characters speaking, but it's not too annoying. Game seems to play perfectly otherwise. (v18) -ressurrectionx				
Madden NFL 2005	(IMG/CCD/SUB)	Works great with standard BIOS settings. Sounds good, play is smooth. Didn't even finish one game, but it seems to play very well. (v18) -ressurrectionx		*****		
Magic Carpet	(BIN/CUE)	Works with standard BIOS settings. FMV voices don't skip at all. Don't really understand what I'm supposed to do on the game, but I was able to move around smoothly and pick up things and fire. Seems to work great to me. (v18) -ressurrectionx	PSX Lame Backup #3			
Magic The Gathering Battlemage		Works with standard BIOS settings. Weird graphic glitch during initial video in bars. But looks good otherwise and voice sounds good. Gameplay seems to work fine and music and voice is good, but without an instruction book I can't figure out what to do. (v18) -ressurrectionx	PSX Lame Backup #1			
Martian Gothic	(BIN/CUE)	Works with standard BIOS settings. Voices are perfect. Gameplay is very smooth. Didn't play very long, but this seems to work great. (v18) -ressurrectionx				
Marvel Superheroes Vs. Streetfighter	(BIN/CUE)	Works great with standard BIOS settings. Gameplay, music and voices are smooth. Played several battles without a problem. (v18) -ressurrectionx	PSX Lame Backup #3			

	IMAGE FORMAT	NOTES ~ TESTER	Backed up to d	Stars		
Matt Hoffman's Pro BMX	(BIN/CUE)	Works great with standard BIOS settings. (v19) ~Rx				
Marvel Vs. Capcom	(IMG/CCD/SUB)	Works perfect with standard BIOS settings. Played several battles with no complaint. (v18) -ressurrectionx		*****		
Mary Kate & Ashely: Crush Course	(BIN/CUE)	Works perfect with standard BIOS settings. (v18) -ressurrectionx	PSX Lame Backup #3			
Masters of Monsters: Disciples of Gaia	(BIN/CUE)	Works perfect with standard BIOS settings. Played through first level. I would say this game seems to be 100%. (v18) -ressurrectionx				
Medal of Honor	(BIN/CUE)	Works great with standard BIOS settings. It's been mentioned there is some slowdown, but I can't notice it. FMV and voices are great. Couldn't beat first level myself, but I think that's because it's real dark and I couldn't see where I had to go and not a problem with the game. (v18) -ressurrectionx				
Medal of Honor: Underground	(BIN/CUE)	Works with standard BIOS settings. I put old frameskipping on, lazy screen updates on and old frameskip off, but I don't know for sure if it made it better. Seems like gameplay may be just a little slow. FMV works great. No skipping on the voices. Played through the first level without any problems. Did not try multiplayer. Turn off throttling because you'll use the triggers. (v18) -ressurrectionx				
MediEvil I	(BIN/CUE)	Works with standard BIOS settings. FMV looks great, stutters just a little on audio. Gameplay is pretty smooth and the audio stutters just slightly there too. Played one level. (v18) -ressurrectionx				
MediEvil II	(IMG/CCD/SUB)	Works with standard BIOS settings. FMV looks and sounds great. Voices in game are good. Gameplay is smooth. Played one level. (v18) -ressurrectionx				
Mega Man VIII: Anniversary Collectors Edition	(BIN/CUE)	Works great in BIOS mode. No slowdown in game at all. FMV looks great. Played through first level. (v18) -ressurrectionx				
Mega Man X4	(BIN/CUE)	Works great in BIOS mode. No slowdown in game at all. FMV looks great. Played through first level. (v18) -ressurrectionx				
Mega Man X5	(BIN/CUE)	Works great in BIOS mode. No slowdown in game at all. FMV looks great. Played through first level. (v18) -ressurrectionx				
Mega Man X6	(IMG/CCD/SUB)	Works great in BIOS mode. No slowdown in game at all. FMV looks great. Played through first level. (v18) -ressurrectionx				
Metal Gear Solid	(2 Disks - BOTH: IMG/CUE/CCD/SUB)	Works Perfect in BIOS mode. Lazy Screen Updates ON, Use Old Frame Skipping ON, Frame Skip OFF, Frame Limit ON, Wait CPU Action ON, Sound Timer Method Original. FMV and game play great. (v18) -ressurrectionx				
Metal Gear Solid: VR Missions	(BIN/CUE)	Works Perfect in BIOS mode. Lazy Screen Updates ON, Use Old Frame Skipping ON, Frame Skip OFF, Frame Limit ON, Wait CPU Action ON, Sound Timer Method Original. Gameplay is great. Voice skips pretty bad a little after you beat a mission. (v18) -ressurrectionx				

	IMAGE FORMAT	NOTES ~ TESTER	Backed up to d	Stars		
Metal Slug X	(IMG/CCD/SU B)	Works perfect in BIOS mode with standard features. No slow down at all. Voices sound good. Played through first level. (v18) -ressurrectionx		*****		
Micro Machines V3	(IMG/CUE/CC D)	Works perfect with standard BIOS settings. Cool little racing game. I completed several of the races without any problems. (v18) -ressurrectionx				
Micro Maniacs Racing	(BIN/CUE)	Works perfect with standard BIOS settings. I completed several races without a problem (v18) -ressurrectionx				
Missile Command	(BIN/CUE)	Works great with standard BIOS settings. FMV looks good with no audio skipping. Game plays very well. Played through first several levels. (v18) -ressurrectionx				
Monkey Magic	(IMG/CCD/SU B)	Works with standard BIOS settings. FMV looks great, music stutters slightly. Voice skips quite a bit in-game, but gameplay is smooth. Music will also skip sometimes if a lot is happening on screen. Turn off CDDA if you'd like and it gets too annoying for you. Or you can just hold down the throttle when they talk and it sounds pretty normal. Played one level. (v18) -ressurrectionx				
Monster Rancher: Battle Card Episode II	(BIN/CUE)	Works with standard BIOS settings. Music can skip quite a bit at times, but it's not too bad. I didn't try to fix the music. Music is fine during battle. Played through one whole battle without any problems. (v18) -ressurrectionx	PSX Lame Backup #3			
Monster Rancher I	(BIN/CUE)	Works great with standard BIOS settings. Music sounds good, gameplay is smooth. Didn't play very far because these games bore me, but it seems to work without any problems. (v18) -ressurrectionx	PSX Lame Backup #3			
Monsterseed	(BIN/CUE)	Works perfect with standard BIOS settings. Gameplay is smooth. Played about 10 minutes into it. (v18) -ressurrectionx				
Mortal Kombat IV	(IMG/CCD/SU B)	Works great with standard BIOS settings. Played several fights without a problem. (v18) -ressurrectionx				
Mortal Kombat Mythologies: SUB Zero	(BIN/CUE)	Works great with standard BIOS settings. Can't get past the ceiling that crushes you, but that's because I don't know what to do and not because of the game. Because of that, haven't been able to test it too far, but everything seems to work perfectly. (v18) -ressurrectionx	PSX Lame Backup #3			
Mortal Kombat: Special Forces	(IMG/CCD/SU B)	Works great with standard BIOS settings. Music sounds good. Played through first level. (v18) -ressurrectionx				
Mortal Kombat Trilogy	(IMG/CCD/SU B)	Works great with standard BIOS settings. Music sounds good. Played a few fights without any problems. (v18) -ressurrectionx				
Motor Toon Grand Prix	(IMG/CCD/SU B)	Works great with standard BIOS settings. Played the first two races without any problems. Smooth graphics and sound. (v18) -ressurrectionx				
Mr. Driller	(BIN/CUE)	Works perfectly with standard BIOS settings. Played through first level. (v18) -ressurrectionx	PSX Lame Backup #3			
Ms. Pac-Man - Maze Madness	(IMG/CCD/SU B)	Works great with standard BIOS settings. CDDA buzzes a little bit in some menu screens, but the sound still works too. Don't disable CDDA unless the buzzing gets on your nerves. Played the first two levels though without any problems. (v18) -ressurrectionx				

	IMAGE FORMAT	NOTES ~ TESTER	Backed up to d	Stars		
MTV Celebrity Deathmatch	(IMG/CCD/SUB)	Works with standard BIOS settings. FMV looks and sounds great. Gameplay seems smooth, but I can't get a hit in. Maybe it's just me. Played one fight. (v18) -ressurrectionx				
NAMCO Museum: Volume I	(BIN/CUE)	Works perfectly with standard BIOS settings. Get MAME though and skip this. (v18) -ressurrectionx	PSX Lame Backup #3			
NAMCO Museum: Volume II	(BIN/CUE)	Works perfectly with standard BIOS settings. Get MAME though and skip this. (v18) -ressurrectionx	PSX Lame Backup #3			
NAMCO Museum: Volume III	(BIN/CUE)	Works perfectly with standard BIOS settings. Get MAME though and skip this. (v18) -ressurrectionx	PSX Lame Backup #3			
NAMCO Museum: Volume IV	(IMG/CCD/SUB)	Works perfectly with standard BIOS settings. Get MAME though and skip this. 'The Genji and Heike Clans' does not work (v18) -ressurrectionx	PSX Lame Backup #3			
NAMCO Museum: Volume V	(IMG/CCD/SUB)	Works perfectly with standard BIOS settings. Get MAME though and skip this. (v18) -ressurrectionx	PSX Lame Backup #4			
Nanotek Warrior	(BIN/CUE)	Works great with standard BIOS settings. Played through first level. (v18) -ressurrectionx				
Nectaris: Military Madness	(IMG/CUE/CCD/SUB)	Works great with standard BIOS settings. Played through first level without any problem. (v18) -ressurrectionx				
Need for Speed V: Porsche Unleashed	(BIN/CUE)	Works great with standard BIOS settings. FMVs look and sound great. Music seems just slightly choppy during gameplay. Played a few races. (v18) -ressurrectionx				
Ninja: Shadow of Darkness	(IMG/CCD/SUB)	Works great with standard BIOS settings. Played through first level. (v18) -ressurrectionx				
No One Can Stop Mr. Domino	(BIN/CUE)	Works Perfectly with standard BIOS settings (v18) -sotu				
Norse By Norsewest: The Lost Vikings II	(IMG/CCD/SUB)	Works perfect in BIOS, default settings (v18) -Mandoz				
Nuclear Strike	(IMG/CCD/SUB)	Works with standard BIOS settings. FMV looks and sounds great. Might be a little slow in gameplay, but perfectly enjoyable. Voices are great. (v18) -ressurrectionx				
Off World Interceptor Extreme	(BIN/CUE)	Works perfectly with standard BIOS settings Frameskip OFF (v18) -sotu				
Ogre Battle: Limited Edition	(BIN)	Works great with standard BIOS settings. (v18) -ressurrectionx				
One Piece Mansion	(BIN/CUE)	Works perfect with standard BIOS settings. I don't really understand the game at all, but I was able to play for about 10 or 15 minutes without any problems. (v18) -ressurrectionx		TEST		
One	(IMG/CUE/CCD/SUB)	Works with standard BIOS settings. FMV looks and sounds great. Gameplay looks and sounds good. Played through first level. (v18) -ressurrectionx				
OverBlood I	(IMG/CCD/SUB)	IMG/CUE - Works with standard BIOS settings. You may want to save after initial load screen because it takes about 1 minute even with throttle down. FMV looks and sounds great. (v18) -ressurrectionx				

	IMAGE FORMAT	NOTES ~ TESTER	Backed up to d	Stars		
Pac Man 3D World	(BIN/CUE)	The audio is a little bit choppy and the gameplay is not as smooth as the original PSX console, but the game runs really well. I ran the game using PCSXBOX v18, BIOS mode, and core version 1.6. All of the other settings default -phofighter408				
PaRappa The Rappa	(BIN/CCD)	Works perfect with standard BIOS settings. Played to the 4th level. (v18) -ressurrectionx				
Parasite Eve I	(1 Disks - BOTH: IMG)	Works perfect with standard BIOS settings. One thing that I've noticed is that the game freezes every once and a while and it's real annoying if you haven't saved it for a while. Make sure to save often on this one. (v18) -ressurrectionx				
Parasite Eve II	(2 Disks - BOTH: IMG/CUE/CC D/SUB)	Wont play in BIOS mode. Play in HLE mode and you should be fine. FMV looks great. Game seems to play fine. Didn't play for that long though. (v18) -ressurrectionx				
Patriotic Pinball	(BIN/CUE)	Works with standard BIOS features. Played one full game and didn't seem to have any problems other than the fact that it started a 2 player game and I didn't tell it to. Long blank screen before table loads and I'm thinking that there is supposed to be a screen here to select how many players. other than that works 100% (v18) -ressurrectionx	PSX Lame Backup #4			
Persona I: Revelations	(BIN/CUE)	Works perfect standard BIOS settings. (v18) -ressurrectionx				
Persona II: Eternal Punishment	(BIN/CUE)	Slightly skippy music in FMV intros. Perfectly playable.99% (Frameskip, Framelimit) -darkstalker				
PGA Golf Tour '97	(BIN/CUE)	Works perfect with standard BIOS settings. (v18) -ressurrectionx	PSX Lame Backup #4			
Pitfall 3D: Beyond The Jungle	(IMG/CCD/SU B)	Works with standard BIOS settings. Frameskip off, Old Frameskip on, Lazy Screen Updates on. FMV very smooth and sounds good. Game seems a little rough, but is perfectly playable.(v18) -ressurrectionx				
Point Blank I	(BIN/CUE)	Works perfect with standard BIOS settings. 100%. Played through several courses. (v18) -ressurrectionx				
Point Blank II	(IMG/CCD/SU B)	Works perfect with standard BIOS settings. 100%. Played through several courses. (v18) -ressurrectionx				
Point Blank III	(BIN/CUE)	Works perfect with standard BIOS settings. Played through several courses. Only problem that I saw was that one of the menu screens is screwed up but the rest of the game seems to play fine. (v18) -ressurrectionx				
Populous III: The Beginning	(BIN/CUE)	Plays well in BIOS mode. Sound skips a little bit in FMVs but not so much to really be annoying. They look good too, but may be a little slow. Voice sounds good in game. I have no clue what I'm supposed to do so I'm stuck on the first island, but voices and gameplay seem just fine. (v18) -ressurrectionx				
Power Shovel	(IMG/CUE/CC D/SUB)	Works with standard BIOS settings. Title screen and menus can be really screwed up but gameplay seems just fine. Only played the first level before getting bored of it. (v18) -ressurrectionx.	PSX Lame Backup #4			

	IMAGE FORMAT	NOTES ~ TESTER	Backed up to d	Stars		
Powerslave	(BIN/CUE)	Works perfect with standard BIOS settings. Through this game thorough several hours and levels. Smooth voices and gameplay (v18) -ressurrectionx				
Psychic Force	(IMG/CCD/SUB)	Works great with standard BIOS settings. FMV looks and sound great. Play is smooth. Only thing that bothers me is that sometimes it seems like my character gets stuck and just floats there for no reason and I can't make them move, even though I can get to the menu screen on the XBox. Played about 3 fights. (v18) -ressurrectionx				
Qix Neo	(BIN)	Works perfectly with standard BIOS settings (v18) -sotu				
Quake II	(BIN)	Works perfect with Standard BIOS settings. Played through several levels without a problem. FMV looks great and voice doesn't stutter. (v18) -ressurrectionx				
R-Type Delta	(BIN/CUE)	Game works great with standard BIOS settings. Good FMV and play is smooth. (v18) -ressurrectionx				
Raiden Project	(BIN/CUE)	Works perfect with standard BIOS settings. Played both Raiden I and Raiden II. (v18) -ressurrectionx				
Rampage I: World Tour	(BIN/CUE)	Works great with standard BIOS settings. 100%. Played about 10 levels. (v18) -ressurrectionx				
Rampage II: Universal Tour	(BIN/CUE)	Works perfect with standard BIOS settings. Only thing is that the voice is a little out of sync on FMV. Otherwise perfect. Played through several levels. (v18) -ressurrectionx				
Rampage Through Time	(BIN/CUE)	Works great with standard BIOS settings. Voices don't work on the FMVs, but gameplay is very smooth and enjoyable. Played several levels. (v18) -ressurrectionx				
Ray Tracers	(IMG/CUE/CCD/SUB)	Works great with standard BIOS settings. Gameplay is very smooth. Played first race. Haven't been able to beat the boss though. (v18) -ressurrectionx				
Raystorm	(BIN/CUE)	Works with standard HLE settings. In BIOS every once and a while (about 3 times per level) your ship will automatically fly straight one direction and you will be unable to control it or fire. Usually lasts 5 seconds, or enough to get you killed. HLE mode seems to fix this. (v18) -ressurrectionx				
RC de Go!	(BIN/CUE)	Works great with standard BIOS settings. Voice and music are good. Gameplay is smooth. Played several races. (v18) -ressurrectionx				
Re-Loaded	(BIN/CUE)	Works perfect with standard BIOS settings. Played through first level. Gameplay and music is smooth. FMV looks great. (v18) -ressurrectionx				
Resident Evil I: Director's Cut	(BIN/CUE)	Workes perfect with standard BIOS settings. Played for about 20 minutes without any problem. Voice sounds as good as original. (v18) -ressurrectionx	PSX Lame Backup #4			
Resident Evil I: Director's Cut / Dual Shock Version	(BIN/CUE)	Works Fine in BIOS With Throttle unmapped. Some sound glitches every now and then nothing that takes away from the game. 98% Perfect (v18) -question mark				
Resident Evil II: Dual Shock Version	(Claire Disk: BIN/CUE; Leon Disk: BIN/CUE)	Works only in HLE mode. Sound good, Video good. - (v18) Redhat39				

	IMAGE FORMAT	NOTES ~ TESTER	Backed up to d	Stars		
Resident Evil III: Nemesis	(BIN)	needs to be run in BIOS with old frame skipping turned on, frame limit turned off and the Inu Yasha Battle Fix enabled in CPU fixes. The battle fix really throws off the speed of the game so you need to compensate with the other settings. I also set the graphics filter to HQ2X during the movies and switch it to SuperScale2X during gameplay. Not perfect but damn near. - cupcake4u / also see notes above for this game (v18) - resurrectionx				
Resident Evil: Survivor	(IMG)	Works perfectly with standard BIOS mode. Played for about 15 minutes without any problems. (v18) -ressurrectionx				
Return Fire	(BIN/CUE)	Works well with standard BIOS settings. Game music skips a bit. HUD display flickers quite often which can get annoying. Plays perfectly fine otherwise. This game is good for a few laughs. (v18) -ressurrectionx				
Ridge Racer: Revolution	(IMG/CCD/SUB)	Plays very well with standard BIOS settings. Played through one race and it played pretty smooth. Played through one race. That announcer's voice is very annoying, but that's not the emulator's fault. (v18) -ressurrectionx				
Rising Zan: The Samurai Gunman	(BIN/CUE)	Works with standard BIOS settings. FMV looks smooth and sounds great. Gameplay is very smooth, but far away backgrounds seem messed up until you get closer. It could have been that way in the original though. Played through the first level. (v18) -ressurrectionx				
Risk	(BIN/CUE)	Works perfect with standard BIOS settings. I did not experience any loud screeching as was previously mentioned in the beginning. Played for about 5 minutes. (v18) -ressurrectionx		TEST		
Robo Pit II	(BIN/CUE)	Plays great with standard BIOS settings. FMV looks great. Gameplay is smooth. Played through first battle. (v18) -ressurrectionx				
Roll Away	(IMG/CUE/CCD/SUB)	Works perfect with standard BIOS settings. Played about 10 levels. Fun little puzzle game. (v18) -ressurrectionx				
Roll Cage I	(BIN/CUE)	Plays in BIOS mode. Disable CDDA to speed up the game because music skips anyways. Gameplay is smooth. Loading in the beginning of the game just to get to the title screen takes insanely long, for seemingly no reason at all, so I'd probably just skip this one and play Rollcage II which plays great. (v18) -ressurrectionx	PSX Lame Backup #4			
Roll Cage: Stage 2	(BIN//CUE)	Plays well with standard BIOS settings. Disable CDDA to speed up the game because music skips anyway FMV's look great. Smooth gameplay. Played a few races. (v18) -ressurrectionx				
Roswell Conspiracies: Aliens Myths & Legends	(IMG/CCD/SUB)	Works with standard BIOS settings. FMV looks good, but sound skips quite a bit. Gameplay however seems very smooth. Played about 5 minutes. (v18) -ressurrectionx				
RPG Maker	(BIN/CUE)	Works sort of with standard BIOS settings. I didn't play this much because it didn't seem nearly as cool as it sounded. There may be problems with a few of the menus, or maybe nothing is supposed to be there because I didn't make something yet, at parts. Hard to describe. I'll say for now it works though unless somebody else really tests it out and says otherwise. Won't freeze your Xbox or anything. (v18) -ressurrectionx	PSX Lame Backup #4			

	IMAGE FORMAT	NOTES ~ TESTER	Backed up to d	Stars		
Rugrats: Search For Reptar	(BIN/CUE)	Works great with standard BIOS settings. Played one level without any trouble. Voice can be scratchy, but the game hardly talks at all so no big deal. (v18) -ressurrectionx	PSX Lame Backup #4			
Saga Frontier I	(IMG/CUE/CCD/SUB)	Works great with standard BIOS settings. Music plays super fast though so put on the Inuyasha Battle fix and the best sound settings and when you start it up the music sounds good. Played through beginning and several battles. (v18) -ressurrectionx				
Saga Frontier II	(IMG/CUE/CCD/SUB)	Works great with standard BIOS settings. Played about 10 minutes. (v18) -ressurrectionx				
Saiyuki: Journey West	(IMG/CCD/SUB)	Works with standard BIOS settings. Music plays to fast and skips in FMV and some story sequences. Could not find a proper fix. Weird text glitch while you're talking where it overwrites previous text. Other than that, gameplay seems really good and music doesn't mess up while you're battling. It looks like a pretty good Final Fantasy Tactics clone. Played the first two battles. (v18) -ressurrectionx				
Samurai Showdown III	(IMG/CUE/CCD)	Works great with standard BIOS settings. Use old frameskipping and turn lazy screen updates on. Played several fights without any problems. (v18) -ressurrectionx				
SCRABBLE	(BIN/CUE)	Runs Flawlessly with Standard BIOS Settings. FMV looks great. (v18) -sotu				
Shadow Madness	(2 Disks - BOTH: IMG/CCD/SUB)	Works with standard BIOS settings. FMV looks and sounds great. Gameplay seems very good. Only played through the initial dialoge and FMV sequences and the first battle without any problems. (v18) -ressurrectionx				
Shadow Man	(BIN/CUE)	Works with standard BIOS settings. FMV looks and sound great. Skips some frames during gameplay, but is still enjoyable. (v18) -ressurrectionx		TEST		
Shadow Tower: Kings Field III	(IMG)	Works with standard BIOS settings. FMV looks great. Smooth gameplay. Played about 10 minutes. (v18) -ressurrectionx				
Shanghai: True Valor	(IMG/CUE/CCD/SUB)	Works perfect with standard BIOS settings. (v18) -ressurrectionx	PSX Lame Backup #4			
Sheep	(IMG/CCD/SUB)	Works with standard BIOS settings. Disable CDDA to get rid of the loud buzzing noise because music doesn't work. Played about 5 minutes with no problems. (v18) -ressurrectionx				
Silent Bomber	(IMG/CCD/SUB)	Yes, works 99%; minute frameskip issues – rileg // Controls sometimes become unresponsive in BIOS, HLE doesn't seem to have that problem (v18) -BrokenWing Mike				
Silent Hill	(ISO)	Runs a little too fast, but no problems that I encountered. The sound bug seemed to have been fixed. Only tested with default BIOS settings. (v18) -Hawke213x				

	IMAGE FORMAT	NOTES ~ TESTER	Backed up to d	Stars		
Silhouette Mirage	(IMG/CCD/SUB)	Stages take forever to load under BIOS, therefore HLE is recommended. CDDA skips ingame, change to "original" method in SPU fixes to make it somewhat bearable; or disable CDDA. Gameplay is smooth otherwise. Use Core 14 and GPU Plugin 1.12 or expect the xbox to freeze every time you load a save state. Tested on v18 -Barman1176				
Sim Theme Park	(BIN/CUE)	Runs perfectly with Standard BIOS Settings, turn Frameskip OFF, Sound Timer Method to ORIGINAL (v18) -sotu		*****		
Simpsons Wrestling	(BIN/CUE)	Works great with standard BIOS settings. Wrestled 4 or 5 rounds without a problem. (v18) -ressurrectionx				
Skullmonkeys	(IMG/CCD/SUB)	Works perfect in BIOS/HLE with default settings (v18) -deathx88				
Sled Storm	(IMG/CCD/SUB)	Works with standard BIOS settings. Disable CDDA to get rid of buzzing because music doesn't work. Gameplay is smooth and voices are good. Menu screens tend to flash a strobe effect. (v18) -ressurrectionx		*****		
Sol Divide	(IMG/CUE/CCD/SUB)	Works with standard BIOS settings. FMV looks and sounds good. Gameplay is perfect. Played 6 levels. (v18) -ressurrectionx				
Sorcerer's Maze	(BIN/CUE)	Plays perfect with standard BIOS settings. Played 5 or 6 levels with no problems at all. Arkanoid clone game. (v18) -ressurrectionx				
Soul of the Samurai	(IMG/CUE)	Works great with standard BIOS settings. FMV looks and sounds great. Gameplay is very smooth. Played for about 5 minutes. (v18) -ressurrectionx				
South Park	(IMG/CUE/CCD/SUB)	Works great with standard BIOS settings. Played 3 levels and have not had any problems. (v18) -ressurrectionx				
Spec Ops: Airborne Commando		Works with standard BIOS settings. Gameplay is great. Played through first training mission. (v18) -ressurrectionx				
Spec Ops: Covert Assault	(IMG/CCD/SUB)	Works with standard BIOS settings. FMV looks and sound great. Gameplay is a little choppy. Played through first training mission. (v18) -ressurrectionx				
Spec Ops: Stealth Patrol	(BIN/CUE)	Works with standard BIOS settings. FMV looks and sound great. Gameplay is a little choppy. Played through first training mission. (v18) -ressurrectionx				
Spice World	(IMG/CUE/CCD/SUB)	Works with standard BIOS settings. Videos are okay unless you use the throttle. (v18) -ressurrectionx	LAME			
Spider: The Video Game	(BIN/CUE)	Works with standard BIOS settings. FMV looks and sounds great. Gameplay is perfect. (v18) -ressurrectionx				
Spyro the Dragon I	(IMG/CUE/CCD/SUB)	Works perfect with standard BIOS settings. Played for about 30 minutes with no problems. Very smooth gameplay and voices sync nicely. (v18) -ressurrectionx				
Spyro the Dragon II: Riptos Rage	(BIN/CUE)	Works great with standard BIOS settings. Little to no lagging throughout the gameplay. Played about 30 minutes. (v18) -ressurrectionx				
Star Gladiator: Episode 1	(IMG/CCD/SUB)	Works with standard BIOS settings. FMV looks good, but sound skips just a little bit. Fighting seems to be very smooth and music sounds good during game. (v18) -ressurrectionx				

	IMAGE FORMAT	NOTES ~ TESTER	Backed up to d	Stars		
Star Wars: Dark Forces	(IMG/CCD/SU B)	Works great with standard BIOS settings. Use Dark Force Fix. (v18) -ressurrectionx				
Star Wars: Episode 1: Jedi Power Battles	(IMG/CCD/SU B)	Works great with standard BIOS settings. Seemed to have a few problems with the controls, but not too bad. Played for about 10 minutes. (v18) -ressurrectionx				
Street Fighter: Alpha III	(BIN/CUE)	Works perfect with standard BIOS settings. Played several fights. (v18) -ressurrectionx		*****		
Street Fighter: Collection I	(2 Disks - BOTH: BIN/CUE)	Works with standard BIOS settings. Turn CDDA off because music skips. Played 3 fights. UPDATE: Disk 2 works perfect with standard BIOS settings. (v18) -ressurrectionx		*****		
Street Fighter: Collection II	(IMG/CCD/SU B)	Works with standard BIOS settings. Music seems to be playing a little fast, but other than that no complaints. Played several fights. (v18) -ressurrectionx		*****		
Street Fighter: EX II Plus	(BIN/CUE)	Works great with standard BIOS settings. Smooth gameplay and good sound. I played several fights. (v18) -ressurrectionx		*****		
Strider I	(IMG/CUE/CC D/SUB)	Works perfect with standard BIOS settings. Played through the first level without any problems. (v18) -ressurrectionx	PSX Lame Backup #4			
Strikers 1945	(BIN/CUE)	Works perfect with standard BIOS settings. Played several levels with absolutely no problems. (v18) -ressurrectionx				
Suikoden I	(BIN/CUE)	Works perfect with default BIOS settings. I only played a few minutes, but it has been mentioned by -break that they played it to the end using v10. (v18) -ressurrectionx				
Suikoden II	(IMG/CCD/SU B)	Works perfect with default BIOS settings. I only played a few minutes, but it has been mentioned by -break that they played it to the end using v10. (v18) -ressurrectionx				
Super Puzzle Fighter II: Turbo	(IMG/CUE)	Works perfect with standard BIOS settings. Played a few rounds. Fun little Tetris-like heads up game. (v18) -ressurrectionx		*****		
Syndicate Wars	(BIN/CUE)	Works perfect with standard BIOS settings. FMV looks and sounds great. Gameplay is great. 100%. Played the first level. (v18) -ressurrectionx				
Tail Concerto	(BIN/CUE)	Plays with standard BIOS settings. Cutscenes seem to be a bit out of sync, but no big deal. Voice works great in game. Got the cats out of the wine cellar without any problems. Plays smooth. (v18) -ressurrectionx				
Tales of Destiny I	(BIN)	Works with standard BIOS settings. Gfx seem to skip a little, but not horribly. Didn't play very long, but it looks as though it's perfectly playable. Don't use throttle because it will screw the graphics up. (v18) -ressurrectionx				
Tales of Destiny II	(3 Disks - ALL: BIN/CUE)	Works with standard BIOS settings. FMV looks great, though the audio stutters a little. Use old frameskipping and lazy screen updates to fix the screenflash. Seems to work great after that. Only played about 5 minutes. (v18) -ressurrectionx				
Team Buddies	(BIN/CUE)	Seems to work 100 % with standard BIOS settings for me. Played 1 level. (v18) -ressurrectionx				

	IMAGE FORMAT	NOTES ~ TESTER	Backed up to d	Stars		
Tecmo's Deception	(BIN)	Works great with standard BIOS settings. Played about 20 minutes with no problems. (v18) -ressurrectionx				
Tenchu I: Stealth Assassins	(IMG/CCD/SUB)	Works great with standard BIOS settings. FMV looks and sounds great. Played through the first level without a problem. (v18) -ressurrectionx				
Tenchu II: Birth of the Stealth Assassins	(IMG/CCD/SUB)	Works great with standard BIOS settings. FMV looks and sounds great. Played through the first level without a problem. (v18) -ressurrectionx				
Tetris Plus	(BIN/CUE)	Works perfect with standard BIOS settings. I only tested out classic Tetris but it worked flawlessly. (v18) -ressurrectionx.				
Thrasher: Skate & Destroy	(IMG/CCD/SUB)	Works great in BIOS mode, locks up in HLE. to make it run smoother disable frame skip and frame limit. old frame skip = on. (v18) -boo_se				
Thunder Force V: Perfect System	(IMG/CUE/CCD/SUB)	BIN/CUE - Works with standard BIOS settings. Turn off frameskip. FMV looks and sounds great. Gameplay is smooth and music sounds good. Menu after game is over, music stutters terribly. (v18) -sotu				
Thunder Truck Rally	(IMG/CCD/SUB)	Works with standard BIOS settings. Gameplay is good. Played one race. (v18) -ressurrectionx				
Tiger Woods: PGA Tour '99	(BIN/CUE)	Works with standard BIOS settings. FMV looks and sounds great. Game plays very well. Putted around a few holes before calling it quits. (v18) -ressurrectionx				
Tigershark	(IMG/CUE)	Works with standard BIOS settings. Scenes between levels look great and have a little bit of audio stuttering, but not much. Gameplay is a bit choppy, but still playable. (v18) -ressurrectionx				
Time Crisis I	(IMG/CCD/SUB)	Works great with standard BIOS settings. Movies look and sound great. Gameplay is great. Played through the first level. (v18) -ressurrectionx				
Time Crisis II - Project Titan	(IMG/CCD/SUB)	Works great with standard BIOS settings. Movies look and sound great. Gameplay is great. Beat the first two levels. (v18) -ressurrectionx				
Tiny Toon Adventures: The Great Beanstalk	(IMG/CUE/CCD/SUB)	Works perfect with standard BIOS settings. (v18) -ressurrectionx	PSX Lame Backup #4			
Tiny Toon Adventures: Plucky's Big Adventure	(BIN/CUE)	Works perfect with standard BIOS settings. (v18) -ressurrectionx	PSX Lame Backup #4			
Tiny Toon Adventures: Toonenstein - Dare to Scare!	(IMG/CCD/SUB)	Does not work in BIOS mode (freezes early in game) Seems to work perfect with standard HLE settings though. Played about 5 minutes. (v18) -ressurrectionx	PSX Lame Backup #4			
Tobal Number 1	(IMG/CUE/CCD/SUB)	Works with standard BIOS settings. FMV looks and sounds great. Play is smooth and responsive. Played through the first quest stage. (v18) -ressurrectionx				
Tobal Number 2 (Translated to English)	(IMG/CCD/SUB)	Works with standard BIOS settings. FMV looks and sounds good. Play is pretty smooth. Played through the practice dungeon on Quest mode. (v18) -ressurrectionx				
Tom Clancy's Rainbow Six: Lone Wolf	(BIN/CUE)	Works with standard BIOS settings. FMV looks and sounds good. Gameplay seems okay, though probably not as responsive as the original. (v18) -ressurrectionx				

	IMAGE FORMAT	NOTES ~ TESTER	Backed up to d	Stars		
Tom Clancy's Rainbow Six: Rogue Spear	(BIN/CUE)	Works with standard BIOS settings. FMV looks and sounds good. Gameplay seems okay, though probably not as responsive as the original. (v18) -ressurrectionx				
Tomb Raider III	(BIN/CUE)	Works with standard BIOS settings. FMV looks and sounds great. Gameplay seems real good too. Only played about 5 minutes and messed around with it. (-DarkRiot701 says that it freezes after level 2 while loading level 3, but that may have been in an earlier version. (v18) -ressurrectionx				
Tomb Raider IV: The Last Revelation	(IMG/CCD/SUB)	Works with standard BIOS settings. FMV looks and sounds great. Gameplay seems real good too. Only played about 5 minutes and messed around with it. (v18) -ressurrectionx				
Tomb Raider V	(BIN/CUE)	Plays with standard BIOS settings. FMV looks and sounds great. Gameplay seems real good too. Only played about 5 minutes and messed around with it. (v18) -ressurrectionx				
Tomba! I	(IMG/CCD/SUB)	Works with standard BIOS settings. FMV looks and sounds great. Played through first level without a problem. (v18) -ressurrectionx				
Torc: Legend of the Ogre Crown	(BIN/CUE)	Works with standard BIOS settings. FMV looks and sounds good. Game plays well enough to be enjoyable. (v18) -ressurrectionx				
Treasures of the Deep	(BIN/CUE)	Works with standard BIOS settings. FMV just slightly choppy, but still good. Some strobe light effects during intro to levels. Gameplay seems very smooth. Played about 5 minutes in game. (v18) -ressurrectionx				
Ultimate 8 Ball	(BIN/CUE)	Works with standard BIOS settings. Turn Frameskip off. Turn CDDA off as well because music skips. FMV looks and sounds great. (v18) -ressurrectionx		****		
Ultimate Fighting Championship Um Jammer Lammy	(BIN/CUE)	Runs perfectly with standard BIOS settings (v18) -sotu	PSX Lame Backup #4			
	(BIN/CUE)	Works with standard BIOS settings. FMV looks great... music gets a little scratchy at parts. Voices in sync. -taonaut says to put the Sound Timer Metod at Original & the IRQ in ecoded Sound Buf (CrashTeamRacing): On. Also turn off the throttle because it screws the game up. (v18)				
Unholy War	(BIN/CUE)	Works with standard BIOS settings. Turn on Frameskipping, Old Frameskipping and Lazy Screen Updates. This will keep the game from slowing down much when a lot is going on. FMV looks and sounds great. Gameplay is pretty smooth with the fixes. Music and sound are great. (v18) -ressurrectionx				
Uprising X	(BIN/CUE)	Works with standard BIOS settings. FMV looks and sounds great. Gameplay is great and voice, music and sound effects are good. I played through the first two levels. (v18) -ressurrectionx				
Urban Chaos	(BIN/CUE)	Works with standard BIOS settings. FMV looks and sounds great. Gameplay is pretty smooth and voice and music sound good. Played the first few courses. (v18) -ressurrectionx				
Vagrant Story	(IMG/CUE/CCD/SUB)	Works great with standard BIOS settings. FMV looks and sounds good. Gameplay is smooth. (v18) -ressurrectionx				

	IMAGE FORMAT	NOTES ~ TESTER	Backed up to d	Stars		
Vampire Hunter D	(IMG/CCD/SUB)	Works with standard BIOS settings. FMV looks and sounds great, though there may be a tiny slowdown. After intro FMV the screen goes black. Press start three times to start game. I am not sure what the other options are. Voices during game sound good. Gameplay is very smooth. (v18) -ressurrectionx				
Vandal Hearts II	(BIN/CUE)	Works with standard BIOS settings. Movie sequences experience a bit of slowdown on graphics and sound. Gameplay is great though. Only played about 10 minutes into the game. (v18) -ressurrectionx				
Vanguard Bandits	(IMG/CCD/SUB)	Runs Perfectly with standard BIOS settings. Turn Frameskip and Framelimit off if you want it to run faster. Excellent game btw!! (v18) -sotu // I played this one to the very end with no problems. Standard BIOS settings. (v18) -ressurrectionx				
V.I.P.	(BIN/CUE)	Works with standard BIOS settings. FMV looks great. Gameplay is smooth and sound effects and music is great. Played longer than I'd care to admit. (v18) -ressurrectionx				
Vs.	(IMG/CUE/CCD/SUB)	Works with standard BIOS settings. FMV looks and sounds great. Gameplay is smooth and music and sound effects are great. Played one fight. (v18) -ressurrectionx		*****		
War Games: Defcon 1	(BIN/CUE)	Hangs in BIOS mode after title screen. Works with standard HLE settings. FMV looks and sounds good. Music skips a little bit in game but not too bad. Gameplay and menus are smooth. Played the first level through to the end. (v18) -ressurrectionx				
War Gods	(IMG/CCD/SUB/CUE)	Works with standard BIOS settings. Very fast... not sure if it's designed that way or if the emulator is playing it fast. Definitely turn off frameskip. Played a few battles... too fast for me. (v18) -ressurrectionx				
Warcraft II: Dark Saga	(BIN/CUE)	Works with standard BIOS settings. Some voice stuttering in FMV but not bad and they look great. Played through first level without any problem. (v18) -ressurrectionx				
Warhammer II: Dark Omen	(IMG/CUE/CCD/SUB)	Works with standard BIOS settings. Disable CDDA to get rid of buzzing noise. FMV looks and sound good. Couldn't figure out what to do. Looks like a pretty boring game. (v18) -ressurrectionx	PSX Lame Backup #4			
Warhawk: The Red Mercury Missions	(BIN/CUE)	Works with standard BIOS settings. FMV looks and sounds great. Gameplay is smooth. Played about 10 minutes on the first level. (v18) -ressurrectionx				
WCW Mayhem	(BIN/CUE)	Works with standard BIOS settings. FMV looks and sounds great. Gameplay is smooth. Voices can stutter a little, but not too bad. (v18) -ressurrectionx				
Wild 9	(BIN/CUE)	Works with standard BIOS settings. Gameplay is good. Played about 5 minutes. (v18) -ressurrectionx		*****		
Wipeout I	(BIN/CUE)	Works with standard BIOS settings. You have to use the Inuyasha fix to slow it down to playable speed and then it plays pretty well. Music does its fair amount of skipping, but the game is perfectly playable now. Played through one race. (v18) -ressurrectionx				
Wipeout III	(BIN/CUE)	Works great with standard BIOS settings. Very smooth gameplay. Only very occasionally will the audio hiccup. Played 2 races (v18) -ressurrectionx				

	IMAGE FORMAT	NOTES ~ TESTER	Backed up to d	Stars		
World's Scariest Police Chases	(BIN/CUE)	Works with standard BIOS settings. FMV looks and sounds great. Gameplay is smooth. Played a few pursuits. (v18) -ressurrectionx				
Worms Armageddon	(IMG/CUE/CCD/SUB)	Works with standard BIOS settings. FMV looks and sounds great. Gameplay is smooth. (v18) -ressurrectionx				
Worms World Party	(BIN/CUE)	Works with standard BIOS settings. FMV looks and sounds great. (v18) -ressurrectionx				
Worms	(IMG/CCD/SUB)	Works with standard BIOS settings. FMV looks and sounds great. Gameplay is smooth. (v18) -ressurrectionx				
WWF: Attitude	(IMG/CCD/SUB)	Works with standard BIOS settings. Voices and game seem to play well. It's pretty hard to control, but then again I just suck at wrestling games. (v18) -ressurrectionx	PSX Lame Backup #4			
WWF: Smackdown I	(BIN/CUE)	Works with standard BIOS settings. FMV looks great. Gameplay seems smooth and music doesn't skip. Played one exhibition match. I couldn't figure out how to pick up anything. (v18) -ressurrectionx				
WWF: Smackdown II: Know Your Role	(CCD/CUE/IMG/SUB)	Works with standard BIOS settings. FMV looks great. Gameplay seems smooth and music doesn't skip. Played one exhibition match. (v18) -ressurrectionx		*****		
WWF: Warzone	(BIN/CUE)	Works with standard BIOS settings. FMV works very nicely. Plays as well as the N64 version did, I think. (v18) -ressurrectionx		*****		
WWF Wrestlemania: The Arcade Game	(BIN)	Works great with standard BIOS settings. Could even be 100%. Played through the first few fights. Gameplay seems smooth and music doesn't skip. Played one exhibition match. (v18) -ressurrectionx		*****		
Xena Warrior Princess	(IMG/CCD/SUB)	Works with standard BIOS settings. FMV looks and sounds great. Played through 3 levels without any trouble. (v18) -ressurrectionx		*****		
Xenogears	(2 Disks - BOTH: IMG/CUE/CCD/SUB)	Works just fine in BIOS mode, I played it from beginning to end with just the default graphic fixes on. (v18) -xenocida				
Xevious 3D	(IMG/CCD/SUB)	Works with standard BIOS settings. A little slow outside of game, but the actual game itself seems fine. (v18) -ressurrectionx		*****		
Zoop	(BIN/QUE)	Works perfect with standard BIOS settings. Just like the real game. (v18) -ressurrectionx		****		

WORKING WITH GLITCHES					
Playable, but suffers problems which may make it unenjoyable. Problems range from no CDDA to minor/major graphical glitches.					
Alien Trilogy	(BIN/CUE)	Works with standard BIOS settings. FMV looks and sounds great. Options menu doesn't seem to work at all for me. Sound in-game works, but skips just enough to be annoying to me. Your call if you want to leave it on or not. Didn't try any fixes because I really hate these lame half-assed 1st person shooter games. Played about 5 minutes. (v18) -ressurrectionx			
Arcade Party Pak	(IMG)	Works with standard BIOS settings. Okay... gotta admit, as far as the arcade packs go, this is a pretty good collection. Smash TV, Rampage, Super Sprint, 720, KLAX and Toobin'. Why burn up so much space on your Xbox for a few arcades though? Get MAME. UPDATE: Only some of the games work. Toobin' seems to be fine, but Smash TV plays so fast that it's unplayable. (v18) -ressurrectionx	PSX Lame Backup		
Area 51	(IMG/CCD/SUB)	Works with Standard BIOS Settings, however screen is split down the middle and the right side is on the left side and vice versa. It is very annoying. I couldn't find a graphics fix to avoid this. (v18) -ressurrectionx			
Army Men: Green Rogue	(IMG/CUE/CCD/SUB)	Works with standard BIOS settings. FMV looks and sound great, though it's a little out of sync. Was marked before as unworking because it freezes after the first FMV sequence at a "Loading" screen. I thought so too, but you just have to wait about 30 seconds with the throttle down for it to load. (TIP: Savestate after loading, and then you never have to see it again.) Gameplay is a little choppy but nothing too serious. (v18) -ressurrectionx	PSX Lame Backup		
Army Men: Sarge's Heroes I	(BIN/CUE)	Works with standard BIOS settings. FMV looks and sound great, though it's a little out of sync. Was marked before as unworking because it freezes after the first FMV sequence at a "Loading" screen. I thought so too, but you just have to wait about 3 minutes with the throttle down for it to load. (TIP: Savestate after loading each level, and then you never have to see it again.) Gameplay seems fine, but not good enough for me to warrant these insane loading times. (v18) -ressurrectionx	PSX Lame Backup		
Baldies	(IMG/CCD/SUB)	Works with standard BIOS settings. Disable CDDA to get rid of buzzing sound. The gameplay itself seems to be just fine, though I'm not sure what to do without the instructions. (v18) -ressurrectionx			
Batman: Gotham City Racer	(IMG/CCD/SUB)	Works with standard BIOS settings. Disable CDDA to get rid of scratching sound, so no music. Gameplay seems very smooth. Didn't play the game more than a couple of minutes though. (v18) -ressurrectionx			
Battle Arena: Toshinden I	(IMG/CCD/SUB)	Characters are invisible. Audio skips. (v18) -ressurrectionx			
Bloody Roar I	(BIN/CUE)	Works fine. Sound may be a bit choppy and graphics may/may not run a observable bit smoother with framelimit off/frameskip on (v18) -taonaut			
Bloody Roar II	(BIN/CUE)	Works with default settings, but even better with framelimit OFF. Turn XA Sound off. (v18) -taonaut			
Bomberman Fantasy Race	(ISO)	Plays a bit slow and music is choppy in BIOS mode. (v18) -ressurrectionx			
Bomberman Party Edition	(IMG/CCD/SUB/CUE)	works fine, but I didn't get it to work properly with multitap enabled (If I, in BIOS, choose all controllers as DualShocks I got the game to start and accept input from controller 1 and 2, but still not 3 and 4. In HLE I got the game to start with multitap enabled without having to change controller config, but then no controller input at all is accepted) (v18) -taonaut / Music skips a bit. ~Rx		****	
Bombing Islands	(BIN/CUE)	Works with standard BIOS settings. FMV looks and sounds great. Disable CDDA to get rid of buzzing sound. Gameplay seems perfect other than there being no music. Played 4 rounds. (v18) -ressurrectionx			
BoomBots	(IMG/CCD/SUB)	Seems to work perfect in with Standard BIOS Settings. May be a little slow, but fully playable. (v18) -ressurrectionx		*****	
Brunswick Circuit Pro Bowling I	(IMG/CUE/CCD/SUB)	Works with standard BIOS settings. FMV looks and sounds great. Music skips while you're playing quite a bit but gameplay seems 100%. (v18) -ressurrectionx	PSX Lame Backup		
Brunswick Circuit Pro Bowling II	(ISO/CUE)	Works with standard BIOS settings. FMV looks and sounds great. Music skips while you're playing quite a bit but gameplay seems 100%. (v18) -ressurrectionx	PSX Lame Backup		
Bubsy 3D	(IMG/CCD/SUB)	Works in BIOS mode. I never played the original, so I'm not sure if this is perfect. Gameplay seems lousy as if it is a little slow. Tried switching old frame skipping which didn't help. Turning off Framelimit makes video scenes run way too fast. (v18) -ressurrectionx			
Bust A Groove I	(BIN/CUE)	Works in BIOS mode. Audio slows down at times when you make selections on the menu. Gameplay seems tricky... might be out of sync with music. (v18) -ressurrectionx			
Bust A Groove II	(IMG/CUE/CCD/SUB)	Works in BIOS mode. Gameplay seems tricky... might be out of sync with music. (v18) -ressurrectionx			
Carnage Heart	(2 Disks, Both: IMG/CCD/SUB)	Works Perfectly with Standard BIOS Settings. Turn Disable CDDA to ON and Sound Timer Method to ORIGINAL (v18) -sotu	PSX Lame Backup		
Colin McRae Rally I	(IMG/CCD/SUB)	Works with standard BIOS settings. Disable CDDA to get rid of loud buzzing sound. No music during the race or menu screens then. Gameplay seems tricky, but your car is meant to drift as part of the challenge, so it may be working as designed. May also run slower than designed, but playable. (v18) -ressurrectionx			
Colin McRae Rally II	(IMG/CCD/SUB)	Works with standard BIOS settings. Gameplay seems tricky, but your car is meant to drift as part of the challenge, so it may be working as designed. May also run slower than designed, but playable. (v18) -ressurrectionx		***	

Contra C-12: Final Resistance	(IMG/CCD/SUB)	Game is somewhat playable with standard BIOS settings. Play is choppy and lags a lot when there is a lot happening like fire in the background and a few enemies surrounding you. HLE causes the Xbox to freeze when you exit the game. (v18) -ressurrectionx			
Contra Adventure	(IMG/CCD/SUB)	Game starts with standard BIOS settings. No music. Turn off CDDA to stop schreeching sound. There is a blank screen after you start the game where you can hear noise, but nothing happens. If you press start, the game will begin. Game plays pretty well until shortly after you defeat the first boss when there is a part where the floor is invisible and you can't tell where ground is and where the holes are. 2nd boss then is severley graphically glitchy. I didn't play past this part. (v18) -ressurrectionx			
Crazy Climber 2000	(BIN/CUE)	Game runs perfectly with standard BIOS settings but controls don't seem to function properly. Will continue testing. FYI game weighs less than 100 megs (v18) -sotu			
Dance Dance Revolution USA	(IMG/CCD/SUB)	Yes, a bit slow in HLE and BIOS, FMV Skips- Azatoht / Steps off-beat. (v18) -DefaultGen			
Darklight Conflict	(BIN/CUE)	Freezes Xbox in BIOS mode. Works with standard HLE settings. FMV looks and sounds great. Game plays very smooth and voices sound good. Played about 4 missions. Big fault is that when you exit the game from HLE, it will freeze. (v18)			
Dave Mirra Freestyle BMX Maximum Remix	(BIN/CUE)	You can start it with standard BIOS settings. Gameplay is trickey and seems to be off a bit. Game plays slow. (v18) -ressurrectionx			
David Beckham Soccer	(BIN/CUE)	Works with standard BIOS settings. Character formation screen has funky shiny htngs behind the chars name (when it shouldnt). Ball disappears when playing sometimes and characters can have some major graphical glitches. (v18) -ressurrectionx			
Dead in the Water	(IMG/CUE/CCD/SUB)	Works with standard BIOS settings. Disable CDDA because music skipps bad. Gameplay seems to be a little fast. Somewhat playable though. (v18) -ressurrectionx			
Dead or Alive	(IMG/CCD/SUB)	In HLE mode, it locks up after selecting a character but it plays great in BIOS mode but has static during character selection and during gameplay so cdda must be turned off. Is there an American version of this disk? Character's speak what is presumably Japanese. (v18) -prican24		*****	
Discworld II: Mortality Bytes	(IMG/CUE/CCD/SUB)	Works with Standard BIOS settings with some graphical glitches. Title screen is blank and some layering gets pretty glitchy in the game. Perfectly playable though. (v18) -ressurrectionx			
Driver I: You Are The Wheelman	(IMG/CUE/CCD/SUB)	Works with Standard BIOS settings. Game froze up on me when I lost the first underground parking garage tests. (v18) -ressurrectionx			
Ehrgeiz	(BIN/CUE)	Works with Standard BIOS settings. FMV intro looks great. Game plays fast, but refresh rate is poor. Sound seems good. (v18) -ressurrectionx		****	
Elemental Gearbolt	(IMG/CCD/SUB)	Yes, works in both HLE/BIOS, but is a little slow in both (though not so slow as to be unplayable) + choppy sound during some cutscenes. (v18) -AgentofEvil			
E.T. Interplanetary Mission	(IMG/CCD/SUB)	Works with standard BIOS settings. Disable CDDA to get rid of annoying buzzing sound. FMV looks good, but no sound. Main menu never shows up, just a black screen. Press start and the game will begin. None of the in-game menus work either so you never know what you are doing, just like on the 2600 Atari version of E.T. Don't waste your time. (v18) -ressurrectionx			
Excaliber 2555 AD	(IMG/CCD/SUB)	Works with standard BIOS settings. Disable CDDA to get rid of buzzing noise. This removes a lot of the game music though. FMV looks and sounds good. Game is playable and smooth but without music. Voices are good too. (v18) -ressurrectionx			
Extreme Go Kart Racing		Works with standard BIOS settings. Game runs a little slow, but not so slow that it is unplayable. Switching to old frameskipping seems to make it better. Music skips slightly on intro and menu screens. Annoying buzzing during race is actually the go kart noise. Disabling CDDA will not get rid of the noise. Not sure if the emulation on it is bad or it was programmed to be that annoying originally. (v18) -ressurrectionx			
G-Police I	(Both Disks: BIN/CUE)	Works with Standard BIOS settings. Choppy animation. I did not try any alternate graphics settings. (v18) -ressurrectionx			
Ghost In The Shell	(BIN/CUE)	Works in BIOS mode sort of. Video sequence cartoons look great. Menu flashes repeatedly to black and back. Gameplay is the same. Screen keeps flashing as if you were at two different spots at once. Tried the Inuyasha fix, and also old frameskipping with lazy screen updates. Does not fix the problem. Doesn't work at all in HLE mode. (v18) -ressurrectionx			
Hugo: The Evil Mirror	(BIN/CUE)	Game works fine on both BIOS and HLE mode. Only problem is there is some major graphical glitches with the enemies. Sometimes they disappear. Game is probably playable, but there are similar games that can be played without a problem. Should probably just skip it. (v18) -ressurrectionx			
Hydro Thunder	(BIN/CUE)	Works with standard BIOS settings. Even if you disable CDDA it is still too slow to be worthwhile though. (v18) -ressurrectionx			
Impact Racing	(IMG/CCD/SUB)	Works with standard BIOS settings. Disable CDDA to get rid of buzzing noise. No music during gameplay. Gameplay is okay otherwise. Played one race. (v18) -ressurrectionx			
Intelligent Qube	(IMG/CUE/CCD/SUB)	Works perfect with standard BIOS settings. During the 7th level, the game starts acting funny and your character will freeze or move uncontrollably in one direction. Because of this, I have been unable to beat the 7th level. Pretty sure this is a glitch with the emu as I don't think there is anything that I'm doing that would make the game behave that way. (v18) -ressurrectionx			
Invasion From Beyond	(IMG/CCD/SUB)	Works with standard BIOS settings. Turn off CDDA to get rid of the screeching noise. (v18) -ressurrectionx			
Johnny Bazookatone	(IMG/CCD/SUB)	Works in v18 with defaults. Music acts up in game so I merely went into the option menu and turned the music off. Has not given me any issues yet (v18) -XDelusion			

Kensei: Sacred Fist	(IMG/CUE/CCD/SUB)	Works with standard BIOS settings. Plays slow and music skips though, during FMV and play. Tried old frameskipping, lazy screen updates, but it didn't fix the problem. Turning Framelimit off helps a little but FMV is too fast then. (v18) -ressurrectionx				
Kickboxing	(IMG/CCD/SUB)	Works with standard BIOS settings. Plays slow and music skips though, during FMV and play. Tried old frameskipping, lazy screen updates, but it didn't fix the problem. Turning framelimit off seems to help a little. (v18) -ressurrectionx				
Killer Loop 116	(IMG/CUE/CCD/SUB)	Works with standard BIOS settings. FMV looks great. Music skips quite a bit, so you can disable CDDA if you'd like. The screen likes flashing black a lot and giving a strobe-like effect whenever it wants too. Did not try any fixes for this. Played one race and it plays smooth otherwise. (v18) -ressurrectionx				
KISS Pinball	(BIN/CUE)	Game is very glitchy in either BIOS or HLE. Title screens and menu screens are garbled and unnavigatable. It is possible to play the pinball if you press select and guess your way around the menu, but the gameplay is pretty lousy, otherwise, I would just mark this game as unplayable. (v18) -ressurrectionx.				
Loaded	(IMG/CUE/CCD/SUB)	Gameplay is perfect in with Standard BIOS settings. You must turn CDDA off though, so there is no music during play and the intro song by the band Pop Will Eat Itself doesn't play. I love this game and it's a shame I can't get it to work without the music. It's just not the same. I tried everything. Played all the way through the first level. (v18) -ressurrectionx				
Marble Master	(BIN/CUE)	Works with standard BIOS settings. Menus are all screwed up, but the game seems to play perfect. It's a puzzle game that I don't really get without the instructions, but seems to play very smoothly and as desired. Menu might cause a problem though between levels when it tallys up your score. (v18) -ressurrectionx				
Matt Hoffman's Pro BMX	(BIN/CUE)	Is playable in BIOS mode. CDDA does not work at all, but you don't have to disable it because it's not scratchy... it's just non-existent. Use old frameskipping, Lazy Screen Updates, turn off Frameskipping, Core version 1.4, GPU 1.15. If you don't use Core 1.4 there are major graphics glitches. Runs pretty smooth with these settings though. HLE doesn't seem to make any difference. (v18) -ressurrectionx.				
Maximum Force	(BIN/CUE)	This game plays with standard BIOS settings but has major graphical glitches. This game plays just like Area 51 and for me has the exact same graphics problems that Area 51 had. It is split right down the middle of the screen and the action that should be on the right is on the left and vice versa. Tried a few graphics fixes and core versions, but couldn't fix this problem. (v18) -ressurrectionx				
MDK	(BIN/CUE)	Works with standard BIOS settings. Music skips quite a bit during play which can get pretty annoying. Do the usual Frameskip off use old frameskipping and it should smooth out the play a bit. Played through first level. (v18) -ressurrectionx				
Mechwarrior II	(BIN/CUE)	Works with standard BIOS or HLE settings. FMVs are unbarably slow. Gameplay seems a bit slow too and music skips the whole time. HLE mode seems to play slightly better. I didn't bother try any other fixes. I only played for about 5 minutes before getting extremely bored. (v18) -ressurrectionx				
Monkey Hero	(BIN/CUE)	Game works with standard BIOS settings. FMV looks and sounds good. Gameplay seems a little jerky. No music during game, which is kinda weird. Played about 5 minutes. (v18) -ressurrectionx	PSX Lame Backup			
Monster Rancher: Hop About	(BIN/CUE)	Works with standard BIOS settings. Music will skip and there doesn't seem to be anything you can do about that but game plays fine anyhow. Music skipping really only annoying during the title sequence. Played through the first 6 or 7 courses and gameplay is smooth. (v18) -ressurrectionx				
Monster Rancher II	(IMG/CCD/SUB)	Works with standard BIOS settings. Intro video is slow and skips. (Not sure about any other video in game) . Music seems much better during the actual game. (v18) -ressurrectionx				
Next Tetris	(IMG/CCD/SUB) (BIN/CUE)	Works fine, but a tip is to first thing you do go to the options within the game and turn off the CDmusic and then save, so that you wont have to hear that horrible screeching sound (other sounds work well) (v18) -taonaut	PSX Lame Backup			
Nightmare Creatures II	(IMG/CCD/SUB)	Works with standard BIOS settings. Game is very hard to control and seems real jerkey. Almost not worth playing. FMV looks and sounds good. (v18) -ressurrectionx				
Oddworld: Abe's Exoddus	(2 Disks - Disk 1: IMG/CUE/CCD/SUB; Disk 2: BIN/CUE)	Yes, HLE didn't work, BIOS = worked but there some strange montion bug. -jizzlobber				
Oddworld: Abe's Oddyssee	(ISO/CUE)	Must run through BIOS. Yes, game works full speed and playable, BUT severe graphic redraw issues (ghosting effects) -falz				
Omega Boost	(IMG/CCD/SUB)	Works with standard BIOS settings. FMV sequences skip a lot and so do the voice tracks on them, making them virtually unwatchable. Gameplay seems perfect though. Played through two levels. (v18) -ressurrectionx				
Pandemonium I	(BIN)	Yes, Works in BIOS, had some issues but playing with settings gets near 100%. -blitz6	PSX Lame Backup			
Philosoma	(BIN/CUE)	Works kindof with standard BIOS settings. I tried turning off frameskip like suggested, but this game won't stop flashing for me. Plus you have to disable XA sound processing if you want it to run at normal speed. (v18) -ressurrectionx				
Pocket Fighter	(IMG)	Playable with Standard BIOS settings. Play is slow though and music skips. Sometimes it will lock up the Xbox (v18) -ressurrectionx				
Poy Poy I	(IMG/CCD/SUB)	Works Great with standard BIOS settings. Played several rounds into the game. Exhibition only works though. The Poy Poy Cup seems to get stuck in the loading screen when the announcer is talking. (v18) -ressurrectionx				

Putter Golf	(BIN/CUE)	Works with standard BIOS settings. Disable XA sound processing because the music on the game plays ridiculously fast and I couldn't figure out how to stop that from happening. 100% playable otherwise. (v18) -ressurrectionx				
Q-Bert	(BIN)	Works sort of with Standard BIOS or HLE settings. Inyuasha fix does nothing. Menus are really screwed up and gameplay is pretty bad too. Almost unplayable. FMV looks great. (v18) -ressurrectionx				
Rageball	(BIN/CUE)	Works with standard BIOS settings. Turn off CDDA because music skips and the game will play smoother. Played a few minutes before getting bored. (v18) -ressurrectionx				
Ray Crisis	(BIN/CUE)	Works, but not very well in BIOS mode. Freezes at the memory card check screen in HLE mode. Game can play well but becomes slow to the point of not even being able to see what's going on or control your guy while he dies. Virtually unplayable. Graphics fixes seem to do very little. (v18) -ressurrectionx				
Rayman Rush	(BIN/CUE)	Only slightly playable with standard BIOS settings. Game is jerky and makes weird noises that are very annoying on occasion. If you can live with that, it seems like a fun game and is playable enough to be somewhat enjoyable. (v18) -ressurrectionx				
Re-Volt: Racing Out of Control	(IMG/CCD/SUB)	Works with standard BIOS settings. Frameskip on, Old Frameskipping on, Lazy Screen Updates on. Disable CDDA because of buzzing noise. Game still plays pretty choppy with the fixes and CDDA turned off. Playable though. Didn't bother finishing the first race. (v18) -ressurrectionx			TEST	
Ridge Racer	(IMG/CUE/CCD/SUB)	Works with standard BIOS settings. Disable CDDA to turn off the annoying buzzing because music doesn't work. Otherwise, I played one race and it seems to play great. (v18) -ressurrectionx				
Ridge Racer: Type 4	(IMG/CCD/SUB)	Plays with standard BIOS settings. Gameplay during race is slow and choppy. FMV looks great. Title screen is pretty messed up though and loading screens flicker and have glitches as well. Menus are practically unusable half the time because of the graphics glitches. Did not try other graphics settings to fix it though. Played through one race. (v18) -ressurrectionx				
Rival Schools I	(2 Disks - BOTH: IMG/CCD/SUB)	Works with standard BIOS settings. FMV looks and sounds great. Title screen and menus are garbled and you can't see all the options. Gameplay seems a bit slow. Didn't try any other settings on this. Played through one fight. (v18) -ressurrectionx				
Road Rash: Jailbreak	(IMG/CUE/CCD/SUB)	Works with standard BIOS settings. FMV is choppy. Gamplay seems fine... may be a little slow. Played one race and got busted. (v18) -ressurrectionx			TEST	
Road Rash	(BIN/CUE)	Works with standard BIOS settings. FMV looks and sounds good. Gameplay seems good, but a little choppy. Some menus between levels don't seem to work, but the game is playable. (v18) -ressurrectionx				
Roadsters	(BIN/CUE)	Playable with standard BIOS settings. Turn on old frameskipping and lazy screen updates and it plays pretty smooth. Music skips and repeats. I couldn't fix the music. Probably better off playing another racing game overall. (v18) -ressurrectionx	PSX Lame Backup			
Rock'em Sock'em Robots Arena	(BIN/CUE)	Works with standard BIOS settings use old frameskipping and lazy screen updates. Turn off CDDA because it skips and game plays pretty well then. (v18) -ressurrectionx				
Rocket Power: Team Rocket Rescue	(BIN/CUE)	Works with standard BIOS settings but game is extremely choppy. Not really worth playing. I didn't bother trying any other settings. (v18) -ressurrectionx	PSX Lame Backup			
Rogue Trip: Vacation 2012	(BIN/CUE)	Works enough to be playable with standard BIOS settings. FMV looks great and voices are good. Disable CDDA though because the music skips during gameplay. Many of the menu screens won't show for me, so I have to guess at what I'm doing all the time. Makes it very difficult to buy things between levels. Doesn't work at all in HLE. Definately worth playing though. Fun little Twisted Metal clone. (v18) -ressurrectionx				
Rugrats: Studio Tour	(BIN/CUE)	Works great with standard BIOS settings. Played one level without any trouble. Voice can be scratchy, but the game hardly talks at all so no big deal. Seems like it may be running a bit slow but not enough to make it unenjoyable. (v18) -ressurrectionx	PSX Lame Backup			
Runabout II	(BIN/CUE)	Plays with standard BIOS settings. Menus are terrible and you have to guess on a lot of selections. Gameplay is great though otherwise. (v18) -ressurrectionx				
Rushdown	(BIN/CUE)	Works with standard BIOS settings. FMV looks and sounds good. Music skips in the menu a bit and a lot in the game. Disable CDDA and the gameplay is smoother anyways. (v18) -ressurrectionx				
S.C.A.R.S.	(IMG/CCD/SUB)	Works with standard BIOS settings. FMV looks and sounds good. Disable CDDA because of buzzing noise. Plays pretty smooth, but no music. Played one race. (v18) -ressurrectionx				
Samurai Showdown: Warrior Rage	(BIN/CUE)	Works with Standard BIOS settings. Menus are all bad and title screen is bad. Hard to navigate where you want to go. Scenes between fights are all garbled too. (v18) -ressurrectionx				
Sea-Do: HydroCross	(BIN/CUE)	Works with standard BIOS settings. Frameskip on, Old Frameskipping on, Lazy Screen Updates on. FMV looks and sounds good. Skips a little too many frames for my liking, but it is playable. Played one race. (v18) -ressurrectionx				
Soul Blade	(IMG/CCD/SUB)	Works with standard BIOS settings. FMV looks great. Old Frameskipping and lazy screen updates on. Disable XA sound processing. Now this game will play at 100% speed. Played several battles without any problems with these settings. (v18) -ressurrectionx				
South Park Rally	(BIN/CUE)	Works with standard BIOS settings. Theme song will play but the screen is stuck on the guy singing. You can just press the button and skip it though. Disable CDDA because the music in race will skip anyways and it will play smooth. Played 2 races with no other problems. (v18) -ressurrectionx				

Speed Punks	(IMG/CCD/SUB)	Works with standard BIOS settings. Turned on frameskipping, old frameskipping and lazy screen updates. Also turned off CDDA and XA audio. Now the game runs at probably 90% so it is playable. (v18) -ressurrectionx			
Spyro III: Year of the Dragon	(BIN/CUE)	Works with standard BIOS settings. CDDA doesn't work so you have to turn it off. Voices are all screwed up. Gameplay otherwise seems alright. Only played about 2 minutes. (v18) -ressurrectionx			
Star Wars: Demolition	(IMG)	Works with standard BIOS settings. No music when playing actual demolition part or in Jabba's palace. Played about 3 minutes. Gameplay is a little choppy. (v18) -ressurrectionx			
Star Wars: Masters of Teras Kasi	(BIN/CUE)	Works with standard BIOS settings. Disable CDDA because music skips. Fights are near 100% smooth then. I played a few fights. (v18) -ressurrectionx			
Tactics Ogre	(BIN)	Works with standard BIOS settings. Turn off CDDA to get rid of scratching sound. Played through most of the second mission. I'd recommend just playing the Super Nintendo version since this isn't any better and you don't some of the music because of the CDDA. (v18) -ressurrectionx			
Tekken I	(IMG/CCD/SUB)	Works great with standard BIOS settings, but there is no music. FMV looks and sounds great. Speed during fights is probably only around 80%(v18) -ressurrectionx			
Tekken II	(BIN)	Works with standard BIOS settings, but very slow and you should turn off CDDA and XA sound procesing since they will skip anyways (v18) -ressurrectionx			
Tekken III	(BIN/CUE)	BIOS mode, it works ok, little bit glitchy, I find turning off XA processing makes the game run smoother but you lose music and sound during cut scenes. Also, game locks up once you hit rolling credits (v18) -Lukaz			
Test Drive Off Road I	(BIN/CUE)	Works with standard BIOS settings. Disable CDDA since it will skip anyways and then it seems to run great during race. Did one race. (v18) -ressurrectionx.			
Threads of Fate	(IMG/CUE/CCD/SUB)	Works good in BIOS Mint's Quest runs perfect but Rue's quest seems to get stuck when he leaves the caBIN in the first scene no way to get past it. -gamemaster14			
Tiny Tank: Up Your Arsenal	(BIN/CUE/SFV)	Plays with standard BIOS settings. Frameskip on, Old Frameskipping on, Lazy Screen Updates on. Title screen is blank, but you can just skip right past it. FMV isn't bad. Gameplay is pretty choppy but still playable. This game is pretty cool, so it's still probably worth it to play. (v18) -ressurrectionx			
Tokyo Highway Battle	(IMG/CCD/SUB)	Works with standard BIOS settings. Turn off CDDA to get rid of buzzing noise. FMV looks and sounds great. Gameplay is alright. Seems too slow though, even though it's smooth. No music. (v18) -ressurrectionx			
Tom Clancy's Rainbow Six	(IMG/CCD/SUB)	Works with standard BIOS settings. FMV looks and sounds good. Gameplay seems a bit rough and I can't figure out how to open up doors. (v18) -ressurrectionx			
Tony Hawk's Pro Skater I	(BIN/CUE)	Works with standard BIOS settings. Disable CDDA and XA audio to speed it up. FMV looks and sounds great. Graphics in background can get glitchy and controls don't seem nearly as precise as the original. (v18) -ressurrectionx			
Tony Hawk's Pro Skater II	(IMG/CUE/CCD/SUB)	Works with standard BIOS settings. Disable CDDA audio. FMV looks and sounds great. Graphics in background can get glitchy and controls don't seem nearly as precise as the original. (v18) -ressurrectionx			
Tony Hawk's Pro Skater III	(IMG/CCD/SUB)	Works with standard BIOS settings. Disable CDDA audio. FMV looks and sounds great. Graphics in background can get glitchy and controls don't seem nearly as precise as the original. (v18) -ressurrectionx			
Tony Hawks Pro Skater IV	(BIN/CUE)	Works with standard BIOS settings. Disable CDDA audio. FMV looks and sounds great. Graphics in background can get glitchy and controls don't seem nearly as precise as the original. (v18) -ressurrectionx			
True Pinball	(IMG/CCD/SUB)	Works with standard BIOS settings. Disable CDDA because it is just scratchy noise. Game plays well though otherwise. Played the Viking Table without any problems. (v18) -ressurrectionx			
Twisted Metal I	(BIN/CUE)	Works with standard BIOS settings. Enable Old Frame Skipping or menus won't be visible, disable CDDA, Frame Skip On, Frame Limit On -Thraxen			
Twisted Metal II	(BIN/CUE)	Works; BIOS Mode; Old Frame Skipping Enabled, disable CDDA (music is choppy anyway, plus gives a speed boost), Frame Skip On, Frame Limit On -Thraxen			
Twisted Metal III	(IMG/CCD/SUB)	Works with standard BIOS settings. Enable Old Frame Skipping or menus won't be visible, disable CDDA, Frame Skip On, Frame Limit On (v18) -ressurrectionx			
Twisted Metal IV	(IMG/CCD/SUB)	Works with standard BIOS settings. Enable Old Frame Skipping or menus won't be visible, disable CDDA, Frame Skip On, Frame Limit On (v18) -ressurrectionx			
TYCO RC: Assault With a Battery	(BIN/CUE)	Works with standard BIOS settings. Plays WAY too fast though. Put on Inuyasha fix and it slowed it down too much. If you have lazy screen updates, frameskipping and old frameskipping on it will play better, but it's still pretty unplayable either way. (v18) -ressurrectionx			
Vanishing Point	(IMG/SUB)	Works with standard BIOS settings. Disable CDDA to get rid of buzzing noise. FMV looks and sounds great. Menus are screwed up and some you just have to press buttons to get to the race without knowing what you're pressing. Gameplay itself is pretty good, minus the music, but the menus are all blank between levels. Pretty much unplayable. (v18) -ressurrectionx			
Virtual Pool I	(IMG/CCD/SUB)	Lots of problems with this game in BIOS or HLE. None of them alone make it unplayable, but added up this game blows. Skipping music, weird controls and the fact that there are better PSX pool games make this a no go. Don't waste your time. (v18) -ressurrectionx			
Warhammer I: Shadow of the Horned Rat	(IMG/CCD/SUB)	Works with standard BIOS settings. Disable CDDA to get rid of buzzing noise. FMV looks and sound good. Couldn't figure out what to do. Looks like a pretty boring game. (v18) -ressurrectionx			

WCW Backstage Assault	(IMG/CCD/SUB)	Works with standard BIOS settings. FMV looks and sounds great... especially Torrie Wilson. Title screen shows up black but just press start and you're good to go. Gameplay is generally smooth, but the voices stutter a lot. (v18) -ressurrectionx				
WCW Nitro	(BIN/CUE)	Works with standard BIOS settings. FMV looks and sounds great. No sound problem for me as was previously mentioned. Gameplay is too fast and skippy and terrible. Not worth it unless you can fix the speed. (v18) -ressurrectionx				
WCW Vs. NWO: Thunder	(BIN/CUE)	Works with standard BIOS settings. FMVs look and sound great. Gameplay is too fast and skippy and terrible. Not worth it unless you can fix the speed. (v18) -ressurrectionx				
WCW Vs. The World	(BIN/CUE)	Works with standard BIOS settings. FMV looks great. Gameplay is smooth but seems a little slow. There is no music during the match, but it may have been designed that way. (v18) -ressurrectionx				
Wild Arms I	(IMG/CCD/SUB)	Works with standard BIOS settings. FMV is slow and choppy and music in many parts of the game is choppy. Normal gameplay seems to be very nice though. I only played about 5 minutes, but it has been mentioned by -dragon_788 that the game locks up in shops and when adding spells to your crest. (v18) -ressurrectionx				
Wild Arms II	(2 Disks - BOTH: IMG/CCD/SUB)	Works with standard BIOS settings. Some slight CDDA distortion on load-up, but don't turn it off unless you notice it acting badly because I didn't see any more than just that initial blast. FMV is slow and the audio skips quite a bit. Gameplay seems fine though until you reach a battle and then the menus don't show up. Don't know if there is a fix for this. (v18) -ressurrectionx				
Wipeout XL	(IMG/CUE/CCD/SUB)	Works with standard BIOS settings. You have to use the Inuyasha fix to slow down the game to a playable speed but it's too slow now. Still playable, but more a "Wipeout for beginners" speed. (v18) -ressurrectionx				
WWF: In Your House	(IMG/CUE/CCD/SUB)	Works somewhat with standard BIOS settings. Game will play but music and background are all messed up. Not worth playing, in my opinion. (v18) -ressurrectionx				
Zero Divide	(BIN/CUE)	Works with standard BIOS features. Game is so slow that it's hardly playable though. (v18) -ressurrectionx				
NON-WORKING						
GAME IS UNPLAYABLE. MAY START UP, BUT EVEN THEN, THERE IS A DETERRANT POWERFUL ENOUGH TO RENDER THE GAME UNPLAYABLE.						
Air Hockey	(BIN/CUE)	Does not work on BIOS or HLE mode with standard settings or with the inuyasha fix on. Freezes at "SUCCESS" development team screen before the title screen. (v18) -ressurrectionx				
Ape Escape	(BIN/CUE)	Loads, but doesn't get past "Dual Shock controller required to play this game" - rileg	Bad Backup #1			
Arcades Greatest Hits: Midway Collection II	(IMG/CCD/SUB)	FMV looks and sounds great . Gameplay is fine. Moon Patrol, Joust II, Burger Time, Spy Hunter.... I was excited with the selection until I picked a game and it froze up on me. None of them seem to work with the standard settings on BIOS or HLE. Boo Hoo... Get MAME. (v18) -ressurrectionx	Bad Backup #1			
Attack of the Saucerman	(BIN/CUE)	Doesn't work with standard settings in BIOS or HLE. Both modes freeze the Xbox right away with a black screen. Didn't try any other settings. (v18) -ressurrectionx	Bad Backup #1			
Batman Beyond: Return Of The Joker	(IMG/CCD/SUB)	BIOS mode is just a black screen. HLE mode shows the Ubi Soft logo and then freezes. Didn't try anything but the standard settings. (v18) -ressurrectionx	Bad Backup #1			
Beach Volleyball	(BIN/CUE)	Does not work with standard BIOS or HLE settings. Hung at loading screen for game in BIOS and hung before Title screen in HLE. Didn't try any other settings. (v18) -ressurrectionx	Bad Backup #1			
Beast Wars: Transformers - Transmetals	(BIN/CUE)	Does not work with standard BIOS or HLE settings. Hangs at startup on either. Did not try any other settings. (v18) -ressurrectionx	Bad Backup #1			
Bogey Dead 6	(IMG/CUE/CCD/SUB)	Does not work with either standard BIOS or HLE settings. Music plays after you select mission, but it seems to go to a menu screen that you can't see. Even pressing all of the buttons I couldn't get it to progress any further. Did not try any other settings. (v18) -ressurrectionx	Bad Backup #1			
Brain Dead 13	(Disk 1: IMG/CCD/SUB; Disk 2 - BIN/CUE)	Does not work. I've never seen a game on here skip and pause so horribly. You can't do anything with standard settings in BIOS. Locks up the Xbox in HLE mode with standard settings. Didn't try any other settings. (v18) -ressurrectionx	Bad Backup #1			
Broken Sword II: The Smoking Mirror	(IMG)	No, does not work - hangs at loading... -tyronesoft	Bad Backup #1			
Bugs Bunny & Taz Time Busters	(IMG/CCS/SUB)	I wasn't able to get this to work right. Messed around with some graphics, CPU and sound settings but the video scenes play way too fast. I was able to slow them down a bit, but even just loading the game is unbearably slow then. Can probably be fixed if somebody took the time to do it. Game seems to work otherwise. (v18) -ressurrectionx				
Cart World Series	(IMG/CCD/CUE/SUB)	Doesn't work. And it's lame.	PSX Lame Backup			
Chronicles of the Sword	(BIN/CUE)	Graphics and video look good in Bios mode on regular settings. Weird audio glitch though that makes every line of dialogue you have in a conversation with somebody play at the same time right when you start talking. Haven't figured out a way to get this to stop happening yet. This renders the game virtually unplayable unless somebody comes up with a fix. (v18) -ressurrectionx	Bad Backup #1			
Clock Tower II: The Struggle Within	(IMG/CCD/SUB)	Does not play right in BIOS mode with normal settings. Picture keeps flickering. Will freeze your Xbox in HLE mode. (v18) -ressurrectionx	Bad Backup #1			
Codename: Tenka	(IMG/CCD/SUB)	Tested, NOT WORKING Gets past several loading screens then Loads a screen that says Please Remove One of the Memory Cards, no idea how to do that. Help if you can (v18) -sotu	Bad Backup #1			

Croc II	(BIN/CUE)	Does not work with standard BIOS or HLE settings. Game "freezes" when you reach a scene on a beach with a chair under an umbrella. Nothing happens, but you can pause and bring up the options menu which won't do you any good. Does not freeze the Xbox though. (v18) -ressurrectionx	Bad Backup #2			
Crusaders of Might and Magic	(BIN/CUE)	Runs too slow in BIOS mode. No way anybody would wait for those load times. (v18) -ressurrectionx	Bad Backup #2			
D	(3 Disks - ALL: IMG/CUE/CCD/SUB)	This game plays REALLY slow and but there is no sound effects or voices, just ambient background. Game constantly freezes, though the ambient noise keeps playing. (v18) -ressurrectionx	Bad Backup #2			
Dance Dance Revolution: Disney Mix	(IMG/CCD/SUB)	Hangs on loading in both HLE and BIOS modes. (v18) -stealthy	Bad Backup #2			
Dance Dance Revolution: Konamix	(BIN/CUE)	Freezes on the Konami logo for both HLE and BIOS for me!	Bad Backup #2			
Descent	(IMG/CCD/SUB)	Does not work. Freezes at "Loading" screen after first FMV of a new game in both BIOS and HLE modes. Only used default settings though so there may be a fix. Use Decent Maximum as it plays perfectly. (v18) -ressurrectionx	Bad Backup #2			
Devil Dice	(BIN/CUE)	No, doesn't boot in either mode -Laslo	Bad Backup #2			
Diablo	(IMG/CCD/SUB)	Freezes upon load in both BIOS and HLE. (v18) -ressurrectionx				
Die Hard Trilogy I	(IMG/CCD/SUB)	With standard settings on either mode the Xbox freezes after the "Probe" logo. Didn't try other settings. (v18) -prican24	Bad Backup #2			
Dracula I	(2 Disks - Both: IMG/CCD/SUB)	Locks up at new game menu with standard BIOS or HLE settings. (v18) -ressurrectionx	Bad Backup #2			
Driver II - The Wheel Man Is Back	(BIN/CUE)	Locks up when you press start to get to the main menu in both BIOS and HLE modes. Unplayable with stanard settings on either mode. (v18) -ressurrectionx	Bad Backup #2			
Dukes of Hazzard I: Racing For Home	(IMG/CCD/SUB)	Freezes game with standard BIOS or HLE features on start. Did not try any other settings. (v18) -ressurrectionx	Bad Backup #3			
Dukes of Hazzard II: Daisy Dukes It Out	(IMG/CCD/SUB)	Works with standard BIOS settings. FMV looks great... but no audio though. Menus are messed up so you don't know what you're doing really. Gameplay itself seems alright... voices are good, but music skips a little. Played one level and in my opinion this game isn't worthy of it's title, or your time. (v18) -ressurrectionx				
Extreme Pinball		Does not work in either BIOS or HLE modes with standard settings. Also tried switching to old frameskipping and turning the frameskip and frame limit off with no luck. Strange thing is that when a table finally does load up, it seems the only way to get the game to move is if you're holding down the throttle button the whole time. But then it plays too fast. Unplayable unless somebody comes up with a fix. (v18) -ressurrectionx	Bad Backup #3			
Future Cop L.A.P.D.	(BIN/CUE)	NO. Audio skips so bad you hear double with standard BIOS or HLE settings. Freezes when you get to a screen where it says "press start or x to skip video. (v18) -ressurrectionx	Bad Backup #3			
Gran Turismo II	(Arcade Disk: IMG/CUE/CCD/SUB; Simulation Disk: IMG/CCD/SUB)	Plays way too slow to be enjoyable in BIOS mode. I even tried to turn frameskipping off, frame limit off, old frameskipping on, lazy screen updates on and Reverb: None/Fastest. These definitely made the game faster, but it's still way too slow. Game freezes up before race in HLE mode. (v18) ressurectionx				
Hi-Octane	(IMG/CCD/SUB)	Freezes Game on startup in BIOS or HLE mode with standard settings. Did not try any other settings. (v18) -ressurrectionx	Bad Backup #3			
Inuyasha: Sengoku Battle	(IMG/CCD/SUB)	Runs with standard BIOS settings and standard HLE settings, but get's stuck in the first mission where you are to destroy a boulder in 30 seconds. Weird audio glitch followed by the inability to attack and the counter never starts counting down. Japanese voices in background continue to talk the entire time. (v18) -ressurrectionx	Bad Backup #3			
King's Field (Unreleased & Translated)	(IMG/CCD/SUB)	Freezes Xbox in BIOS or HLE. (v18) -ressurrectionx BUMMER!!!!!!	Bad Backup #3			
Konami Arcade Classics	(IMG/CCD/SUB)	Freezes at blank screen on load up in both modes. Did not bother trying any fixes. Get MAME. (v18) -ressurrectionx	Bad Backup #3			
Legend of Legaia	(IMG/SUB/CCD)	Not working game locks up in BIOS mode and randomly resets in HLE mode. normally when you learn a new art skill -luther349 // Randomly locks up in BIOS mode when you're in battle (v18) -Retroplay	Bad Backup #3			
Lemmings 3D	(BIN/CUE)	Does not work in BIOS or HLE mode. Only tried with standard settings. After intro screens game music comes on but the screen is blank and you can't choose anything. (v18) -ressurrectionx	Bad Backup #3			
Mortal Kombat III	(IMG/CCD/SUB)	Does not work in either BIOS or HLE mode. It shows opening logo in both modes then crashes (v18) -ressurrectionx	Bad Backup #3			
Myst	(BIN/CUE)	Locks up the Xbox in both modes. (v18) -ressurrectionx	Bad Backup #3			
Nightmare Creatures I	(IMG/CCD/SUB)	Freezes up Xbox in both modes. (v18) -ressurrectionx	Bad Backup #3			
ODT: Escape Or Die Trying	(BIN/CUE)	Does not work in BIOS or HLE. Freezes in BIOS on load and plays through the intro on HLE before freezing. (v18) -ressurrectionx	Bad Backup #3			
PO' ed	(IMG/CUE/CCD/SUB)	Won't work in BIOS or HLE mode. Game freezes on loading a new game. (v18) -ressurrectionx	Bad Backup #3			
Pro Pinball	(BIN/CUE)	Does not work in BIOS or HLE. Menus are all messed up and the table is unplayable because of graphic glitches. (v18) -ressurrectionx	Bad Backup #3			
Pro Pinball: Big Race USA	(BIN/CUE)	Does not work in BIOS or HLE. Menus are all messed up and the table is unplayable because of graphic glitches. (v18) -ressurrectionx	Bad Backup #3			

Pro Pinball: Fantastic Journey	(BIN/CUE)	Does not work in BIOS or HLE. Menus are all messed up and the table is unplayable because of graphic glitches. (v18) -ressurrectionx	Bad Backup #2		
Pro Pinball: Timeshock	(IMG/CCD/SUB)	Where to start.... With standard BIOS settings, this one has bad CDDA, the menus are all messed up and the table is unplayable most of the time because of the graphic glitches. HLE won't even load. (v18) -ressurrectionx	Bad Backup #3		
R-Types	(BIN/CUE)	Does not work. Crashes right after IREM screen in either mode. You can still get back to the game select screen though. (v18) -ressurrectionx	Bad Backup #4		
Rayman I	(BIN/CUE)	Does not work in BIOS or HLE modes. Hangs on Ubi Soft screen. Music skips there too, so it probably wouldn't play great even if it did load. (v18) -ressurrectionx	Bad Backup #4		
Rayman II: The Great Escape	(BIN/CUE)	Doesn't work well enough to consider playable in either mode. HLE is screwed up from the start with the strobe effect. BIOS seems almost playable although the cutscenes are horrific. Game freezes whenever it feels like it and will occasionally make buzzing noises as if the CDDA didn't work properly. Whoever made this emulator was no fan of Rayman. (v18) -ressurrectionx	Bad Backup #4		
Rayman Brain Games	(BIN/CUE)	Doesn't work In BIOS or HLE mode. Music skips weird and menus are black. When you do get somewhere, you can't control anything. (v18) -ressurrectionx	Bad Backup #3		
RC Stunt Copter	(BIN/CUE)	Works somewhat with standard BIOS settings. Freezes in HLE. Menus have no text on them. Hard to navigate to gameplay and when you get there the chopper is invisable. Don't know how to fix any of this. (v18) -ressurrectionx	Bad Backup #3		
Reboot	(IMG/CCD/SUB)	Does not work with standard BIOS or HLE settings. Black screen from start. Didn't try any other settings. (v18) -ressurrectionx	Bad Backup #4		
Revolution X	(BIN/CUE)	Does not work with standard settings in either BIOS or HLE. The game will start and you can play for about 3 minutes until you get to a rooftop where no matter how many times you kill the two guys who pop up they just keep coming back. Waited around till I died and the game just locked up. Also tried version 1.4 in BIOS but it didn't do anything different. (v18) -ressurrectionx	Bad Backup #4		
Rhapsody: A Musical Adventure	(BIN/CUE)	Will not even attempt to load. Screen goes black for a split second and then returns to game select screen. I did this several times and it locked up my Xbox. (v18) -ressurrectionx	Bad Backup #4		
Rise of the Robots II: The Resurrection	(IMG/CCD/SUB)	Does not work with standard BIOS or HLE settings. Graphics are severely mangled in BIOS and HLE freezes the Xbox on load. Did not try other settings. (v18) -ressurrectionx	Bad Backup #4		
Riven: The Sequel To Myst	(5 Disks - ALL: ISO)	Works with standard BIOS settings. Looks good though, and seems to do what it is supposed to be doing. Voices don't seem to sync up well, but it doesn't look like it would affect gameplay at all. UPDATE: Game froze for me when I sat on some weird looking throne in a cave and I operated the lever. Xbox didn't freeze though. This also happened when I tried HLE mode. Not sure now if this is fully playable or not. (v18) -ressurrectionx			
Road Rash 3D	(IMG/CUE/CCD/SUB)	Does not work with standard BIOS or HLE settings. Freezes at the "Road Rash 3D" Title screen in both modes. Did not try any alternate settings. (v18) -ressurrectionx	Bad Backup #4		
Robotron X	(BIN/CUE)	Does not play in BIOS mode because it is extremely fast and you can't even tell what's going on. HLE mode freezes XBOX. (v18) -ressurrectionx	Bad Backup #4		
Sentient	(BIN/CUE)	Doesn't work with standard BIOS or HLE settings. Hangs at Psygnosis screen. Didn't try any other settings. (v18) -ressurrectionx	Bad Backup #4		
Sentinel Returns	(ISO/CUE)	Works damn near perfectly with default settings. Tested on v18 -barman1176			
SimCity 2000	(BIN/CUE)	No picture with standard BIOS settings. Game freezes immediately in HLE. (v18) -ressurrectionx	Bad Backup #4		
Slamscape	(IMG/CCD/SUB)	Doesn't work with standard settings in BIOS or HLE. Both versions hang before gamplay begins. Didn't try any other settings. (v18) -ressurrectionx	Bad Backup #4		
South Park: Chefs Luv Shack	(BIN/CUE)	Game freezes in BIOS mode with standard settings. Freezes the Xbox in HLE mode with standard settings. (v18) -ressurrectionx	Bad Backup #4		
Soviet Strike	(IMG/CUE/CCD/SUB)	Does not work with standard settings in BIOS or HLE. FMV skips wildly and game freezes at screen where it says "Somewhere in Southern Russia". (v18) -ressurrectionx	Bad Backup #5		
Space Invaders	(IMG/CUE/CCD/SUB)	Freezes game with standard BIOS settings. Freezes Xbox with standard HLE settings. (v18) -ressurrectionx	Bad Backup #4		
Spec Ops: Ranger Elite	(BIN/CUE)	Hangs at beginning with black screen with standard BIOS settings. Takes you back out to the game menu in HLE. Didn't try any other settings. (v18) -ressurrectionx	Bad Backup #5		
Star Ocean: Second Story	(2 Disks - BOTH IMG/CCD/SUB)	Crashes in the first battle in both BIOS and HLE mode V2 & V1 tested with lots of settings -boo_se // Confirmed to still not be working in v18 -BrokenWing Mike	Bad Backup #5		
Star Wars Rebel Assault II (Disk 1)					
Star Wars Rebel Assault II (Disk 2)	(2 Disks - BOTH: BIN/CUE)	Doesn't work with standard BIOS settings. Videos work, but the voices are very much out of sync. Menu screens flicker. Gameplay is just a black screen with music, sound effects and voices in the background. HLE just locks the game up. Tried all three cores in BIOS. (v18) -ressurrectionx			
Strider II	(IMG/CCD/SUB)	Freezes the Xbox immediately in both BIOS and HLE modes. (v18) -ressurrectionx	Bad Backup #5		
Syphon Filter I	(IMG/CCD/SUB)	BIOS/HLE-shows 989 intro then crashes. (v18) -deathx88	Bad Backup #5		
Syphon Filter II	(2 Disks - BOTH: IMG/CCD/SUB)	Didn't load in Either Mode. (v18) -dmagic1	Bad Backup #5		
Syphon Filter III	(IMG/CUE/CCD/SUB)	No, wont load at all - (v18) -ingesuma	Bad Backup #5		
Tecmo: Super Bowl	(BIN/CUE)	Doesn't work in BIOS or HLE. Can't choose any plays. At least I can't figure out how to. (v18) -ressurrectionx	Bad Backup #5		

Tempest X3	(IMG/CCD/SUB)	Doesn't work in either HLE or BIOS mode with standard settings. Freezes game in BIOS and freezes Xbox in HLE. (v18) -ressurrectionx	Bad Backup #5			
Tennis	(BIN/CUE)	Doesn't work in BIOS or HLE with standard settings. Freezes game in BIOS, brings you back out to menu in HLE. (v18) -ressurrectionx	Bad Backup #5			
Theme Park	(ISO/CUE)	Doesn't work in BIOS or HLE with standard settings. Freezes Xbox in BIOS, back to game select in HLE. Tried all three cores. (v18) -ressurrectionx				
Thousand Arms	(2 Disks - BOTH: IMG/CCD/SUB)	Doesn't work in BIOS or HLE. Freezes game after first text box. (v18) -ressurrectionx	Bad Backup #6			
Tomb Raider I	(IMG/CCS/SUB)	Freezes game after main menu in both BIOS and HLE modes. (v18) -ressurrectionx	Bad Backup #6			
Tomb Raider II	(IMG/CCD/SUB)	Freezes game after main menu in both BIOS and HLE modes. (v18) -ressurrectionx	Bad Backup #6			
Tomba! II: The Evil Swine Return	(IMG/CCD/SUB)	Does not work in BIOS or HLE mode. Black screen on either mode with standard settings. (v18) -ressurrectionx	Bad Backup #6			
Transformers - Beast Wars	(IMG/CCD/SUB)	Freezes after intro in either BIOS or HLE mode with standard settings. I didn't try any other settings. (v18) -ressurrectionx	Bad Backup #5			
Twisted Metal - Small Brawl	(IMG/CCD/SUB)	Freezes Game in BIOS mode. Sends you back to the game select screen in HLE mode. Tried with all three cores. (v18) -ressurrectionx				
Ultimate Brain Games	(BIN/CUE)	Does not work with standard BIOS or HLE settings. Freezes up at or right after main menu. (v18) -ressurrectionx	Bad Backup #6			
Valkyrie Profile	(2 Disks - Both: BIN/CUE)	Does not play with standard settings in BIOS or HLE mode. Locks up game in BIOS after selecting difficulty. Locks up Xbox in HLE after selecting difficulty. (v18) -ressurrectionx				
Vandal Hearts I	(ISO/CUE/CCD/SUB)	Doesn't really work with BIOS settings. FMV looks and sounds great. Gameplay is great and music and sound effects are great. As was mentioned before by -lepain, the enemies take FOREVER to fight, sadly making this game virtually unplayable. (v18) -ressurrectionx	Bad Backup #6			
Viewpoint	(BIN/CUE)	Works with standard BIOS settings. FMV looks and sounds great. Gamplay and sound is smooth. Unfortunately, very often in the game you lose complete control of your ship and it pulls you all the way one direction (something I've noticed happens quite a bit on these space shooters. Because of that, I'm marking this unplayable unless somebody has a fix. (v18) -ressurrectionx	Bad Backup #6			
Vigilante 8	(BIN/CUE)	BIOS Mode - Menu loads, but game locks up when loading first level, HLE doesn't work at all (v18) -Thraxen	Bad Backup #6			
Vigilante 8: Second Offense	(BIN/CUE)	Works somewhat in BIOS mode. I didn't get too far in HLE mode, Bad audio glitches in both. Can be fixed by turning off CDDA, Menus are difficult to navigate, glitches in the opening FMV, I only got as far as loading the match, then I get a blank screen and the emulator freezes -lucied	Bad Backup #6			
Virtual Pool III	(BIN/CUE)	Does not work in BIOS or HLE mode. Hangs on title in BIOS, sends you back out to game menu in HLE. Didn't try any other settings on it. (v18) -ressurrectionx				
Warriors of Might & Magic	(BIN/CUE)	Does Not Work, Freezes at the intro splash screen (v18) -sotu	Bad Backup #6			
Who wants to be Millionare	(ISO)	Freezes game in BIOS mode. Exits to game select screen in HLE mode. (v18) -ressurrectionx	Bad Backup #6			
Wreckin Crew: Drive Dangerously	(IMG/CUE/CCD/SUB)	Does not work with standard settings in BIOS or HLE mode. Locks up Xbox after title screen. Did not try alternate settings. (v18) -ressurrectionx	Bad Backup #6			
X-Com: UFO Defense	(IMG)	Does not work in BIOS or HLE mode. Right after song is done, screen is blank. You can hear yourself make selections, but you can't see anything. (v18) -ressurrectionx				
X-Com: UFO Defense	(BIN)	Does not work in BIOS or HLE mode. Right after song is done, screen is blank. You can hear yourself make selections, but you can't see anything. (v18) -ressurrectionx				
NON-WORKING II						
Tested, Rezipped for backup, but before using the playability table (Some may still be good with different settings. Try again)						
007: Racing	(IMG/CCD/SUB)	Unplayable. Locks up from start. (v18) -ressurrectionx				
007: The World is Not Enough	(BIN/CUE)	Unplayable. Locks up from start. (v18) -ressurrectionx				
007: Tomorrow Never Dies	(IMG/CCD/SUB)	Unplayable. Locks up from start. (v18) -ressurrectionx				
Ace Combat II	(BIN/CUE)	Runs perfectly in HLE - menus wouldn't show up on the first load but quit game, reload and they work - Xustu				
Alone In The Dark: One Eyed Jacks Revenge	(IMG)	Doesn't work in either BIOS or HLE mode -bigdaddy51200				
BallBlazer Champions	(IMG/CCD/SUB)					
Buster Brothers Collection	(BIN/CUE)					
Chessmaster 3D	(ISO/CUE)	Works fine - dfg23 // BIN/CUE NOT WORKING, tried the usual correction combo's and nothing worked, gave up (v18) -sotu				
Colony Wars II: Vengeance	(IMG/CCD)					
Colony Wars III: Red Sun	(BIN/CUE)	Tested, NOT WORKING Goes directly to black screen and gets stuck there (v18) -sotu				
Countdown Vampires	(IMG/CCD/SUB)	Works perfectly with standard BIOS settings (v18) -sotu				
Crash Team Racing	(IMG/CCD/SUB/CUE)	Runs well except your character dissapears during the race, the wheels are visable but your character vashishes from time to time. Use Standard BIOS Settings and turn on the CrashTeamRacing Fix in SPU Fixes (v18) -sotu				
Dark Stone: Evil Reigns	(IMG/CCD/SUB)					

Destruction Derby I	(IMG/CCD/SUB)	I was able to play a race, but once it tried to load back to the menu at the end of the race it locked up. Then I re-loaded the game and played an actual destruction derby. It played fine but then it locked up while I was looking at the point standings after the derby - Thraxen			
Destruction Derby II -	(IMG/CCD/SUB)	No, crashes after track loads - jammi (PAL) version also freezes at the same point. (v18) - resurrectionx			
Destruction Derby Raw	(BIN/CUE)	Works using the BIOS.. video lags very slightly, but audio is good. -Cirial			
Doom	(BIN/CUE)	HLE mode locks up after willams intro while BIOS mode stops at the loading screen -prican24			
Dracula II: The Resurrection	(2 Disks - Both: BIN/CUE)				
Duke Nukem	(IMG/CCD/SUB)	Land of the Babes Works in both modes but runs sluggish during gameplay -prican24			
Duke Nukem: Time To Kill Works	(IMG/CCD/SUB)	Perfectly in BIOS mode (v18) -Liquidvlade Hiraduo			
Duke Nukem: Total Meltdown	(IMG/CUE/CCD/SUB)	Works fine in BIOS and HLE. Everything OFF, still alittle choppy, some music doesn't work or is real slow, if you fire the shotgun all the sound is gone, textures are screwed up on floors and ceilings that are slanted or slopes -deathx88			
Dynasty Warriors	(IMG/CUE/CCD/SUB)				
Final Doom	(IMG/CUE/CCD/SUB)	No, locks up at loading screen (included some of the master levels not to mention a variation of TNT and Plutonia missions)			
Forsaken	(IMG/CCD/SUB)	Runs ok with default graphic fix settings. No skipping at all in opening FMV. Better off to disable CDDA entirely when playing this game, as sound skips like crazy and tends to be distracting. Disable throttle, as well as change save state slot, and graphic filter hotkeys to play in DualShock. Tested on v18. -barman1176			
Gekido	(IMG/CCD/SUB)	Yes, Runs perfect apart from no music and is slower using BIOS. -spaceboy			
Grand Theft Auto I: Original & Director's Cut	(IMG/CCD/SUB)	Yes, Works in HLE mode, no music. If you don't feel like remapping the R trigger, just pull on it half way (doesn't skip, i think this applies to any game using the R trigger in general). -rq8182			
Grand Theft Auto: Mission Pack 1 - London 1969		((No CD Swap) Works well in both BIOS/HLE mode but theres static for music so CDDA must be disabled and in HLE i couldn't see the swap disc text but pressing x still loaded the game fine -prican24			
Gundam Battle Assault II	(BIN/CUE)	Doesn't work in BIOS, works fine in HLE. Turn on InuyashaSengokuBattle CPU Fix. 95% -kokenjr			
Harvest Moon: Back To Nature	(ISO)	Works 100% fine in BIOS mode -boo_se			
Hot Wheels: Turbo Racing	(BIN/CUE)				
In The Hunt	(IMG/CCD/SUB)				
Jet Moto I	(IMG/CCD/SUB)	Works in HLE mode, but controls are messed up, and plays very slowly. Playable in BIOS mode. -erexx			
Jet Moto II	(BIN/CUE)	No, Plays for a while (part of first board) in BIOS and HLE and then crashes			
Jet Moto III	(BIN/CUE)				
Jumping Flash! I	(IMG/CCD/SUB)				
Jumping Flash! II	(IMG/CCD/SUB)	No, Hangs at load screen -ZildjianKX			
Lode Runner	(BIN/CUE)				
Mega Man Legends I	(IMG/CCD/SUB)	Perfect in HLE and BIOS -charpunk			
Mega Man Legends II	(IMG/CCD/SUB)	- Locks up system -Xdelusion / Won't start in BIOS, freezes system in HLE ~Rx			
NBA Jam: Extreme	(IMG/CCD/SUB)	The game runs in both HLE/BIOS modes but runs so choppy during gameplay to even enjoy it -prican24			
NBA Jam Tournament Edition	(IMG/CCD/SUB)	Works great in BIOS mode while HLE mode gives errors on memory card but in both modes CDDA must be disabled or else you get static during game -prican24			
Need for Speed V Rally I	(BIN/CUE)				
Need for Speed V Rally II	(IMG/CCD/SUB)				
Need for Speed I	(BIN/CUE)				
Need for Speed II	(IMG/CCD/SUB)				
Need for Speed III	(BIN/CUE)	Hot Pursuit Yes, Graphics and Sound are nearly perfect, but the game runs slow... - Executor			
Need for Speed IV	(BIN/CUE)	High Stakes runs in BIOS mode, disable CDDA , HLE just freezes -Victor Von Doom			
NHL Blades of Steel 2000	(IMG/CCD/SUB)				
Panzer Front	(BIN/CUE)				
Panzer General	(IMG/CCD/SUB)				
UNTESTED - USE INSTRUCTIONS TO GET WORKING (MAINLY FINAL FANTASY)					
Use this thread:					
Arc Arena - Monster Tournament	(IMG/CUE/CCD/SUB)	Untested. Works to menu. Need save data from other Arc Games to test. (v18) -ressurrectionx			

Final Fantasy V	(ISO)	Works with standard BIOS settings. The only real issue is making sure to not hold throttle going into battles or you won't have any text in the menu boxes, didn't try much to fix it, so there may be a workaround even. There may have been some graphical glitches outside of that, but nothing major. Sound issues galore. Music stops playing at certain parts. (v18) -Ressurrectionx				
Final Fantasy VI	(ISO)	Works perfect - BIOS -big_xbox_n00bie // Old Frameskip On, Frameskip Off, Sound Timer Method - Original Gets rid of menus flickering and reduces the annoyance of the sound when you move the cursor in menus (v18) -BrokenWing Mike				
Final Fantasy VII	(ISO)	BIOS, everything OFF except framelimit and old frameskip, unmap throttle too. Your choice to turn lazy screen updates ON or OFF. Both have different effects its best to see which one you like better. Everything else seems to run pretty good -deathx88				
Final Fantasy VIII	(ISO)	Yes , Slight skipping on movies, game slows down as transition from dark to light or vice versa (with slight skipping), game locks up in battle on HLE mode, on BIOS mode no battle menus.. - azninvation / In FFVIII the battle menu can be easily fixed, turn frameskip OFF, old frameskip ON, lazy screen updates ON, and unmap the throttle as well -mozee				
Final Fantasy IX	(ISO)	Works perfect with Standard BIOS settings. -stezo2k says that it crashes at the airship FMV. Unverified. (v18) -ressurrectionx				
Final Fantasy Tactics	(ISO)	works 100% load and save work too. old frameskip, framelimit, parasite eve/vandel heart fix all ON, everything else OFF. Tested with v11 with scph1001 BIOS, xbox BIOS x2 4983 -diontae18				

UNTESTED

Not yet tested, personally

UNTESTED					
Not yet tested, personally					
2 Xtreme	(BIN/CUE)				
3 Xtreme	(BIN/CUE)				
3D Baseball	(BIN/CUE)				
Aces of the Air	(IMG/CUE/CCD/SUB)				
Aconcagua		(NTSC-J) (2CD) [SCPS-10131 & 10132] BIN/CUE - Works with default BIOS settings. v18			
Action Bass	(BIN/CUE)	Works nicely with Standard BIOS settings, only drawback is that the "FISH ON" music is choppy and too fast. All the other sounds are as they should be (v18) -sotu			
Adidas Power Soccer	(IMG/CUE/CCD/SUB)				
Adidas Power Soccer '98	(IMG/CUE/CCD/SUB)				
Adventure of Phix	(BIN/CUE)	Works Perfectly with Standard BIOS Settings (v18) -sotu			
Adventures of Lomax	(IMG/CCD/SUB)	Yes, Works 100% in BIOS, it is EXACT perfect emulation. -blitz6			
Agile Warrior F111X	(IMG/CCD/SUB)	Works perfectly with standard settings and Disable CDDA in order to get rid of a really loud and disturbing buzzing sound (v18) -sotu			
Air Combat	(IMG/CUE/CCD/SUB)	Yes, HLE - Runs Intro (No Music), Setup, options, etc. - Hangs on GAME START (freezes EMU), BIOS - Runs (NO BGM) Sounds YES Game runs great -dgb1891			
Alexi Lalas International Soccer	(BIN/CUE)				
All Star Slammin D-Ball	(IMG/CUE/CCD/SUB)				
Allied General	(IMG/CCD/SUB)				
All-Star Racing I	(BIN/CUE)				
All-Star Racing II	(IMG)				
Andretti Racing	(IMG/CCD/SUB)				
Animaniacs: Ten Pin Alley II	(BIN/CUE)				
Animorphs - Shattered Reality	(IMG/CCD/SUB)				
Aquanaut's Holiday	(BIN)				
Arthur! Ready To Race	(BIN/CUE)				
Assault Retribution	(BIN/CUE)	IMG/CCD/SUB Works perfectly with standard BIOS settings, turn Frameskip and Framelimit OFF. This game kicks butt! (v18) -sotu			
Assault Rigs	(IMG/CCD/SUB)	Works with standard settings, need to set Sound Timer Method in SPU Fixes to Original Method to help with some sound glitching -sotu // Opening FMV's has no XA sound at all despite tweaking. Other than that works great with some adjustments: Turn off all graphic fixes. In-game is perfect -barman1176			
A-Train	(BIN/CUE)				
ATV - Quad Power Racing	(BIN/CUE)	Slow			
ATV Mania	(IMG/CUE/CCD/SUB)				
ATV Racers	(BIN/CUE)				
Auto Destruct	(IMG/CUE/CCD/SUB)				
Backyard Soccer	(IMG/CCD/SUB)				
Barbie: Explorer	(BIN/CUE)				
Barbie: Gotta Have Games	(BIN/CUE)				
Barbie: Race & Ride	(IMG/CUE/CCD/SUB)				
Barbie: Super Sports	(IMG/CCD/SUB)				
Barbie Detective - The Mystery Cruise	(BIN/CUE)				
Bases Loaded '96 - Double Header	(BIN/CUE)				
Bass Landing & Fishing Controller	(IMG/CCD/SUB)				
Bass Rise Fishing	(BIN/CUE)				

Battle Hunter	(ISO only)	BIOS- runs at full speed,lazy screen update ON. controller locks up alot jam on the buttons til it works				
BattleSport	(ISO/CUE)	HLE- music doesn't work and there are saving problems -deathx88				
BattleStations	(IMG/CUE/CCD/SUB)					
BattleTanx: Global Assault	(IMG/CCD/SUB)					
Bear In Big Blue House	(IMG/CUE/CCD)					
Beyblade	(BIN/CUE)	Works fine in BIOS/HLE. The beginning movie sequence is a bit sketchy when it comes to sound. I'd say 96% (All CPU fixes off) -kokenjr				
Big Air Snowboarding	(IMG/CCD/SUB)					
Big Bass Fishing	(IMG/CCD/SUB)					
Big Bass World Championship	(BIN/CUE)					
Big League Slubber Baseball	(BIN/CUE)					
Big Strike	(BIN/CUE)	Bowling Yes, worked great - SniperKiller				
Billiards	(BIN/CUE)	Works perfectly on BIOS mode, haven't tested HLE (v18) -Lempt				
Black Bass with Blue Marlin	(BIN/CUE)					
Black Dawn	(BIN/CUE)	IMG/CCD/SUB Works Perfectly with Standard BIOS Settings. Annoying Buzz is avoided by turning				
Blade	(BIN/CUE)	Disable CDDA to ON (v18) -sotu				
Blast Chamber	(IMG/CUE/CCD/SUB)	Yes, but worked slow & choppy - skorchir				
Blast Lacrosse	(BIN/CUE)	loads fine in BIOS/HLE, but controls don't work and seems to run too fast -BLoTt0_AI				
Blasto!	(BIN/CUE)	IMG/CCD/SUB Works perfectly with Standard BIOS Settings (v18) -sotu				
Blockkids	(IMG/CUE/CCD/SUB)					
Blue's Clues: Blue's Big Musical	(IMG/CCD/SUB)					
Bob the Builder: Can We Fix It?	(BIN/CUE)					
Bottom Of The 9th '97	(IMG/CCD/SUB)					
Bottom Of The 9th '99	(BIN/CUE)					
Bottom Of The 9th	(IMG/CCD/SUB)					
Bowling	(IMG/CUE/CCD/SUB)					
Brahma Force	(IMG/CCD/SUB)	Works Perfectly w/ Standard BIOS Settings (v18) -sotu				
Brave Fencer Musashi [Bonus Disk]	(IMG/CUE/CCD/SUB)					
Bravo Air Race	(IMG/CUE)					
Brigandine	(BIN/CUE)	BIOS mode - .Disable CDDA sound to get rid of the buzz.Graphical glitch in opening movie.Possible glitches crashes later on,only briefly tested. -darklegion				
Bug Riders: The Race of Kings	(IMG/CCD/CUE/SUB)					
Burning Road	(IMG/CUE/CCD/SUB)					
Burstrick Wake Boarding!	(BIN/CUE)					
Cabela's Big Game Hunter	(BIN/CUE)	Works perfectly with standard BIOS settings, Turn Frameskip OFF (v18) -sotu				
Cabela's Ultimate Deer Hunt	(BIN/CUE)	Works perfectly with standard BIOS settings, Turn Frameskip OFF (v18) -sotu				
Caesar's Palace 2000	(BIN/CUE)	plays perfectly in BIOS mode -DaGamePimp				
Caesar's Palace	(IMG/CCD/SUB)	Loads up just fine but I'm having trouble getting past the cashier. Will test more later but for now only partially working (v18) -sotu				
Capcom Vs. SNK - Millennium Fight 2000 Pro	(IMG/CCD/SUB)					
Card Games	(BIN/CUE)	Works perfectly with standard BIOS settings (v18) -sotu				
Casper Friends Around the World	(BIN/CUE)	Loads and runs at around 40% very slow with sound glitches. Might work better with future emu updates (v18) -sotu				
Casper	(BIN/CUE)	First zone loads with standard settings but Errors SPU Timeout, status: 7 when you zone into other rooms (v18) -sotu				
Castrol Honda Superbike Racing	(BIN/CUE)	BIOS/HLE works perfectly. -skabio				

Cat in the Hat	(IMG/CCD/SUB)	Tested with V18, works 100% with default settings			
Championship Bass	(BIN/CUE)	Yes, jittery menu's and slow in game			
Championship Motocross	(IMG/CCD/SUB)	Works perfectly with standard BIOS settings (v18) -sotu			
Championship Surfer	(IMG/CCD/SUB)	Works perfectly with standard BIOS settings. Turn Disable CDDA ON in CPU Fixes to get rid of the buzzing (v18) -sotu			
Chicken Run	(IMG/CCD/SUB)	Works perfectly with standard BIOS settings to get the voices to sound their best I used XA Sound ON, XA Speed Fix OFF, Reverb Simple, Interpolation Cubic, Sound Timer Method Original, play with it to see what sounds best for you (v18) -sotu			
Circuit Breakers	(IMG/CCD/SUB)	works fine, sound issues (Isn't there always) and movies seem to crash the game but hammering start seems to get past that. -desertboy			
College Slam	(BIN/CUE)	Tested, NOT WORKING Loads up and starts the game credits, can't get into a game. Will continue testing later (v18) -sotu			
Contender I	(IMG/CCD/SUB)	Works perfectly with standard BIOS settings. Turn Disable CDDA ON in order to remove the buzzing sound (v18) -sotu			
Contender II	(IMG/CCD/SUB)	Works perfectly with standard BIOS settings (v18) -sotu			
Creatures	(BIN/CUE)	Works perfectly with standard BIOS settings (v18) -sotu			
Creatures Raised in Space	(IMG/CCD/SUB/CUE)	Works perfectly with standard BIOS settings (v18) -sotu			
Critical Depth	(IMG/CCD/SUB)	works in BIOS mode. The music can get slow and/or choppy so it's best to disable CDDA. Once that is done the game runs great. -thraxen			
Criticom	(IMG/CCD/SUB/CUE)	Tested, NOT WORKING will continue to test (v18) -sotu			
Crossroad Crisis	(BIN/CUE)	Works perfectly with standard BIOS settings (v18) -sotu			
CUBIX Robots For Everyone	(IMG/CCD/SUB)	Works perfectly with standard BIOS settings, Turn Disable CDDA ON in SPU FIXES (v18) -sotu			
Cyber Speed	(BIN/CUE)	Works perfectly with standard BIOS settings (v18) -sotu			
Cyberia	(IMG/CCD/SUB)	Intro FMV sound is poor but in game is fine. Works well with standard BIOS settings (v18) -sotu			
Cyber Sled	(IMG/CCD/SUB/CUE)	Works perfectly with standard BIOS settings (v18) -sotu			
Cybertiger Golf	(IMG/CCD/SUB)				
Deathtrap Dungeon	(IMG/CCD/SUB)	Doesn't boot in HLE, crashes after character select in BIOS. -gamemaster14			
Defcon 5: Peace Has a Price	(IMG/CCD/SUB)				
Delta Force Urban Warfare	(BIN/CUE/p4u)	Plays too slow to enjoy			
Deuce					
Dexters Laboratory: Mandark's Lab		BIOS/HLE works perfectly beside a few sound problems. -skaboi			
Digimon: Rumble Arena	(BIN/CUE)	Didn't Load with HLE, No Video with BIOS just Sound			
Dino Crisis I	(IMG/CCD/SUB)	tested in v13 w/BIOS. Intro is playable but the sound doesnt synch up with the video. When the actual game starts (you controlling character), spoken dialog is perfect. When you pause the game, the screen is jerky - starts jumping up & down a bit. -Jagull / Disable CDDA for me ~Rx			
Dino Crisis II	(BIN/CUE)	IMG/CUE Old Frameskip On, Frameskip Off, Lazy Screen Updates On. Game runs Full Speed, an occasional stutter in the voice occurs once in a while, but it's small and doesn't take away from the game any (v18) -BrokenWing mike / plays slow and glitchy for me ~Rx			
Dirt Jockeys	(IMG/CUE/CCD)				
Disney: 101 Dalmations II	(IMG/CCD/SUB/SFV)				
Disney: 102 Dalmations Puppies To The Rescue	(IMG/SUB/CCD)				
Disney: A Bug's Life	(BIN/CUE)	NO freezes at load screen -krackheadbill			
Disney: Aladdin - Nasira's Revenge	(BIN/CUE)				
Disney: Atlantis - The Lost Empire	(BIN/CUE)				
Disney: Buzz Lightyear of Star Command	(IMG/CUE/CCD/SUB)				
Disney: Dinosaur	(IMG/CCD/SUB)	Runs almost perfect with standard BIOS settings, Turn Frameskip & Framelimit OFF, Sound Timer Method Original (v18) -sotu			
Disney: Goofey's Funhouse	(IMG/CCD/SUB)				
Disney: Hercules	(BIN/CUE)				
Disney: Lilo & Stitch	(IMG/CCD/SUB)	Runs almost perfect with standard BIOS settings, Turn Frameskip & Framelimit OFF, Sound Timer Method Original (v18) -sotu			
Disney: Mulan	(BIN/CUE)				

Disney: Peter Pan - Return to Neverland	(BIN/CUE)				
Disney: Pooh's Party Game	(IMG/CUE/CCD/SUB)				
Disney: Tarzan	(IMG/CCD/SUB)				
Disney: The Emperor's New Groove	(BIN/CUE)				
Disney: The Jungle Book: Rhythm & Groove Party	(BIN/CUE)				
Disney: The Lion King II - Simba's Mighty Adventure	(IMG/CCD/SUB)	Not Working, Gets stuck at Loading Screen (v18) -sotu			
Disney: The Road to El Dorado	(IMG/CCD/SUB)				
Disney: Toy Story II - Buzz Lightyear	(BIN/CUE)	Runs well with standard BIOS settings turn Framelimit OFF, Sound Timer Method Original. Some of Buzz's textures are too dark but otherwise looks and runs great (v18) -sotu			
Disney: Toy Story Racer	(IMG/CCD/SUB)				
Disney: Treasure Planet	(BIN/CUE)				
Disney: World Quest Magical Racing Tour	(IMG/CCD/SUB)	Runs almost perfect with standard BIOS settings, Turn Frameskip & Framelimit OFF, Turn Disable CDDA ON, Sound Timer Method Original (v18) -sotu			
Disruptor	(IMG/CCD/SUB)				
Divide: Enemies Within	(BIN/CUE)				
Donald Duck: Goin' Quackers	(IMG/CCD/SUB)				
Dora the Explorer: Barnyard Buds	(BIN/CUE)				
Dragon Tales DragonSeek	(BIN/CUE)				
Dragon Ball GT: Final Bout	(BIN/CUE)	works fine in BIOS, its a bit slow 90% -deathx88 // Confirmed in v18 -Lempt			
Dragonheart: Fire and Steel	(IMG/CCD/SUB)				
Ducati World Racing Challenge	(ISO/CUE)				
Dune 2000	(BIN/CUE)	Yes, a few glitches here and there but otherwise works pretty good- krackheadbill			
Eagle One Harrier Attack	(IMG/CUE/CCD/SUB)	Works in BIOS mode only, sound glitches w/ in-game video. -M@gnus			
Easter Bunny's Big Day	(BIN/CUE)				
Eggs of Steel	(IMG/CCD/SUB)	Does Not Work, tried several combos and could only get past the intro splash screens, froze before game started (v18) -sotu			
Elmo's Letter Adventure	(IMG/CUE/CCD/SUB)				
Elmo's Number Journey	(BIN/CUE)				
Equestrian Showcase	(BIN/CUE)				
ESPN Extreme Games	(BIN/CUE)	its playable but not full speed at most times also when in the catalog some text is missing -prican24			
ESPN Major League Soccer: Game Night	(BIN/CUE)				
ESPN X-Games Pro Boarder	(BIN/CUE)				
ET - The Extra Terrestrial	(IMG/SUB/CCD)			TEST	
Family Card Game Fun Pack	(BIN/CUE)				
Family Feud	(IMG/CUE/CCD/SUB)				
Family Game Pack 2001	(BIN/CUE)				
Fantastic Four	(IMG/CUE/CCD/SUB)				
Fatal Fury: Wild Ambition	(IMG/CUE/CCD/SUB)	Yes, works 100% - jammi // BIN/CUE Game works fine through the first round but then you lose control of your character in round 2, joystick unresponsive. Need someone to test this game and post how far you got and if you had any controller malfunction. I can still use the controller to exit out of the game so the problem isn't my xbox controller (v18). -sotu		TEST	
FIFA Soccer 2000	(IMG/CCD/SUB)	(BIN/CUE) - (CdrWin) works a bit slow but good on BIOS mode. Old frame skipping + Lazy screen updates for better speed (v18) -Lempt			
FIFA Soccer 2001	(BIN/CUE)				
FIFA Soccer 2002	(IMG/CUE/CCD/SUB)				

FIFA Soccer 2003	(IMG/CCD/SUB)				
FIFA Soccer 2004	(IMG/CCD/SUB)				
FIFA Soccer 2005	(IMG/CUE/CCD/SUB)				
FIFA Soccer '96	(BIN/CUE)				
FIFA Soccer '97	(BIN/CUE)				
FIFA Soccer '99	(IMG/CUE/CCD/SUB)	YES - HSDEMONZ			
FIFA: Road to the World Cup '98	(BIN/CUE)				
FIFA World Cup 2002	(BIN/CUE)				
Fifth Element	(IMG/CCD/SUB)	The Yes, BIOS ONLY with settings changes perfect –senator			
Fighter Maker	(IMG/CUE/CCD/SUB)				
Fighting Force I	(IMG/CUE/CCD/SUB)				
Fighting Force II	(BIN/CUE)				
Final Round	(BIN/CUE)				
Fisherman's Bait	(BIN/CUE)				
Fishermans Bait I	(IMG/CCD/SUB)				
Fishermans Bait II: Big Ol' Bass	(IMG/CCD/SUB)				
Flintstones Bedrock Bowling	(IMG/CUE/CCD/SUB)	Yes works fine - alikaz			
Floating Runner	(IMG/CUE/CCD/SUB)				
Ford Racing	(IMG/CCD/SUB)				
Ford Truck Mania	(BIN/CUE)				
Formula One 2000	(IMG/CCD/SUB)				
Formula One 2000	(BIN/CUE)				
Formula One '98	(IMG/CCD/SUB)				
Formula One '99	(IMG/CCD/SUB)				
Formula One: World Championship Edition	(BIN/CUE)				
Formula One: Championship Season 2000	(BIN/CUE)				
Formula One: World Gran Prix 2000	(IMG/CCD/SUB)	Yes, some graphics problems during Gameplay –dbvirto			
Formula One: World Gran Prix '99	(BIN/CUE)				
Formula One	(BIN/CUE)				
Fox Hunt	(Disk 1: BIN/CUE; Disk 2: BIN/CUE; Disk 3: BIN/CUE)				
Fox Sports: Golf '99	(IMG/CCD/SUB)				
Fox Sports: NHL Championship 2000	(BIN/CUE)				
Fox Sports: Soccer '99	(IMG/CUE/CCD/SUB)				
Frank Thomas: Big Hurt Baseball	(IMG/CCD/SUB)				
Freestyle Boardin '99	(BIN/CUE)				
Freestyle MotoCross: McGrath Vs. Pastrana	(IMG/CCD/SUB)				
G-Police II	(BIN/CUE)	Weapons of Justice BIOS - turn off CDDA and XA processing - has some ghosting issues -cdes works but it seems rather choopy in the menu and when it hits the racing part it is very choppy, almost impossible to play. - socrates			
Gallop Racer	(IMG/CCD/SUB)	The Yes, Boots fine but extremelly laggy and skipping sound. Test both HLE and BIOS modes. Both produce the same result -Instinct			
Game of Life	(IMG/CCD/SUB)				
Gekioh Shooting King	(IMG/CUE/CCD/SUB)				

Glover	(IMG/CUE/CCD/SUB)				
Goal Storm '97	(IMG/CCD/SUB)				
Goal Storm	(IMG/CUE/CCD/SUB)				
Golden Nugget Casino	(Disk 1: BIN/CUE; Disk 2: IMG/CCD/SUB)				
Golden Tee Golf - Peter Jacobsen's	(BIN/CUE)				
G Police II	(BIN/CUE)	Weapons of Justice BIOS - turn off CDDA and XA processing - has some ghosting issues -cdes			
Grand Slam '97 - (IMG/CUE/CCD/SUB)					
Grand Tour Racing '98	(IMG/CCD/SUB)				
Grid Runner	(IMG/CCD/SUB)				
Grinch	(IMG/CUE/CCD/SUB)				
Grind Session	(BIN/CUE)				
Grudge Warriors	(IMG/CCD/SUB)				
Gubble	(BIN/CUE)				
Gunfighter: The Legend Of Jesse James	(BIN/CUE)				
Gunship 2000	(IMG/CCD/SUB)	Bad sound and gfx			
Hardball '99	(IMG/CCD/SUB)				
Hardball V	(IMG/CCD/SUB)				
Harry Potter & The Chamber of Secrets	(BIN/CUE)				
Harry Potter & The Sorcerer's Stone	(BIN/CUE)	Yes, but only with BIOS -moneyshotz			
HBO Boxing	(BIN/CUE)				
Hello Kitty - Cube Frenzy	(IMG/CUE/CCD/SUB)				
High Heat: MLB 2002	(BIN/CUE)				
High Heat Baseball 2000	(BIN/CUE)				
IHRA Drag Racing	(BIN/CUE)	works fine,a little choppy,but good -frylock			
Incredible Hulk - The Pantheon Saga	(BIN/CUE)				
Independence Day	(IMG/CCD/SUB)				
Inspector Gadget: Gadgets Crazy Maze	(IMG/CCD/SUB)				
International Track & Field 2000	(IMG/CCD/SUB)	BIN/CUE - Loads up to the event selection screen. No video + hangs up after that on both BIOS and HLE modes (v18) -Lempt			
International Track and Field	(IMG/CCD/SUB)	Dosen't work in Either Mode -dfg23			
Interplay Sports Baseball 2000	(IMG/CCD/SUB)				
Iron & Blood: Warriors of Ravenloft	(IMG/CCD/SUB)	Use HLE 1.5			
ISS: Pro Evolution I	(IMG/CUE/CCD/SUB)				
ISS Soccer Pro '98	(BIN/CUE)				
Italian Job	(IMG/CCD/SUB)	The HLE and BIOS: Menus and Menu music slightly slow. Videos run fine. After Menu, system freezes on game load screen. -Deltronik			
Jeopardy!	(BIN/CUE)				
Jeopardy! 2nd Edition	(IMG/CUE/CCD/SUB)				
Jeremy McGrath Supercross 2000	(BIN/CUE)				
Jeremy McGrath Supercross 2001	(BIN/CUE)				
Jeremy McGrath Supercross '98	(BIN/CUE)				
Jigsaw Madness	(BIN/CUE)				

Jimmy Johnson's VR Football '98	(BIN/CUE)					
Jimmy White's Cueball II	(BIN/CUE)					
JoJo's Bizarre Adventure	(IMG/CCD/SUB)					
Judge Dredd	(IMG/CCD/SUB)	glitchy in bios and hle with 1.5				
Juggernaut	(All Three Disks: ISO/CUE)					
Jump Start: Wildlife Safari	(BIN/CUE)					
Jupiter Strike	(IMG/CUE/CCD/SUB)	works with standard settings				
K1 Arena Fighters	(BIN/CUE)					
K1 Grand Prix	(BIN/CUE)					
K1 Revenge	(BIN/CUE)					
Killing Zone	(IMG/CCD/SUB)	disable CDDA				
King of Fighters '95	(IMG/CCD/SUB)	Yes, HLE - Hangs at SCEA Presents screen (freezes emu), BIOS - Works (no music - BGM) - NeoCverA				
King of Fighters '99	(IMG/CCD/SUB)	Works perfectly in BIOS and Hle modes. -littleneo				
Knockout Kings	(BIN/CUE)					
Knockout Kings 2000	(BIN/CUE)					
Knockout Kings 2001	(IMG/CCD/SUB)					
Koudelka	(All 4 Disks: IMG/CCD/SUB)	Works Perfectly with Standard BIOS Settings, Sound Timer Method set to ORIGINAL (v18) -sotu				
Krazy Ivan	(BIN/CUE)					
Kurt Warner's Arena Football Unleashed	(IMG/CCD/SUB)					
Land Before Time - Big Water Adventure	(BIN/CUE)					
Land Before Time - Racing Adventure	(BIN/CUE)					
Land Before Time: Return To The Great Valley	(BIN/CUE)					
Largo Winch	(BIN/CUE)					
League of Pain	(BIN/CUE)					
Lost World: Jurassic Park	(IMG/CCD/SUB)	runs fine -ianmalcm *V2*				
Lucky Luke	(BIN/CUE)	Does not work -bubbathemaster				
M & M's: Shell Shocked	(BIN/CUE)					
Machine Head	(BIN/CUE)					
Machine Hunter	(BIN/CUE)					
Madden NFL '96	(BIN/CUE)					
Madden NFL '97	(BIN/CUE)					
Madden NFL '98	(BIN/CUE)					
Madden NFL '99	(BIN/CUE)					
Madden NFL 2000	(BIN/CUE)					
Madden NFL 2001	(IMG/CUE/CCD/SUB)					
Madden NFL 2002	(IMG/CCD/SUB)					
Madden NFL 2003	(IMG/CCD/SUB)					
Madden NFL 2004	(BIN/CUE)					
Marvel Super Heroes	(BIN/CUE)					
Mary Kate & Ashley: Winner Circle	(BIN/CUE)					
Mary Kate & Ashley's Magical Mystery Mall	(IMG/CUE/CCD/SUB)					
Mass Destruction	(BIN/CUE)					
Men In Black: The Series	(BIN/CUE)					
Michelin Rally Masters	(IMG/CUE/CCD/SUB)					
Mike Tyson Boxing	(IMG/CCD/SUB)					
Millineum Soldier: Expendable	(BIN/CUE)					

Miracle Space Race	(BIN/CUE)				
Misadventures of Tron Bonne		Works with BIOS (default settings) with slight problems. You can't see some of the text in the game (conversations. Unmap the throttle. (v18) -Liquidvlade Hiraduo			
Miss Spider's Tea Party					
Mission Impossible	(BIN/CUE)				
MLB 2000	(BIN/CUE)				
MLB 2001	(IMG/CCD/SUB)				
MLB 2002	(IMG/CUE/CCD/SUB)				
MLB 2003	(BIN/CUE)				
MLB 2004	(IMG/CCD/SUB)	Yes, Locked up in HLE, BIOS worked Fine, Not Very Playable, Commentary is a bit off. But you can play! -Orangey			
MLB 2005	(BIN/CUE)				
MLB '98	(IMG/SUB)				
MLB '99	(BIN/CUE)				
Mobil 1 Rally Championship	(BIN/CUE)				
Mobile Armor	(BIN/CUE)				
Mobile Light Force	(BIN/CUE)				
Monaco Grand Prix	(BIN/CUE)				
Monopoly	(BIN/CUE)	Works perfectly with standard BIOS settings (v18) -sotu			
Monster Bass	(BIN/CUE)				
Monsters Inc.: Scream Team	(IMG/CCD/SUB)	Works with BIOS and Hle modes, but animation sequences skip a lot and have no sound -skabio			
Mort the Chicken	(BIN/CUE)				
Moto Racer I	(BIN/CUE)				
Moto Racer II	(IMG/CCD/SUB)				
Moto Racer World Tour	(BIN/CUE)				
Motocross Mania I	(BIN/CUE)				
Motocross Mania II	(BIN/CUE)				
Motorhead	(BIN/CUE)	Disable frameskip, and enable old frameskip, as well as enabling lazy screen updates so that you can see opening menu. Rest all default. Game plays very smoothly, although CDDA skips badly. I choose to disable CDDA personally. Tested on v18 -barman1176			
MTV Music Generator	(BIN/CUE/CCD/SUB)				
MTV Sports: Pure Ride	(BIN/CUE)				
MTV Sports: Skateboarding	(BIN/CUE)				
MTV Sports: TJ Lavin's Ultimate BMX	(BIN/CUE)				
Mummy	(IMG/CUE/CCD/SUB)				
Muppet Monster Adventure	(IMG/CUE/CCD/SUB)				
Muppets: Racemania	(IMG/CCD/SUB)				
My Disney Kitchen	(BIN/CUE)				
N2O Nitrous Oxide	(IMG/CCD/SUB)	Tested on v3 Runs about 80% speed on HLE and BIOS, runs 99% if you disable CDDA. -openwindow			
Nagano Winter Olympics '98	(BIN/CUE)				
NASCAR 2000	(BIN/CUE)				
NASCAR 2001	(BIN/CUE)				
NASCAR '98: Collector's Edition	(BIN/CUE)				
NASCAR '98	(IMG/CCD/SUB)				
NASCAR '99: Legacy	(BIN/CUE)				
NASCAR '99	(BIN/CUE)				
NASCAR Heat	(ISO/CUE)				
NASCAR Racing	(IMG/CCD/SUB)				
NASCAR Rumble	(IMG/CUE/CCD/SUB)				
NASCAR Thunder 2002	(ISO/CUE)				
NASCAR Thunder 2003	(IMG/CCD/SUB)				

NASCAR Thunder 2004	(BIN/CUE)					
NBA Basketball 2000	(BIN/CUE)					
NBA Fastbreak '98	(BIN/CUE)					
NBA Hangtime	(IMG/CUE/CCD/SUB)	No, Loads under HLE and BIOS but right after the NBA License info screen it goes black and stays black. - GoDKiLLaX				
NBA Hoopz	(BIN/CUE)					
NBA In The Zone I	(IMG/CCD/SUB)					
NBA In The Zone II	(BIN/CUE)					
NBA In The Zone 2000	(BIN/CUE)					
NBA In The Zone '98	(BIN/CUE)					
NBA In The Zone '99	(IMG/CCD/SUB)	Yes, but gameplay is quite terrible - NightStalker778987				
NBA Live 2000	(ISO/CUE)	BIN/CUE - Works perfectly on BIOS mode, HLE not tested (v18) -Lempt				
NBA Live 2001	(BIN/CUE)					
NBA Live 2002	(IMG/CCD/SUB)					
NBA Live '96	(IMG/CCD/SUB)					
NBA Live '97	(IMG/CCD/SUB)					
NBA Live '98	(BIN/CUE)					
NBA Live '99	(IMG/CCD/SUB)					
NBA Shootout	(ISO/CUE)					
NBA Shootout 2000	(IMG/CCD/SUB)					
NBA Shootout 2001	(ISO/CUE)					
NBA Shootout 2002	(BIN/CUE)					
NBA Shootout 2003	(BIN/CUE)					
NBA Shootout '97	(ISO/CUE)					
NBA Shootout '98	(BIN/CUE)					
NBA Showtime: NBA on NBC	(BIN/CUE)	works great with normal settings in BIOS Mode- hardcorekid				
NCAA Final Four 2000	(BIN/CUE)					
NCAA Final Four 2001	(BIN/CUE)					
NCAA Final Four '97	(BIN/CUE)					
NCAA Final Four '99	(ISO/CUE)					
NCAA Football 2000	(ISO/CUE)					
NCAA Football 2001	(IMG/CCD/SUB)					
NCAA Football '98	(IMG/CCD/SUB)					
NCAA Football '99	(BIN/CUE)					
NCAA Game Breaker	(IMG/CCD/SUB)					
NCAA Game Breaker 2000	(ISO/CUE)					
NCAA Game Breaker 2001	(BIN/CUE)					
NCAA Game Breaker '98	(BIN/CUE)					
NCAA Game Breaker '99	(IMG/CUE/CCD/SUB)					
NCAA March Madness 2000	(IMG/CCD/SUB)					
NCAA March Madness 2001	(BIN/CUE)					
NCAA March Madness '98	(IMG/CCD/SUB)					
NCAA March Madness '99	(BIN/CUE)					
Newman Haas Racing	(BIN/CUE)					
NFL Blitz	(IMG/CCD/SUB)	Yes, works cant see players in game only their shadows - jammi				
NFL Blitz 2000	(BIN/CUE)	Yes, partially works in BIOS Mode , no player sprites. Still playable. Crashes in HLE. -Iantus				
NFL Blitz 2001	(BIN/CUE)					
NFL Full Contact	(ISO)					
NFL Game Day	(IMG/CCD/SUB)	The sound at the menu is screwed up, gameplay seems perfect -rimsky82				
NFL Game Day 2000	(IMG/CCD/SUB)					
NFL Game Day 2001	(IMG/CCD/SUB)					
NFL Game Day 2002	(BIN/CUE)					
NFL Game Day 2003	(BIN/CUE)					
NFL Game Day 2004	(BIN/CUE)					
NFL Game Day 2005	(BIN/CUE)					

NFL Game Day '97	(BIN/CUE)				
NFL Game Day '98	(IMG/CCD/SUB)				
NFL Game Day '99	(BIN/CUE)	Yes, but a little slow BIOS ONLY –krackheadbill			
NFL Quarterback Club '97	(IMG/CUE/CCD/SUB)				
NFL Xtreme I	(IMG/CCD/SUB)				
NFL Xtreme II	(BIN/CUE)				
N-GEN Racing	(IMG/CCD/SUB)	Yes, BIOS Perfect Graphics and SFX, NO SOUNtrack(CDDA) - Xboxed			
NHL 2000	(BIN/CUE)				
NHL 2001	(BIN/CUE)	No, Does not load from BIOS or HLE			
NHL '97	(IMG/CCD/SUB)				
NHL '98	(IMG/CCD/SUB)				
NHL '99	(IMG/CCD/SUB)	Yes, HLE does not work, hangs at loading screen. BIOS works, however, very slowly, almost unplayable. -elduderino1234			
NHL Breakaway '98	(IMG/CUE/CCD/SUB)				
NHL Faceoff	(IMG/CUE)	No, -nxneon			
NHL Faceoff 2000	(BIN/CUE)				
NHL Faceoff 2001	(IMG/CCD/SUB)				
NHL Faceoff '97	(IMG/CUE)				
NHL Faceoff '98	(IMG/CCD/SUB)				
NHL Faceoff '99	(BIN/CUE)	Yes –krackheadbill			
NHL Open Ice: 2 on 2 Challenge	(BIN/CUE)	No, does not load from BIOS or HLE - cantloseu			
NHL Powerplay '96	(ISO/CUE)				
NHL PowerPlay '98	(ISO/CUE)				
NHL Rock The Rink	(BIN/CUE)	Runs, but is unplayable due to frameskipping -chillin_dude			
Nicktoons Racing	(BIN/CUE)				
No Fear Downhill Mountain Biking	(IMG/CCD/SUB)	Yes, works in BIOS mode with some artifacts in the video, doesn't boot in HLE mode –chupalt			
NovaStorm	(2 Disks - Both: BIN/CUE)				
Olympic Soccer	(BIN/CUE)				
Olympic Summer Games	(IMG/CCD/SUB)				
Pajama Sam: You Are What You Eat	(BIN/CUE)				
Peak Performance	(IMG/CCD/SUB)				
Perfect Weapon	(BIN/CUE)				
Persona I: Bonus Disk	(IMG/CCD/SUB)				
PGA Golf Tour '96	(BIN/CUE)				
PGA Golf Tour '98	(BIN/CUE)				
Pinobee	(IMG/CUE/CCD/SUB)				
Pipe Dreams 3D	(BIN/CUE)	Works Perfectly with standard BIOS settings, not sure how or if you're even supposed to be able to rotate the pipes directions. If not then the game works perfectly since I can't seem to turn the pipes (v18) -sotu			
Pitball	(IMG/CCD/SUB)				
Pizza Hut (Demo)	(IMG/CCD/SUB)				
Planet Of The Apes	(IMG/CCD/SUB)				
Play With the Teletubbies	(BIN/CUE/BWT)				
Polaris SnoCross 2000	(BIN/CUE)				
Pong 3D: The next Level	(IMG/CCD/SUB)	Runs in BIOS mode perfect with IRQ in Decoded Sound Buff (Crash Team Racing) ON (v18) -LLewop			
Pool Hustler	(BIN/CUE)				
Porsche Challenge		Works in BIOS mode but suffers from low framerates. Works fine though (v18) -Retroplay			
Powerboat Racing	(BIN/CUE)				
Power Move: Pro Wrestling	(BIN/CUE)				
Power Play Sports Trivia	(BIN/CUE)				

Power Puff Girls: Chemical X-Traction	(BIN/CUE)	Works Perfectly with standard BIOS settings (v18) -sotu				
Power Rangers: Light Speed Rescue	(IMG/CCD/SUB)					
Power Rangers: Time Force	(BIN/CUE)					
Power Rangers Zeo: Power Pinball	(IMG/CCD/SUB)					
Power Serve 3D Tennis	(BIN/CUE)	Yes,-nx-neon				
Power Spike Pro Beach Volleyball	(BIN/CUE)					
Primal Rage	(IMG/CUE/CCD/SUB)					
Pro 18: World Tour Golf	(BIN/CUE)					
Project Horned Owl	(IMG/CCD/SUB)					
Project Overkill	(IMG/CCD/SUB)	BIOS/HLE, game runs almost flawless				
Psybadek	(BIN/CUE)					
Psychic Detective	(3 Disks - ALL: IMG/CCD/SUB)					
Punky Skunk	(IMG/CCD/SUB)					
Puzznic	(BIN/CUE)	IMG/CCD/SUB - Works perfectly with standard BIOS settings (v18) -sotu				
Racing	(BIN/CUE)					
Rage Racer	(IMG/SUB/CCD)	Works in BIOS and HLE modes. ingame music is a bit skippy, and game runs a bit slow. -Bluecat *V2*				
Railroad Tycoon II	(BIN/CUE)					
Rally Cross I	(BIN/CUE)	Works in BIOS mode. With frame limit set to 'on' the game runs a bit sluggish at times, especially when making turns. But if you set frame limit to 'off' the game often runs too fast. Either way the game is very playable. - Thraxen				
Rally Cross II	(IMG/SUB/CCD)	Yes -krackheadbill				
Racsal Racers	(BIN/CUE)					
Rascal	(BIN/CUE)					
Rat Attack!	(IMG/CCD/SUB)					
Razor Freestyle Scooter	(BIN/CUE)					
Razor Scootin' Racing	(BIN/CUE)					
RC Helicopter	(BIN/CUE)	Works in BIOS Mode Only - BClcdrz				
RC Revenge	(BIN/CUE)					
Ready 2 Rumble Boxing	(BIN/CUE)					
Ready 2 Rumble Boxing: Round 2	(BIN/CUE)					
Red Asphalt	(IMG/CUE/CCD/SUB)					
Reel Fishing I	(IMG/CCD/SUB)					
Reel Fishing II	(BIN/CUE)					
Renegade Racers	(BIN/CUE)					
Rescue Copter	(BIN/CUE)					
Rescue Heroes: Molten Menace	(BIN/CUE)					
Robo Pit I	(IMG/CCD/SUB)	Seems to work perfectly but there is no in-game music. I can't remember if there was music while playing because it's been so long. Can anyone else remember if there was music or not? 95% (Frameskip, Framelimit) -darkstalker				
Romance Of The 3 Kingdoms IV	(BIN/CUE)					
Romance Of The 3 Kingdoms VI	(BIN/CUE)	Doesn't work. Hangs at load screen. -big_xbox_n00bie				
Rosco McQueen: Fire Fighter Extreme	(BIN/CUE)					
Rugrats: Totally Angelica	(BIN/CUE)					
Rugrats in Paris: The Movie	(BIN/CUE)					
Running Wild	(BIN/CUE)	Works nicely with some minor graphics glitches (notably the character models prior to a race) (v18) - TyBO				
Rush Hour	(BIN/CUE)					

Sabrina the Teenage Witch: A Twitch In Time	(BIN/CUE)					
Saltwater Sport Fishing	(IMG/CCD/SUB)					
Sammy Sosa: High Heat Baseball 2001	(BIN/CUE)					
Sammy Sosa's Softball Slam	(BIN/CUE)					
San Francisco Rush - Extreme Racing	(IMG/CUE/CCD/SUB)	Developer intro is somewhat graphically messed up. Slight graphical anomalies that are barely noticed. Perfectly playable. 95% (Lazy screen updates, old frameskipping, Dark Forces fix, framelimit) -darkstalker				
Scooby-Doo and the Cyber Chase	(IMG/CCD/SUB)	Works 100% -ravage73				
Shellshock	(IMG/CUE/CCD/SUB)					
Shipwreckers	(BIN/CUE)					
Shockwave: Operation Jumpgate	(IMG/CCD/SUB)					
Shockwave Assault	(BIN/CUE)					
Shreck: Treasure Hunt	(IMG/CCD/SUB)					
Silverload	(BIN/CUE)	BIOS Mode. No GFX glitches, but it plays 2 sound channels at once, while characters are talking. Adjusting sound balance as you go works. -Beelzebud				
Skeleton Warriors	(IMG/CCD/SUB)					
Sky Diving Extreme	(BIN/CUE)					
Slam 'n Jam '96	(BIN/CUE)					
Slots	(BIN/CUE)					
Small Soldiers	(IMG/CCD/SUB)					
Smurf Racer	(BIN/CUE)	Use "Analog" as controller setting as it will enable you to use the joystick. Set framelimit = off and frame skipping = on for it to run a bit smoother (v18) -taonaut				
Smurfs	(IMG/CCD/SUB)	Working only in BIOS mode - DiMoN_				
Sno Cross: Championship Racing	(BIN/CUE)					
Snowboarding	(BIN/CUE)					
Space Griffon: VF-9	(BIN/CUE)	IMG/CCD/SUB - Seems to run fine with standard BIOS settings, takes a sec for the controls to become functional. Minor in game glitch (v18) -sotu				
Space Hulk: Vengeance Of The Blood Angels	(IMG/CCD/SUB)	BIN/CUE - Almost 100%, speech is messed up, tried different configs but no luck, it's fully playable though (v18) -Retroplay				
Space Jam	(IMG/CCD/SUB)	YES-Works in BIOS, has minor sound glitches with the announcers - mars10				
Space Shot	(IMG/CCD/SUB)					
Spawn: The Eternal	(IMG/CCD/SUB)	Works Nice BIOS mode; HLE mode stops after the intro -prican24				
Speed Racer	(IMG/CCD/SUB)					
Speedball 2100	(BIN/CUE)					
Spider-Man I	(IMG/CCD/SUB)	Works in BIOS mode with standard settings but sound is a little choppy and there are missing building textures so it's difficult to move around without dying. Disable CDDA turned ON (v18) -sotu				
Spider-Man II: Enter Electro	(IMG/CCD/SUB)	Yes, Graphics are slow. Sound choppy. Cutscenes good but with choppy sound - DMagic1				
Spin Jam	(IMG/CCD/SUB)					
Spongebob Squarepants	(IMG/CCD/SUB)	Works perfectly with standard BIOS settings, Voice overs are a little choppy but not too bad, game plays great! (v18) -sotu				
Sports Car GT	(IMG/CCD/SUB)					
Spot Goes To Hollywood	(IMG/CUE/CCD/SUB)					
Star Fighter	(BIN/CUE)					
Star Sweep	(IMG)					
Star Trek: Invasion	(IMG/CCD/SUB)	Disable frameskip and enable old frameskip Rest all default CDDA music in game doesnt work Voices start to narrate passages of text but quickly cut off Sometimes during ship to ship communications voices can be heard with some glitching in audio and communications box with the faces Other than that plays very smoothly with only an occasional skip during graphically intense moments like closeup explosions (v18) -barman1176				
Star Wars: Episode 1: The Phantom Menace		No Good in HLE or BIOS-suprdave				
Starblade Alpha	(IMG/CCD/SUB)					
Starfighter Savein	(BIN/CUE)					

Starwinder: The Ultimate Space Race	(IMG/CCD/SUB)					
Steel Harbinger	(IMG/CCD/SUB)	BIN/CUE - Runs Perfectly with Standard BIOS Settings (v18) -sotu				
Steel Reign	(BIN/CUE)					
Streak: Hover Board Racing	(IMG/CCD/SUB)					
Street Fighter: Alpha I	(IMG/CCD/SUB)					
Street Fighter: Alpha II	(IMG/CCD/SUB)					
Street Fighter: EX I Plus Alpha	(IMG/CCD/SUB)	Plays great on both modes -prican24				
Street Fighter: The Movie	(BIN/CUE)					
Street Racer	(IMG/CCD/SUB)					
Street Racquetball	(BIN/CUE)					
Street Sk8er I	(BIN/CUE)					
Street Sk8er II	(BIN/CUE)					
Strike Point	(BIN/CUE)					
Striker '96	(ISO/CUE)					
Striker Pro 2000	(BIN/CUE)	Works perfectly in BIOS mode, normal settings (v18) -Lukaz				
Stuart Little II	(IMG/CCD/SUB)					
Super Bike 2000	(BIN/CUE)					
Super Bubble Pop	(BIN/CUE)					
Super Cross Circuit	(IMG/CCD/SUB)					
Super Shot Soccer	(BIN/CUE)					
Superstar Dance Club	(IMG/CCD/SUB)					
Surf Riders	(BIN/CUE)					
Swagman	(BIN/CUE)					
Sydney 2000: Olympic Games	(BIN/CUE)					
T.R.A.G. Mission of Mercy	(IMG/CCD/SUB)					
T'ai Fu: Wrath of the Tiger	(IMG/CCD/SUB)					
Tail of the Sun	(IMG/CCD/SUB)					
Tall Infinity: Tower of Wisdom	(BIN/CUE)					
Team Losi: RC Racer	(IMG/CCD/SUB)					
Tecmo: Stackers	(BIN/CUE)					
Tecmo: World Golf - Japan	(BIN/CUE)					
Ten Pin Alley	(IMG/SUB)	Yes, works good, but a little slowdown graphic wise. Still it works well. -igotgame				
Tennis Arena	(BIN/CUE)					
Test Drive IV	(IMG/CCD/SUB)	No, Locks up in HLE and BIOS- suprdave				
Test Drive V	(IMG/CUE/CCD/SUB)	Excellent on BIOS mode (v18) -siudym				
Test Drive VI	(IMG/CCD/SUB)	Intro runs fine, occassional sound lag and skips, but otherwise plays fine. -chillin_dude				
Test Drive Le Mans	(IMG/CCD/SUB)					
Test Drive Off Road II	(IMG/CUE/CCD/SUB)					
Test Drive Off Road III	(IMG/CCD/SUB)					
Theme Hospital	(BIN/CUE)	Seems to work fine -SHIZNO				
Three Stooges	(BIN/CUE)					
Thrill Kill	(BIN/CUE)	Works Perfect in BIOS mode CDDA music runs close to perfect a few skips or cracks but nothing major. -gamemaster14				
Thunder Strike II	(BIN/CUE)					
Tiger Woods: PGA Tour 2000	(BIN/CUE)					
Tiger Woods: PGA Tour Golf	(BIN/CUE)					
Time Commando	(BIN/CUE)					
TNN Motorsports: Hardcore 4X4	(IMG/CCD/SUB)					
TNN Motorsports: Hardcore TR2	(IMG/CCD/SUB)					
TOCA: Championship Racing						
TOCA: Touring Car Challenge II	(BIN/CUE)					

Tom & Jerry: House Trap	(BIN/CUE)				
Tonka Space Station	(IMG/CCD/SUB)				
Top Gun: Fire At Will	(IMG/CUE/CCD/SUB)				
Top Shop	(BIN/CUE)				
Torneko: The Last Hope - World of Dragon Warrior	(IMG/CCD/SUB)				
Total Eclipse Turbo	(IMG/CCD/SUB)				
Trap Gunner	(IMG/CUE/CCD/SUB)	Works with standard BIOS settings. Gameplay is great and music and voice sound great. Played 2 battles (v18) -ressurrectionx			
Trick'n Snowboarder	(BIN/CUE)				
Triple Play 2000	(BIN/CUE)				
Triple Play 2001	(BIN/CUE)	Will work until the game loads to play and then freezes and crashes randomly. I tried all combinations spu, gpu, cores and frameskip/framelimit on/off (v18) -XTecuterX73			
Triple Play '97	(IMG/CCD/SUB)				
Triple Play '98	(IMG/CCD/SUB)	NO, Locks up as you enter the stadium - HSDEMONZ			
Triple Play '99	(BIN/CUE)				
Triple Play Baseball	(BIN/CUE)				
Tunnel B1	(IMG/CCD/SUB)				
Turbo Prop Racing	(BIN/CUE)				
Turnabout	(IMG/CUE/CCD/SUB)				
Vanark: Astro Trooper	(BIN/CUE)	Game runs good enough with standard BIOS settings, Frameskip OFF and if you want it to run really fast turn Framelimit OFF. The simulator doesn't start for me. Not extensively tested (v18) -sotu			
Vegas Games 2000	(BIN/CUE)	Yes, Works good but major stuttering, could be my xbox HD. -blitz6			
Virtual Kasparov Chess	(BIN/CUE)				
Virtual Tennis	(BIN/CUE)				
VIVA Soccer	(BIN/CUE)				
VMX Racing	(IMG/CUE/CCD/SUB)				
VR Baseball '97	(IMG/CCD/SUB)				
VR Baseball '99	(BIN/CUE)				
VR Golf '97	(IMG/CCD/SUB)				
VR Soccer '96	(ISO/CUE)				
Warpath: Jurassic Park	(IMG/CCD/SUB/CUE)	Runs perfectly with standard BIOS settings Frameskip & Framelimit OFF. There is a very faint reverb at beginning of fight but goes away during battle (v18) -sotu			
Warzone 2100	(BIN/CUE)	works like a charm in HLE. It freezes up when you used too many cheats -slikmastah			
Wayne Gretzkey 3D Hockey	(IMG/CCD/SUB)				
Weakest Link	(IMG/CCD/SUB)				
Wheel of Fortune	(BIN/CUE)	Runs but very slooow -Aussie18			
Wheel of Fortune: Second Edition	(BIN/CUE)				
Who Wants to Be a Millionaire: 2nd Edition	(BIN/CUE)				
Who Wants to Be a Millionaire: 3rd Edition	(BIN/CUE)				
Wild Thornberrys: Animal Adventure	(BIN/CUE)				
Wing Commander III	(4 Disks - ALL: BIN/CUE)				
Wing Commander IV	(4 Disks - Disks 1,3 & 4: IMG/CCD/SUB; Disk 2: BIN/CUE)				
Winnie the Pooh: Kindergarten	(BIN/CUE)				
Winnie the Pooh: Preschool	(BIN/CUE)				
Winnie the Pooh: Tigger's Honey Hunt	(IMG/CCD/SUB)				
Woody Woodpecker Racing	(BIN/CUE)	Runs perfectly with standard settings, Frameskip OFF (v18) -sotu			

World Cup 98	(BIN/CUE)					
World Cup Golf Pro	(BIN/CUE)					
World Destruction League: Thunder Tanks	(BIN/CUE)					
World Destruction League: War Jetz	(BIN/CUE)					
Wu Tang: Shaolin Style	(IMG/CCD/SUB)	No, Load intro, dies when loading game – dreaddy				
X-Bladz: In Line Skating	(IMG/CUE)					
X-Files	(4 Disks - ALL: BIN/CUE)					
X-Men: Children of the Atom	(BIN/CUE)	Does not work, freezes immediately (v18) -sotu				
X-Men: Mutant Academy I	(BIN/CUE)	Works perfectly with standard BIOS settings (v18) -sotu				
X-Men: Mutant Academy II	(BIN/CUE)					
X-Men Vs. Street Fighter	(BIN/CUE)	Yes, 100% with both HLE and BIOS –eclipse				
Xploder	(ISO)					
XS: Airboat Racing	(BIN/CUE)					
XS: Junior League Football	(IMG/CCD/SUB)					
XS: Junior League Soccer	(BIN/CUE)					
XS: Moto	(BIN/CUE)					
You Don't Know Jack		No, Game starts, get legal warning, then weird grey gradients that you cannot escape. -falz // MDF/MDS Confirmed not working in v18 -sotu				
You Don't Know Jack: Mock II	(IMG/CCD/SUB)	Loads and gets stuck at a morphing grey screen (v18) -sotu				
Yu-Gi-Oh!: Forbidden Memories	(IMG/CCD/SUB)	Works perfect in HLE and BIOS but crashes when saves are loaded in HLE. You can only Load saves properly in BIOS -gamemaster14 // Confirmed working with standard settings in v18 (IMG/CCD/SUB) -sotu				
ZoBooMaFoo: Leapin Leamurs	(BIN/CUE)	MDF/MDS - Gets stuck at LOADING screen (v18) -sotu				
BAD DOWNLOAD. MUST DOWNLOAD NEW VERSION						
Dare Devil Derby 3D		BAD DOWNLOAD. NEED NEW VERSION				
Diablo	(BIN/CUE)	Runs very well with Standard BIOS Settings, Sound Timer Method set to ORIGINAL (v18) -sotu BAD DOWNLOAD. MUST FIND ANOTHER VERSION.				
Galaxian III		BAD DOWNLOAD. FIND NEW DOWNLOAD.				
Galaga: Destination Earth	(BIN/CUE)	Frameskip OFF/Old frameskip ON, everything else just default BIOS settings. V18 BAD DOWNLOAD.				
Jarrett & Labonte: Stock Car Racing	(MDS/MDF)	BAD DOWNLOAD - FIND A GOOD RIP				
MLB Pennant Race		BAD DOWNLOAD - FIND A GOOD RIP				
Wipeout III: Special Edition		BAD DOWNLOAD - FIND ANOTHER VERSION				

Title - Format - Compatibility	Backed up to disk? Which One?			
<p>Battle Arena Toshinden IV (PAL) - (BIN/CUE) - Doesn't work well with standard BIOS or HLE settings. Menu and title screens are garbled. After character select it goes to a Japanese voice speaking and a blank screen (assumably an intro). You can't seem to skip the intro, so you have to wait through the talking only for the screen to go black.</p>	<p>Bad Backup #1</p>			
<p>Bishi Bashi Special (PAL) - (BIN/CUE) - Works with standard BIOS settings. Tried frameskip off like was previously written, but some of the games don't work because you can't see what's happening. Didn't try any other settings. (v18) -ressurrectionx</p>				
<p>Blaze & Blade: Eternal Quest (PAL) - (BIN/CUE) - IMG/CCD/SUB Works perfectly using Standard BIOS Settings with Framskip turned OFF and Sound Timer Method on ORIGINAL (v18) -sotu</p>				
<p>Diablo (PAL) - (BIN/CUE) - Works with standard BIOS settings. Frameskip on, Old Frameskipping on, Lazy Screen Updates on. FMV looks and sounds great. Gameplay seems good with the fixes. Skips slightly, but not too bad. (v18) -ressurrectionx</p>				
<p>Dragon Ball Z: Ultimate Battle 22 (PAL) - (BIN/CUE) - Works with standard BIOS settings. FMV skips a bit, but not too bad. A bit of music skipping in the menus and the game seems to play a bit slow. Still playable though. (v18) -ressurrectionx</p>				
<p>Earthworm Jim II (PAL) - (BIN/CUE) - Plays with standard BIOS settings. Your choice to turn off CDDA or not. The music will work, but occasionally it screeches (usually for a second or two after unpausing). I prefer to leave it on though. Gameplay is very smooth and voices sound good. Played 1 level. (v18) -ressurrectionx</p>				
<p>OverBlood II (PAL) - (2 Disks - BOTH ISO/CUE) - Works in BIOS but suffers from heavy frameskipping in cutscenes, fully playable though (v18) -Retroplay</p>				
<p>Poy Poy II (PAL) - (BIN/CUE) - Works great with standard BIOS settings. Played several rounds. (v18) -ressurrectionx</p>				
<p>Vib Ribbon (PAL) - (BIN/CUE) - Have it in the bad folder. Didn't have it documented. Trust my old judgement. (v18) -ressurrectionx</p>	<p>Bad Backup #1</p>			
<p>Virtual Sex I (PAL) - (BIN/CUE) - works really well in BIOS mode and are great icebreakers at formal parties -running with scissors</p>				
<p>Virtual Sex II (PAL) - (IMG/CUE/CCD/SUB) - work really well in BIOS mode and are great icebreakers at formal parties -running with scissors</p>				

Cotton - Fantastic Night Dreams (J) - (BIN/CUE) - Yes, (BIOS MODE) - Works Great -NeoCverA				
Cowboy Bebop (J) - (IMG/CCD/SUB) - Works on both BIOS and HLE modes. Videos are slow in BIOS mode. spoken dialogue is slow in both modes -TymeRogue				
Detana Twinbee Yahoo! Deluxe (J) - (BIN/CUE) - IMG/CCD/SUB Shump Runs perfectly with standard BIOS settings (v18) -sotu DOWNLOADING				
Do DonPachi (J) - (BIN/CUE) - CDI - didn't work; BIN/CUE it worked up to the last Please Wait screen after choosing your ship (v18) -sotu				
DonPachi (J) - (BIN/CUE) -				
Dragon Quest Monster I & II - (BIN/CUE) -				
G-Darius (J) - (BIN/CUE) - Works with Standard BIOS settings. Too choppy at some points to play though. I didn't test any other settings on this game. (v18) -ressurrectionx				
Gaiaseed: Project Seed Trap (J) - (BIN/CUE) - Works perfectly with standard BIOS settings. Turn Frameskip OFF (v18) -sotu				
Gokujo Parodius Da!: Deluxe Pack (J) - (BIN/CUE) -				
Gradius Deluxe Pack - (BIN/CUE) - IMG/CCD/SUB/CUE - Both Gradius 1 & 2; Runs perfectly with standard BIOS settings (v18) -sotu				
Gradius Gaiden (J) - (BIN/CUE) - Works great in BIOS mode; HLE mode it shows a gfx error once in a while but plays fine -prican24				
Guitar Freaks (J) - (BIN/CUE) - Intro stops and akips right when it reaches the title screen after the video itself is done playing. Music at selection screen slightly skippy. Seems to stay perfectly in sync on the songs I've tried. Unsure if disc change option works, I don't have the append disc. Perfectly playable with the right controller configuration. Disable CDDA needed, unless you enjoy having your ears blown out as soon as you start the game. Don't worry, the game doesn't actually USE CDDA to begin with. 95% (Frameskip, Framelimit, Disable CDDA) -darkstalkers				
Gunbird (J) - (BIN/CUE) - Works flawlessly with standard BIOS settings, Frameskip OFF, turn Disable CDD ON to get rid of buzzing after continue (v18) -sotu				
Gunners Heaven (J) - (IMG/CCD/SUB) - Doesn't appear to be any music in the middle of playing, but I'm unsure if that's intended or not. Seems to otherwise run perfectly. 99% (Lazy screen updates, Old Frameskipping, Framelimit) -darkstalker				
Harmful Park (J) - (IMG/CUE/CCD) - Goofy side-scrolling shooter in the Parodius vein. Works perfectly. 100% (Lazy screen updates, old frameskipnig, framelimit) -darkstalker DOWNLOADING.				
Hokuto No Ken (J) - (IMG/CCD/SUB) - works juste nice ^__^ BIOS SCPH1001 v13 -poulpyx				
Internal Section (J) - (BIN/CUE) - Works great with default settings. Gets a bit laggy if you use the "dragon" weapon and screen is full of enemies. Decent framerates. Tested on v18 -barman1176				
Jikkyou Oshaberi Parodius (J) - (BIN/CUE) -				
Lain (J) - (2 Disks - BOTH: IMG) -				
Macross: Do You Remeber Love (J) - (2 Disks - BOTH: BIN/CUE) - Near Perfect with HLE and BIOS -Predalex				
Macross: Digital Mission - VF-X I (J) - (IMG/CUE/CCD/SUB) - Seems to work perfect in BIOS mode voice is choppy at times. Freezes in HLE mode for me. -Predalex				
Macross: Digital Mission - VF-X II (J) - (ISO/CUE) - Perfect in BIOS mode, some ingame movie cut scenes are deleted though. Same for HLE mode. -Predalex				

Macross Plus: Game Edition - (IMG/CUE/CCD/SUB) - Runs okay but slows down a lot during battles in both HLE and BIOS, cut cene sound is off and jittery. -Predalex				
Metal Gear Solid: Integral (J) - (3 Disks - ALL: BIN/CUE) - BIOS, 1.5, 1.16, 1.9, Lazy Screen Updates On, Frame skip ON, Frame limit ON, XA - ON, Wait CPU Action ON, Sound Timer Method - Original: It's playable....graphic glitches/slowdown in some movies. Sound glitches slightly sometimes as well during those movies. But... I did a save state right after i beat revolver ocelot, before he gets his hand cut off. I get past the movie after Revolver Ocelot that gives everyone problems!!! if you let it play, it seems to go alright. if you want to skip ahead of it, wait till Baker mentions "Hal Emmerich" before attempting to skip (v18) -A Murder of Crows				
Mortal Kombat II (J) - (works 100% -SHiZNO				
Panzer Bandit (J) - (BIN/CUE) - Works with BIOS/HLE. Fullspeed in gameplay, skips a bit while in title screen, character select, and ending credits. otherwise, perfect. -kaioshade				
Pepsi Man: The Running Hero (J) - (IMG/CCD/SUB) - Works great in HLE and BIOS. Some cdda audio slowdown but it doesnt effect gameplay. -gamemaster14				
Policenauts (J) - (2 Disks - BOTH: BIN/CUE) - works perfect in BIOS, default settings (v18)				
Raiden DX (J) - (IMG/CUE/CCD/SUB) - Laggy intro on BIOS (just skip) works perfect HLE: Works good then crashes after a minute -big_xbox_n00bie				
Rakugaki Showtime (J) - (IMG/CUE/CCD/SUB) - BIN/CUE - Works Perfectly with standard BIOS settings. Japanese very playable and very fun. Looks like multiplayer dodgeball on crack! (v18) -sotu				
Ranma Battle Renaissance (J) - (IMG/CUE/CCD/SUB) - Works fine in BIOS (All CPU fixes off), but freezes up in HLE - kokenjr				
Real Bout Special (J) - (IMG/CUE/CCD/SUB) - Yes, works perfect but no music sound fx are there - jammi				
Saber Marionette J: Battle Sabers (J) - (IMG/SUB) - Works perfectly with v18 default settings -ghaleon1103				
Samurai Deeper Kyo (J) - (BIN/CUE) - ISO - Works fine in both BIOS/HLE. All CPU fixes off -kokenjr				
Samurai Spirits IV Special (J) - (IMG/CUE/CCD/SUB) - works perfect (turn off frame skip, turn off frame limits, turn on lazy screen updates) - Stevacus				
Sexy Parodius (J) - (BIN/CUE) - IMG/CCD/CUE/SUB - Works Perfectly with standard BIOS settings All Graphics Fixes to OFF (v18) -sotu				
SideWinder II: Let's Dance in the Sky (J) - (BIN/CUE) -				
Sonic Wings Special (J) - (IMG/CCD/SUB) - BIN/CUE - Works perfect with default settings (v18) - Retroplay				
Stahlfeder (J) - (BIN/CUE) - Works nearly perfect in BIOS mode. Occasional slight music stutter. -thraxen				
Umihara Kawase Syun (J) - (ISO) - ISO Awesome Japanese Platformer Works perfectly with standard BIOS settings (v18) -sotu				
Wolf Fang (J) - (BIN/CUE) - Works perfectly with standard BIOS settings, Frameskip & Framelimit OFF (v18) -sotu				
X-Racing (J) - (BIN/CUE) -				
X2: No Relief (J) - (BIN/CUE) - Works perfectly with standard BIOS settings turn Frameskip OFF. Very Difficult Japanese SHUMP (v18) -sotu				
Zanac X Zanac (J) - (IMG/CUE/CCD/SUB) - Works fine with BIOS, locks sometimes with HLE -haileymegs				